# Statewide ★

Transportation

Analysis &

Research

STATEWIDE PROJECT
REPORT:

**PROXIMITY OF
AUTOMOBILE INJURY
ACCIDENTS TO
HOSPITALS**

part B
Report no. 4
STATEWIDE STUDIES
JUNE, 1973

MICHIGAN DEPARTMENT OF STATE HIGHWAYS AND TRANSPORTATION

MICHIGAN DEPARTMENT

OF

STATE HIGHWAYS AND TRANSPORTATION
BUREAU OF TRANSPORTATION PLANNING

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JOHN P. WOODFORD, STATE HIGHWAY DIRECTOR

June 26, 1973

Mr. Sam F. Cryderman
Engineer of Transportation Planning
Transportation Planning Division

Dear Mr. Cryderman:

The Transportation Survey and Analysis Section of the Trans-
portation Planning Division is pleased to present a report
entitled "Proximity of Automobile Injury Accidents to Hospitals".

The Proximity Analysis process is used to determine the number
of injury accidents occurring within specified driving times of
each of Michigan's general-purpose hospitals.

Analysis techniques such as the one described in this report
begin to make true interdepartmental participation in the
comprehensive statewide planning process possible. For example,
executing a similar analysis on each of a number of alternative
transportation plans would allow the Department of Public Health
and the general public to see the probable impacts of each plan
on the hospital facilities of the state; the resulting feedback
would be a valuable input to the transportation planning process.
Moreover, once a plan was decided upon, the proximity analysis
for that plan might assist health-care planners in determining
future needs.

This report was prepared by Mr. Alan Friend and Mr. Terry Gotts
of the Statewide Studies Unit, Transportation Survey and Analysis
Section, with the cooperation of Mr. George VanAmburg of the
Michigan Department of Public Health.

Sincerely,

Keith E. Bushnell
Engineer of Transportation
Survey and Analysis
Section

MICHIGAN
THE
GREAT
LAKE
STATE

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INTRODUCTION
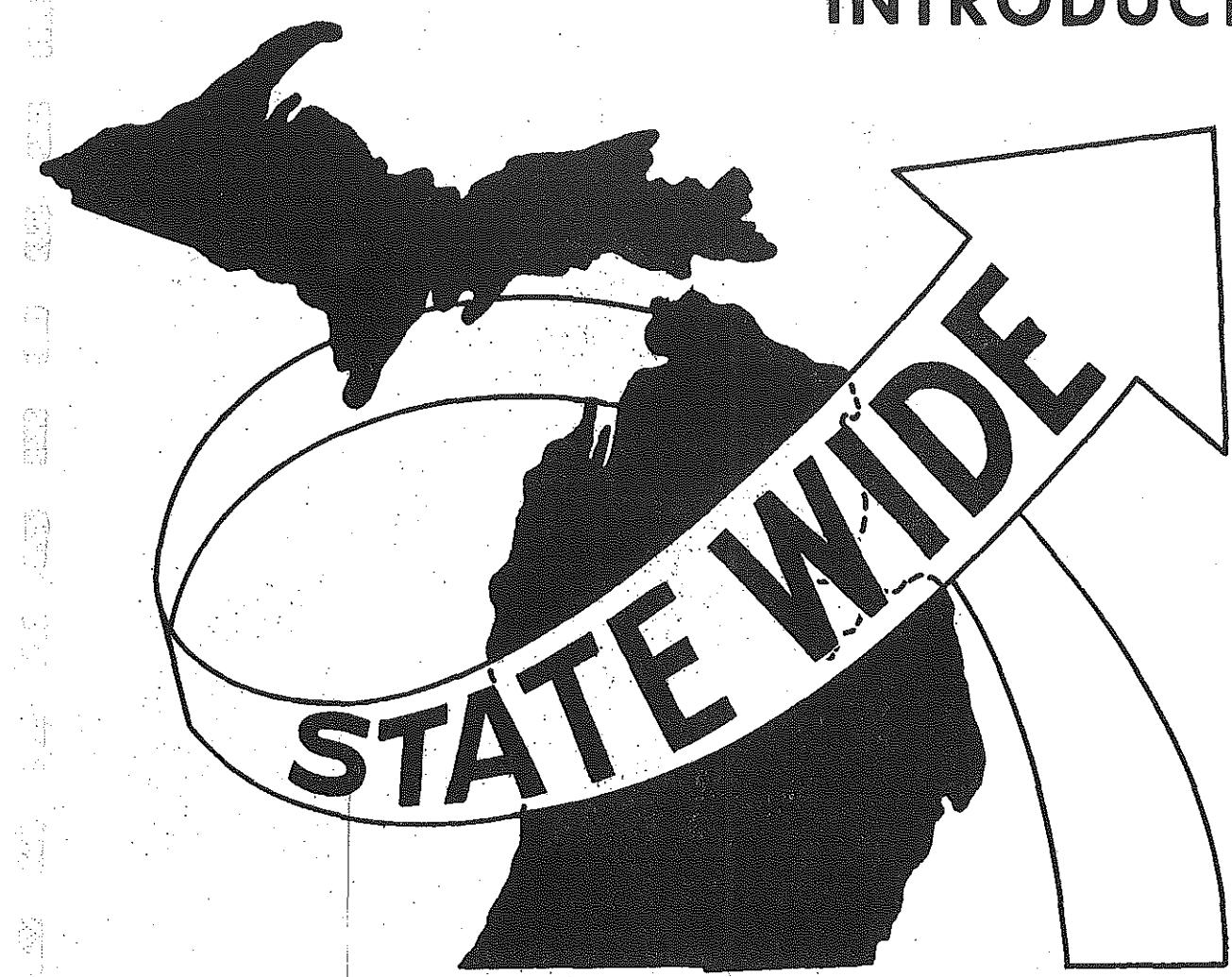
STATE WIDE

Introduction

After the Proximity Analysis process was deemed by the Federal Highway Administration to have "national significance" and the report given national distribution, the Statewide Studies Unit began to discover many situations in which the combination of the Statewide data-management system with Proximity Analysis could supply fast answers to practical questions. In many instances, answers which would have taken months to prepare now become available in a matter of hours.

In this case, the Statewide Studies Unit was asked to supply the Michigan Department of Public Health with an analysis of the relationship of motor-vehicle injury accidents to hospitals. The questions to be answered were: What proportion of all injury accidents in Michigan occurred within 15 minutes' driving time of some hospitals? How many within 20 minutes' driving time? Are there any high-accident areas of the state which are more than twenty minutes from a hospital? How many such accidents occurred within 15 minutes or 20 minutes of a particular user-selected hospital?

The answers to such questions begin to make possible true interdepartmental cooperation in the planning process. For example, if a particular high-accident area is more than twenty minutes from the nearest hospital, three new questions are suggested at the outset: Can the highway system be changed to eliminate the source of the accidents (such as a hairpin curve or a highly-congested weaving movement)? Could a new freeway

through the area perform the double service of making hospitals more accessible and diverting traffic from a congested facility to a higher-type facility? Could a new hospital be constructed nearer to the region? Using Proximity Analysis, both transportation planners and health-care planners may quickly test each solution. This cooperation may decrease duplication of effort within state government and have the ultimate result of conserving resources of money and personnel.

This report is divided into two parts, A and B. Part A documents the analysis method and introduces each type of output. Part B contains the complete analysis and is intended to be used for detailed scrutiny.

METHOD OF ANALYSIS
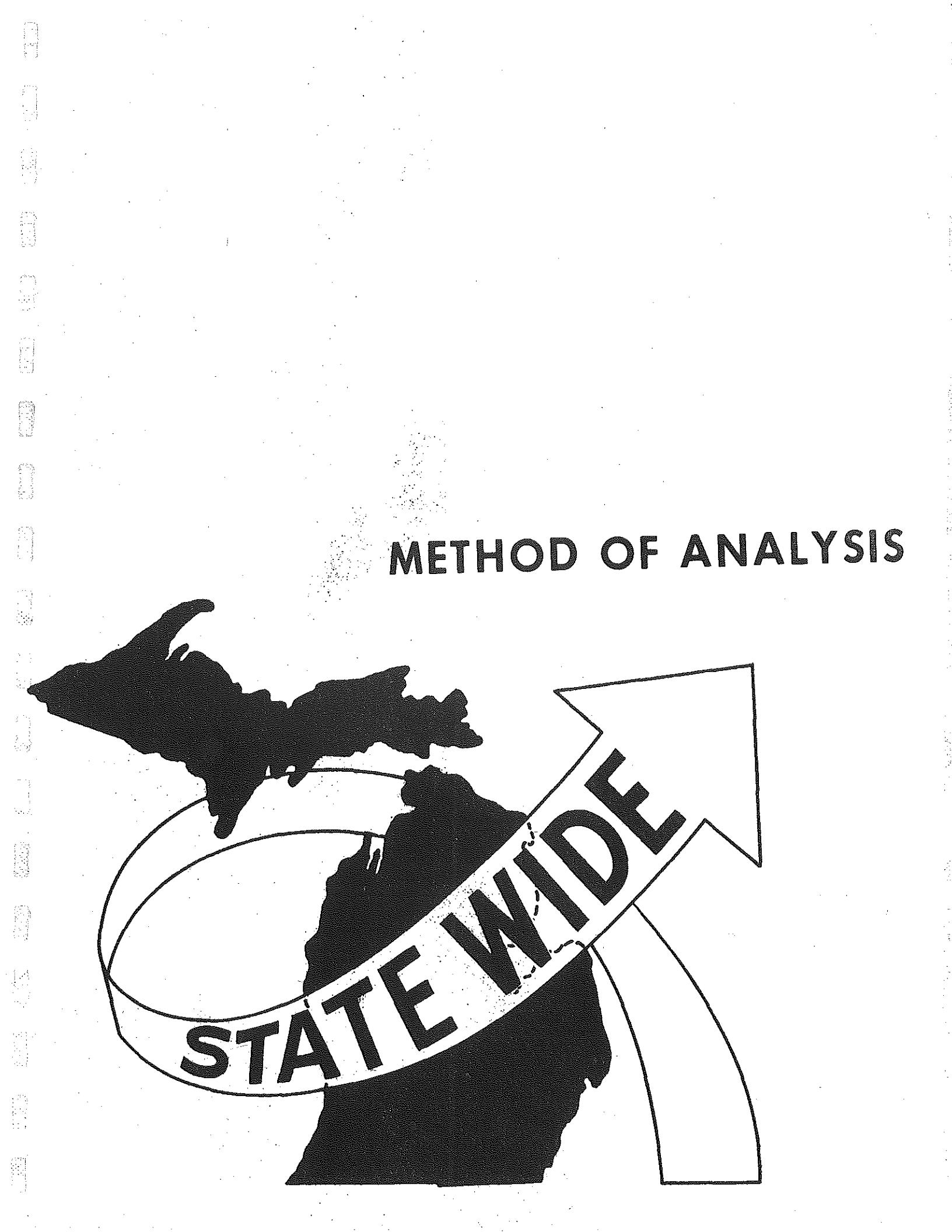
STATE WIDE

Method of Analysis

Michigan's Travel Forecasting Model divides the state into 508 subareas, or "zones", as shown in Figure A1. Figure A2 provides a county cross-index for easier location of any particular zone. Trips are assumed to proceed from zone to zone on a highway "network" consisting of state trunkline and selected county roads; this network is shown graphically in Figure A3. As a spinoff of the modeling process, a special data file, called a "skimmed tree" file, is created. This file contains the average driving time from the "centroid" (center of population mass) of each zone to the centroid of every other zone, calculated along the shortest-time highway path between them.

The second principal input to the Proximity Model is the file of accident locations. Using the 1970 Accident Master File, which pinpoints the location of each accident which occurred in 1970 on Michigan's highways, one can determine the number of injury accidents which occurred on each link of the Statewide model network. It is then a short step to summarize this information to provide a file of the number of injury accidents which occurred in each Statewide zone.

Finally, it was necessary to compile the locations of Michigan's general-purpose hospitals. From a list provided by Mr. Robert Allen of the Department of Public Health, a file was created containing the number of hospitals and total number of hospital beds in each zone. Locations are not specified at

any level finer than the zone level; that is, if there are two hospitals in a zone, they are treated as one large hospital situated at the centroid of the zone. The number of hospitals in each zone is shown on the map of figure A4. This map is called a SYMAP printer-plot; darker shadings correspond to a greater number of hospitals.

Using these basic inputs, the Proximity Analysis program computes the number of accidents which occurred within driving times of 0-15 minutes and 15-20 minutes of each zone which contains at least one hospital. At the end of this section, the number of accidents occurring within 0-15 and 15-20 minutes of some (i.e., at least one) hospital is specified. Next, it considers every zone of the state and computes the number of hospitals which lie 0-15 and 15-20 minutes away. In each case, the program compares the number of injury accidents with the number of hospitals and the number of hospital beds in each time band. Finally, a list is compiled of the zones from which no hospital can be reached within twenty minutes' driving time and specifies how many accidents occurred in each zone.

FIGURE A1:

547 ZONE STATEWIDE MODEL

(INSTATE ZONES)

DECEMBER 1972
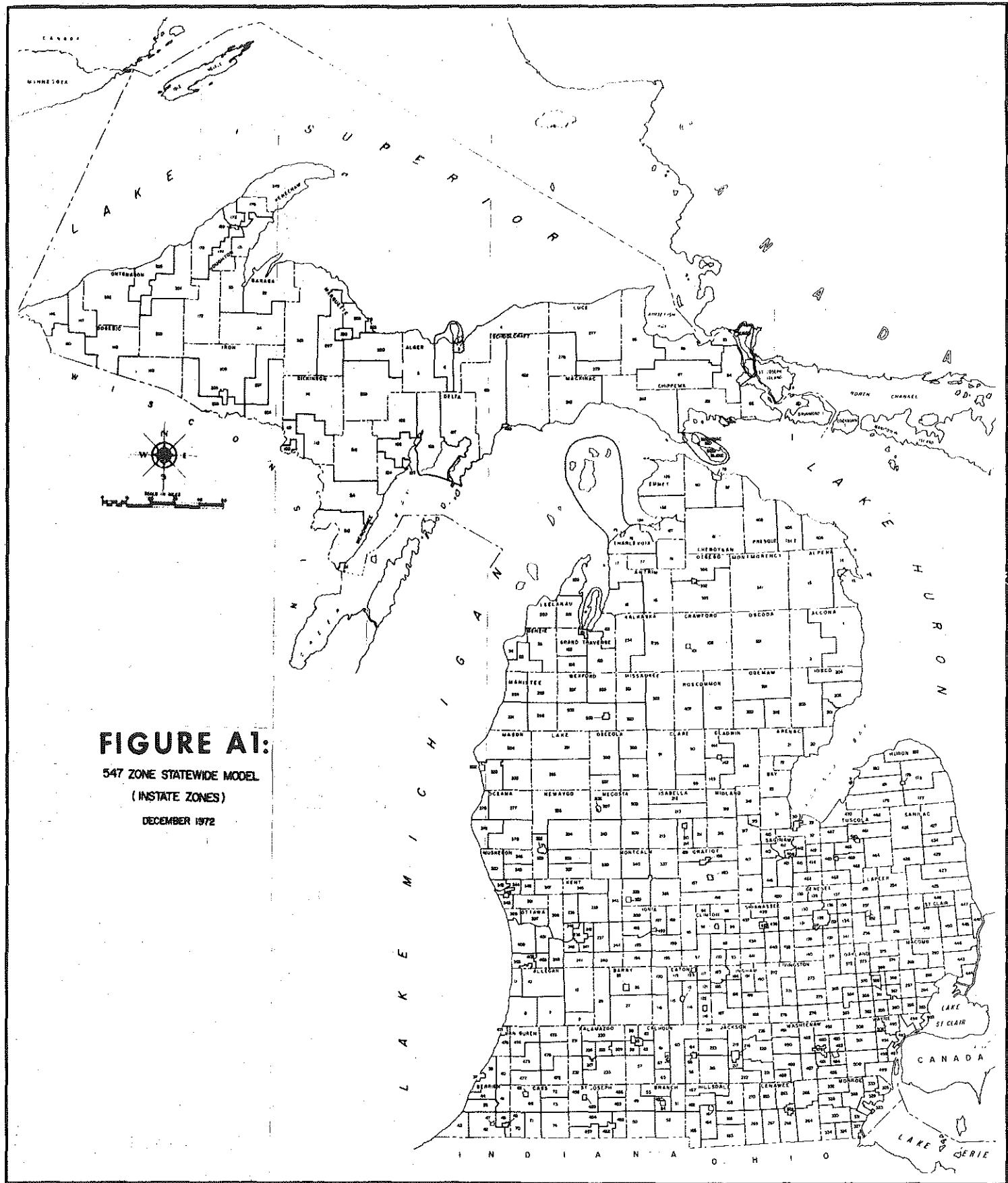
FIGURE A2: COUNTY-TO-ZONE EQUIVALENCE LIST

MICHIGAN STATEWIDE FORECASTING MODEL

547 ZONE SYSTEM

INSTATE ZONES

	County	Statewide Zones		County	Statewide Zones
1.	Alcona	1 – 2	43.	Lake	250 – 251
2.	Alger	3 – 6	44.	Lapeer	252 – 258
3.	Allegan	7 – 12	45.	Leelanau	259 – 261
4.	Alpena	13 – 15	46.	Lenawee	262 – 270
5.	Antrim	16 – 18	47.	Livingston	271 – 276
6.	Arenac	19 – 21	48.	Luce	277 – 279
7.	Baraga	22 – 24	49.	Mackinac	280 – 283
8.	Barry	25 – 28	50.	Macomb	284 – 290
9.	Bay	29 – 33	51.	Manistee	291 – 294
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11.	Berrien	37 – 47	53.	Mason	302 – 305
12.	Branch	48 – 54	54.	Mecosta	306 – 310
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25.	Genesee	128 – 141	67.	Osceola	387 – 390
26.	Gladwin	142 – 145	68.	Oscoda	391
27.	Gogebic	146 – 150	69.	Otsego	392 – 394
28.	Grand Traverse	151 – 155	70.	Ottawa	395 – 403
29.	Gratiot	156 – 160	71.	Presque Isle	404 – 406
30.	Hillsdale	161 – 168	72.	Roscommon	407 – 408
31.	Houghton	169 – 175	73.	Saginaw	409 – 422
32.	Huron	176 – 182	74.	Sanilac	423 – 429
33.	Ingham	183 – 191	75.	Schoolcraft	430 – 432
34.	Ionia	192 – 200	76.	Shiawassee	433 – 441
35.	Iosco	201 – 204	77.	St. Clair	442 – 451
36.	Iron	205 – 209	78.	St. Joseph	452 – 459
37.	Isabella	210 – 215	79.	Tuscola	460 – 470
38.	Jackson	216 – 225	80.	Van Buren	471 – 478
39.	Kalamazoo	226 – 233	81.	Washtenaw	479 – 492
40.	Kalkaska	234 – 235	82.	Wayne	493 – 504
41.	Kent	236 – 248	83.	Wexford	505 – 508
42.	Keweenaw	249			

FIGURE A3: NETWORK PLOT

COUNTY
ROADS

STATE
TRUNKLINE

CENTROID
LINKS

FIGURE A4:
NUMBER OF HOSPITALS
IN EACH ZONE
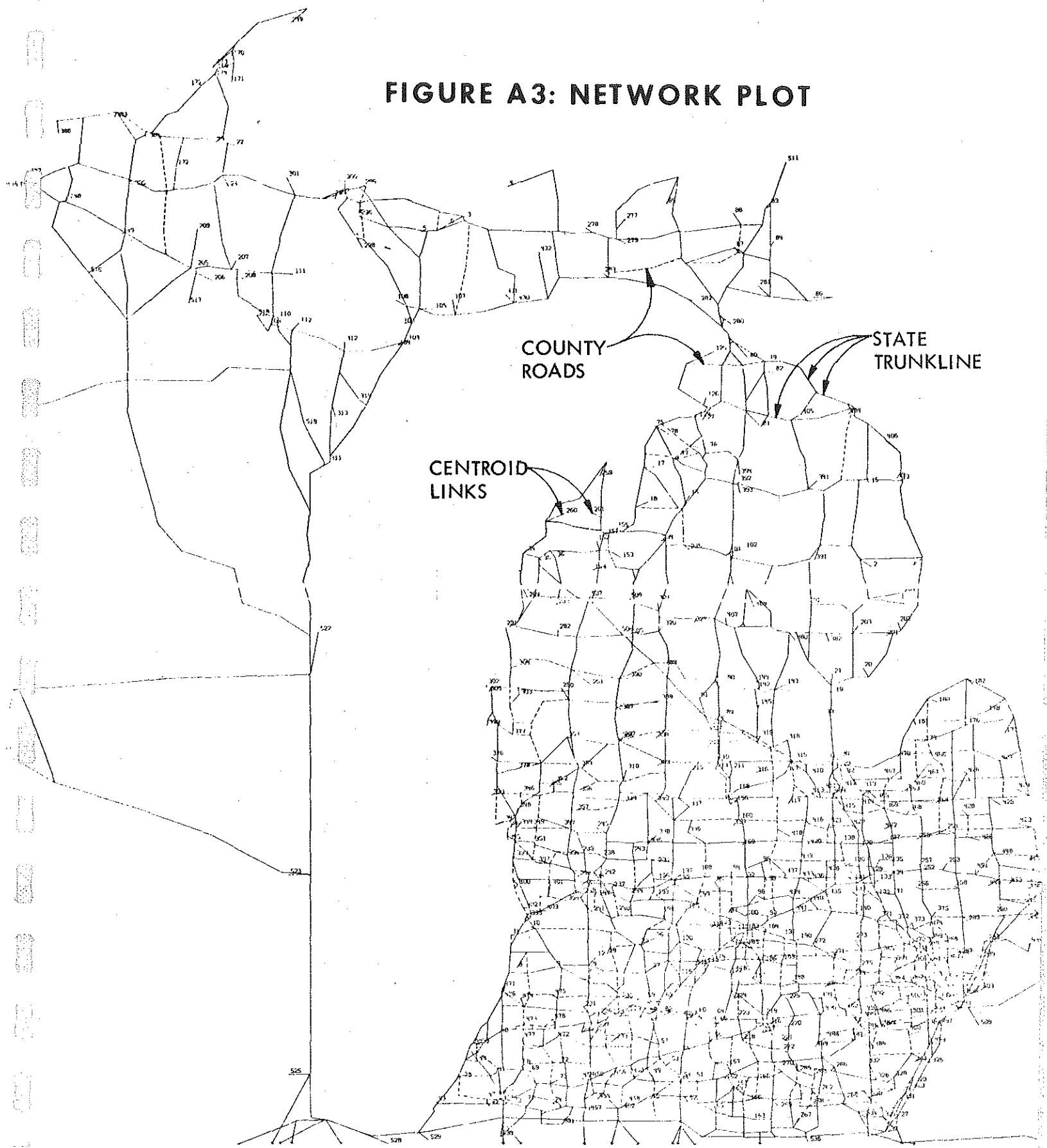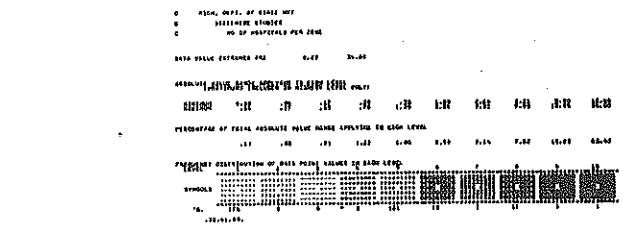
CONSIDERATIONS
AND ASSUMPTIONS

STATE WIDE

Considerations
and Assumptions

Before reading the output of the Proximity Analysis, a user unfamiliar with the Statewide Modeling Process should familiarize himself with its basic assumptions. First, as has already been mentioned, all travel times are computed using a given point within each zone, called a centroid. This centroid is the approximate center of mass (population) of the zone.

Second, the time needed to traverse a given highway link is derived from the length of the link and the average driving time on the link as determined by MDSH speed studies. It cannot be emphasized too strongly that the speed on a link is not the speed limit on that link; rather, it is the effective speed for all traffic on that link.

Third, the zone-to-zone travel times do not include so-called "terminal times". Terminal time is the average additional time needed to reach one's ultimate destination once the zone centroid is reached. For example, a shopper driving to downtown Detroit must spend additional time finding a parking place and walking to a store.

Finally, the process does not subdivide zones. The accidents occurring in a zone are added to the total number within 0-20 minutes of a given hospital if, and only if, the distance between that zone and the "hospital zone" centroid is less than 20 minutes. As an example, consider a portion of the tree for zone 344, which contains Muskegon's Northshore Hospital:
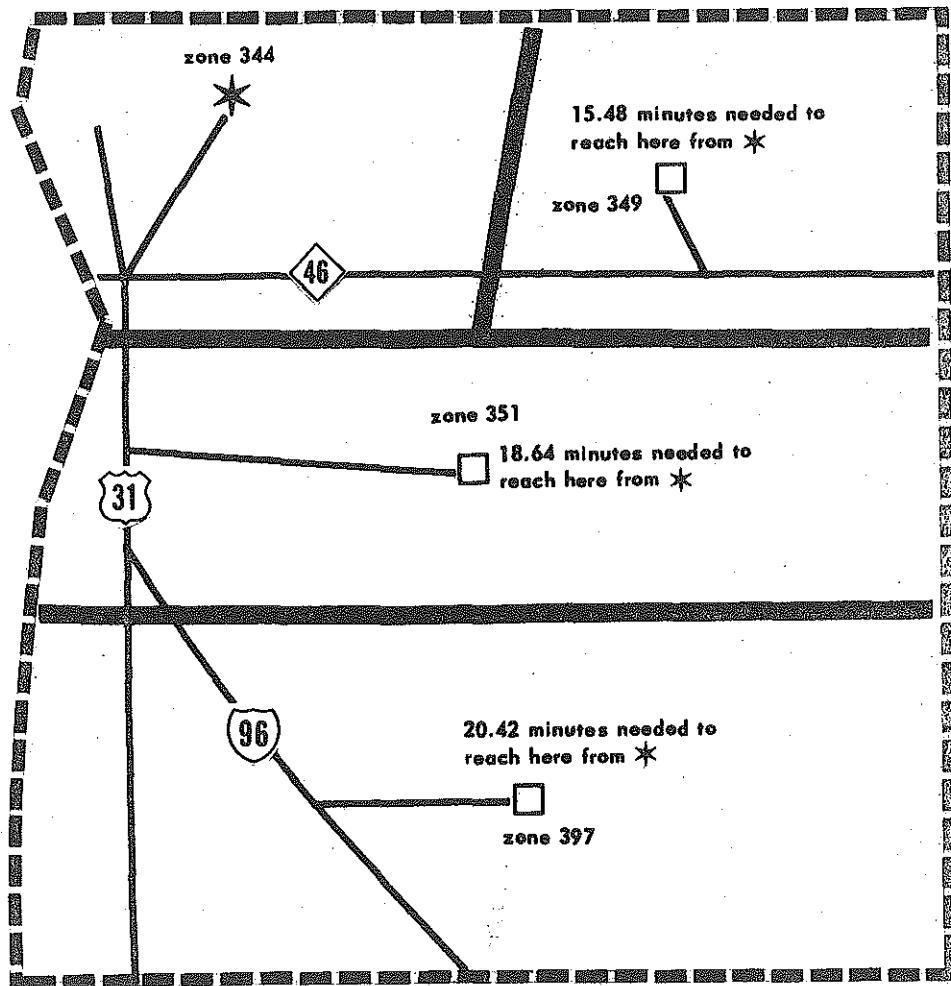
FIGURE A5: PORTION OF TREE

All of the injury accidents occurring in zones 349 and 351 would be assumed to lie within twenty minutes of zone 344. On the other hand, the accidents in zone 397 would not be considered as lying within twenty minutes of zone 344, because more than twenty minutes' driving time separates the centroids of zone 344 and zone 397. This is a simplifying assumption which has not been found to detract significantly from the results of the model.

Any problems resulting from the size of the zones in the present zone system should be alleviated by a 2300-zone system which is presently in the development stage. The zones in this system are approximately township size, which will make even finer-level proximity analyses possible.

A-10

For further information on the Proximity Analysis process, the reader is referred to Statewide Transportation Analysis and Research report Volume I-D entitled "Proximity Analysis: Social Impacts of Alternate Highway Plans on Public Facilities".

EXAMPLES OF
PROXIMITY ANALYSIS
OUTPUT

STATE WIDE
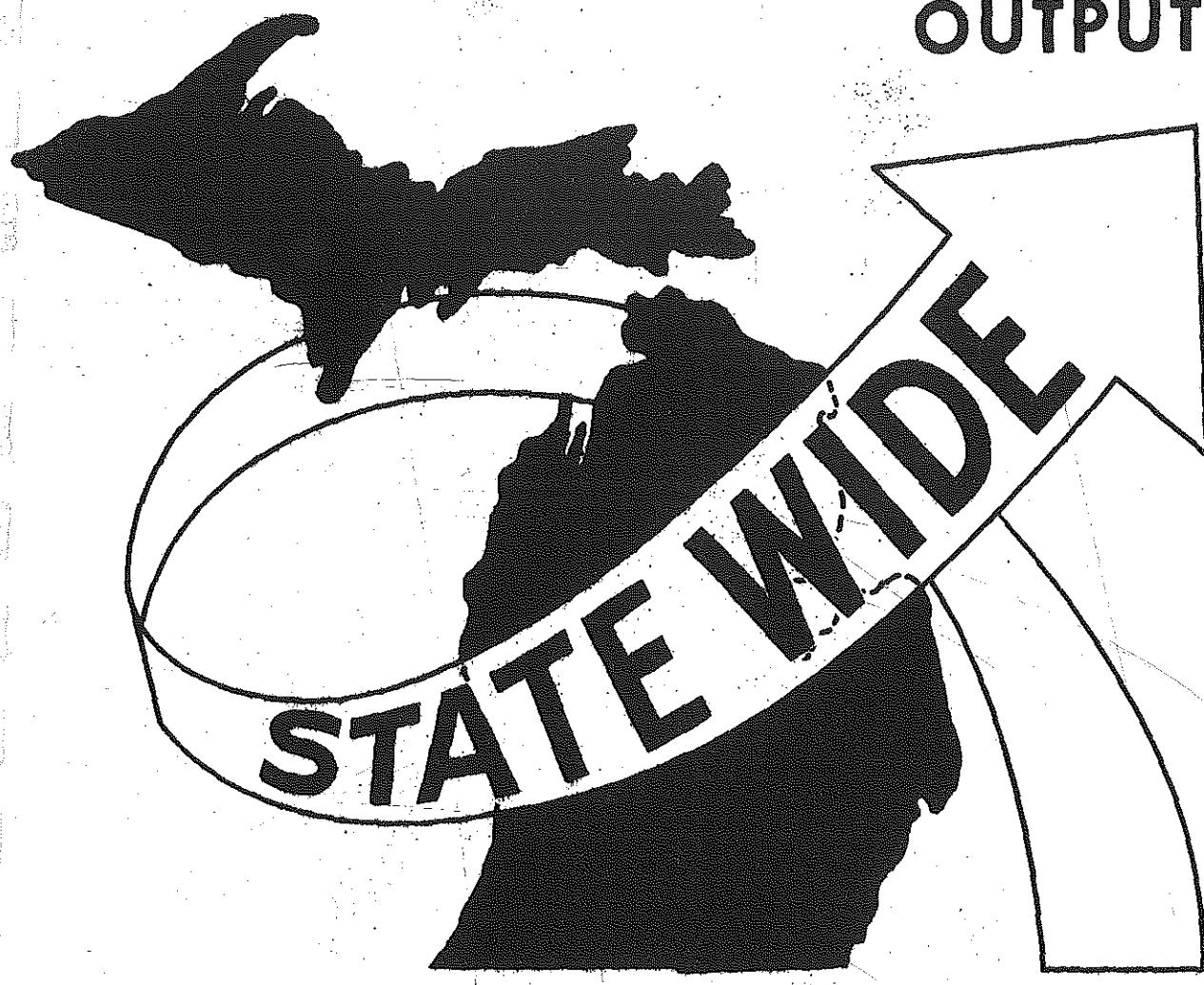
Examples of
Proximity Analysis Output

The intent of this section is to introduce the reader to the kinds of output generated in this particular proximity analysis. The analysis is reprinted in its entirety in part B of this report.

Refer now to Figure A6, which describes the concentration of injury accidents around each zone containing a hospital ("option 1 output"). The heading indicates that 146 injury accidents occurred in zone 9, and that the zone contains 1 hospital ("server") with a "capacity" of 36 beds. Within 0-15 minutes of zone 9 there occurred 146 injuries--all in suburban areas--which accounted for 0.294% of all injury accidents in Michigan. In this time band there is only 1 hospital, resulting in an "injury per server" ratio of 146.00.

Within 15-20 minutes of zone 9 there were 52 injury accidents, again occurring exclusively in suburban areas. These account for 0.105% of Michigan's injury accidents. In the "cumulative" 0-20 minute time band, there are 198 accidents (146 within 0-15 minutes, 52 within 15-20) comprising 0.398% of the total number for the state. There is only one hospital, so the injury-per-server ratio is 198.00 for the cumulative band.

Figure A7 shows the final page of the output for option 1. For Michigan as a whole, the figure shows the

STATEWIDE PROXIMITY ANALYSIS

PROXIMITY OF INJURIES

DATA FOR ZONE   = 9
INJURIES = 146
NUMBER OF SERVERS = 1
TOTAL CAPACITY = 36

TIME BAND   0-15 MINUTES
INJURIES   WITHIN BAND = 146   URBAN = 0   SUBURBAN = 146   RURAL = 0
                    = 0.294 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND = 1
INJURIES PER SERVER IN BAND = 146.00
WITHIN 0-15 MIN. INJURIES = 146   CUMULATIVE PERCENT = 0.294
      NUMBER OF SERVERS = 1
      INJURIES PER SERVER = 146.00

TIME BAND   15-20 MINUTES
INJURIES   WITHIN BAND = 52   URBAN = 0   SUBURBAN = 52   RURAL = 0
                    = 0.105 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND = 0
INJURIES PER SERVER IN BAND = 0.00
WITHIN 0-20 MIN. INJURIES = 198   CUMULATIVE PERCENT = 0.398
      NUMBER OF SERVERS = 1
      INJURIES PER SERVER = 198.00

FIGURE A6: SAMPLE OUTPUT-- PROXIMITY OF INJURIES TO HOSPITALS

FIGURE A7: SAMPLE OUTPUT --
EXTENT OF SERVICE

STATEWIDE PROXIMITY ANALYSIS

INJURIES PROXIMAL TO ANY SERVER

TIME BAND	INJURIES	PERCENT OF TOTAL INJURIES
0-15	37500	75.419
15-20	5022	10.100

number of injury accidents which occurred within 0-15 and 15-20 minutes of _some_ (that is, at least one) hospital and the proportion these are of the state total.

Figure A8 shows an example of the output for option 2, the "server proximity" option. This section considers every zone of the state in turn and calculates the concentration of hospitals ("servers") about that zone. For each driving-time band around the zone, the program calculates the number of service zones,-- that is, zones containing at least one hospital--how many hospitals are contained in these zones, and their combined capacity. In addition, the number of injury accidents occurring in the zone is divided by the number of hospitals and the total capacity (in number of beds) lying in each time band; these are expressed as an "injuries/server" ratio and an "injuries/capacity" ratio, respectively. If there are no hospitals in a particular time band, these numbers are set equal to zero by convention.

For instance, consider the two lines corresponding to zone 9. From the output from option 1, it is known that 146 accidents occurred in zone 9. Within 0-15 minutes there is one server zone containing one hospital and 36 beds; this results in an "injuries/server" ratio of 146/1 = 146.00 and an "injuries/ capacity" ratio of 146/36 = 4.06. There are no hospitals which lie within 15-20 minutes of zone 9, so the next line contains only zeroes.

From zone 10, on the other hand, one encounters no hospitals within 0-15 minutes' driving time. One server zone lies between

STATEWIDE PROXIMITY ANALYSIS

SERVER PROXIMITY

ZONE		SERVICE ZONES	SERVERS	CAPACITY	INJURIES/SERVER	INJURIES/CAPACITY
1	0-15 MIN.	0	0	0	0.00	0.00
1	15-20 MIN.	0	0	0	0.00	0.00
2	0-15 MIN.	0	0	0	0.00	0.00
2	15-20	0	0	0	0.00	0.00
3	0-15 MIN.	1	1	34	6.00	0.18
3	15-20 MIN.	0	0	0	0.00	0.00
4	0-15 MIN.	0	0	0	0.00	0.00
4	15-20 MIN.	0	0	0	0.00	0.00
5	0-15 MIN.	0	0	0	0.00	0.00
5	15-20 MIN.	0	0	0	0.00	0.00
6	0-15 MIN.	1	1	34	24.00	0.71
6	15-20 MIN.	0	0	0	0.00	0.00
7	0-15 MIN.	1	1	89	44.00	0.49
7	15-20 MIN.	0	0	0	0.00	0.00
8	0-15 MIN.	0	0	0	0.00	0.00
8	15-20 MIN.	0	0	0	0.00	0.00
9	0-15 MIN.	1	1	36	146.00	4.06
9	15-20 MIN.	0	0	0	0.00	0.00
10	0-15 MIN.	0	0	0	0.00	0.00
10	15-20 MIN.	1	1	203	102.00	0.50

FIGURE A8: SAMPLE OUTPUT
PROXIMITY OF HOSPITALS
TO ANALYSIS ZONES

15 and 20 minutes from zone 10; it contains one hospital and 203 beds, resulting in an "injuries/server" ratio of 102.00 and an "injuries/capacity" ratio of 0.50 for the 15-20 minute driving-time band around zone 9.

The final part of option 2 (shown in figure A9) lists those zones which do not lie within twenty minutes' driving time of any hospital and the number of injury accidents occurring in each of these zones. This output is designed to help the analyst spot areas quickly in which a service deficiency is critical.

FIGURE A9:

ZONES NOT SERVED

ZONE	INJURIES
1	28
2	18
4	28
5	24
8	50
12	86
15	52
16	42
17	16
18	18
20	58
24	14
27	60
28	8
36	10
38	52
43	56
50	22
57	44
72	6
73	32
74	48
76	52
77	6
80	92
81	28
84	12
85	18
86	6
87	20
88	30
90	88
91	54
97	34
98	80
100	88
105	34
107	6
108	32
111	22
116	12
119	56
120	10
125	74
129	76
130	92

CAPSULE SUMMARY
OF ANALYSIS

STATE WIDE
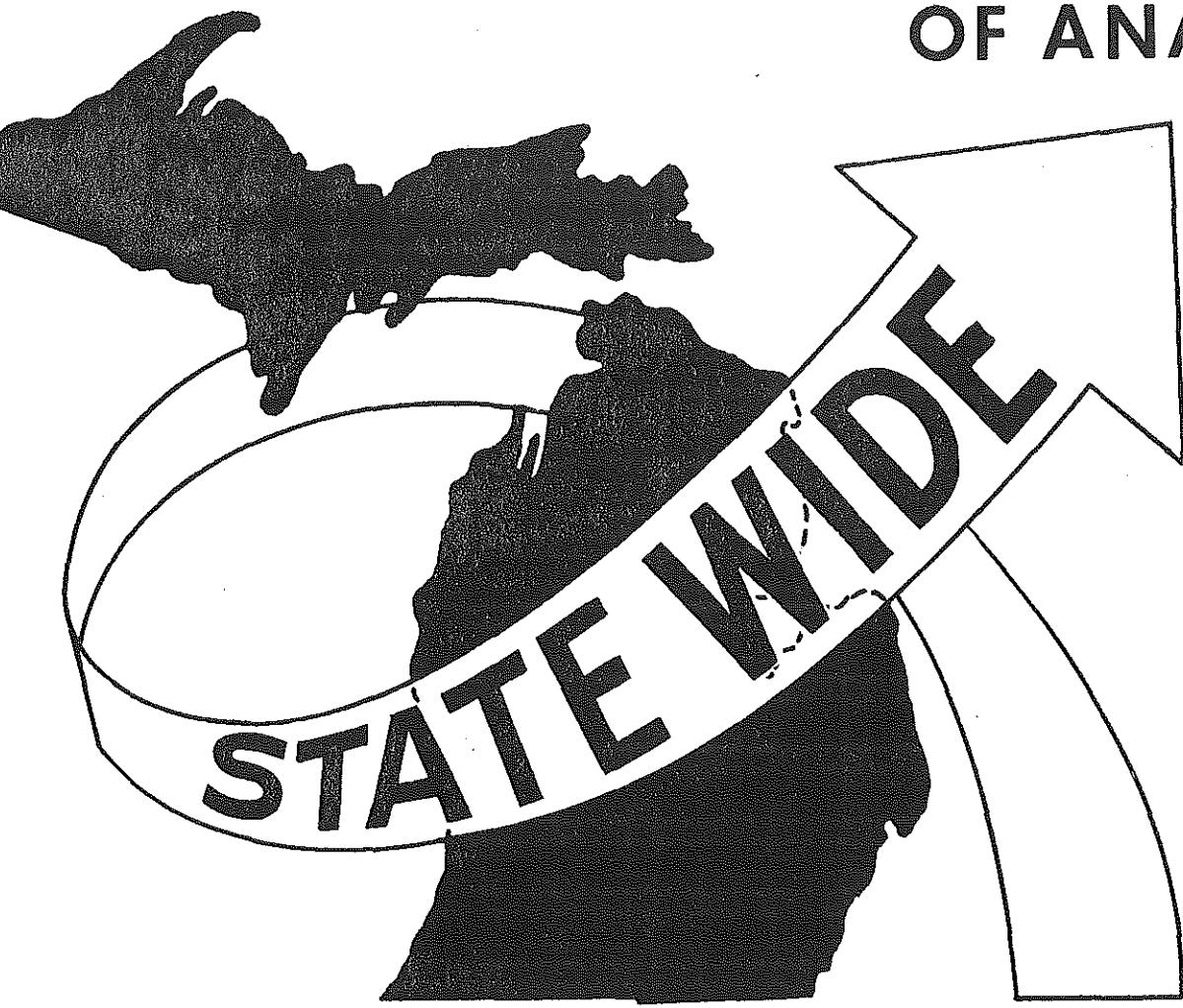
Capsule Summary of Analysis

Briefly, it is concluded (figure A7) that 37500 automobile injury accidents--75.419% of all such accidents--occurred within 15 minutes of some hospital, under the assumptions of the Proximity process. Another 5022 accidents--10.100%--occurred between 15 and 20 miles of some hospital.

Furthermore, 7200 accidents (14.481%) occurred in zones which did not lie within 20 minutes of any hospital. Two of these zones appear more critical than the others: zone 238, northeast of Grand Rapids, and zone 508, in northeast Wexford County. Each of these areas contained slightly more than three percent of all injury. Accidents lying at least twenty minutes from every hospital. These zones are indicated on the map in figure A10.

This summary by no means contains all conclusions which can be drawn from the Proximity Analysis output. The complete analysis is printed in part B of this report.

FIGURE A10: TWO MOST CRITICAL ZONES

ZONE 508:
3.1% OF ALL
INJURY ACCIDENTS

547 ZONE STATEWIDE MODEL
(INSTATE ZONES)

DECEMBER 1972

ZONE 238:
3.2% OF ALL
INJURY ACCIDENTS

CONCLUSION

STATE WIDE
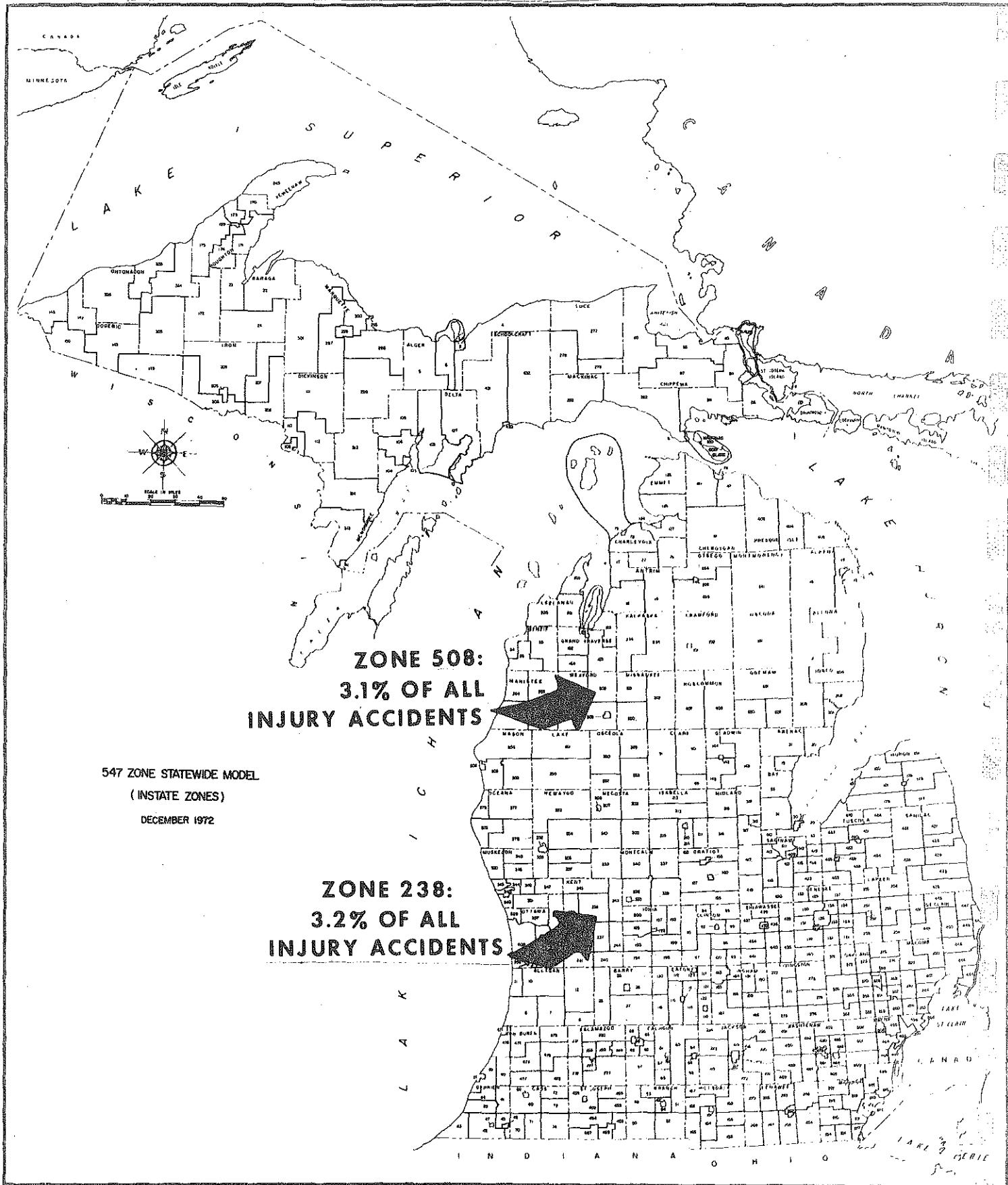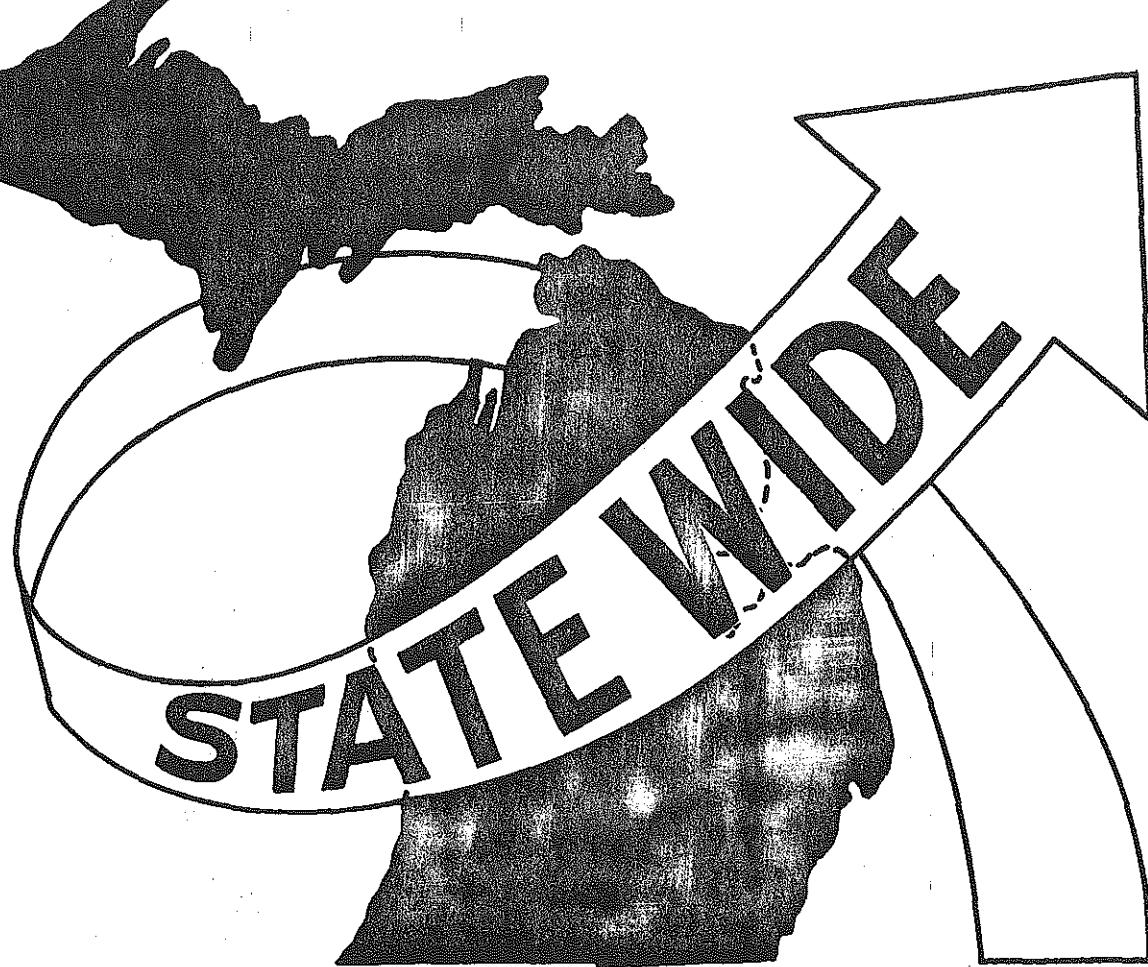
Conclusion

This proximity analysis is an excellent example of the way in which the quality of health care is influenced both by the physical location of hospitals and by the highway network. An improvement in the roads of a region may serve the dual purpose of making hospitals more accessible and of diverting traffic from a high-accident road to a higher-type facility with a lower accident rate. If this is not possible, the establishment of a hospital nearer the region may alleviate a part of the problem.

Studies such as this begin to open the door to true interdepartmental participation in what could possibly be a comprehensive statewide planning process. Such cooperation could have the ultimate effect of reducing duplication of effort and, consequently, of conserving resources of money and manpower.

The Statewide Studies Unit welcomes recommendations for future study considerations as well as comments or suggestions concerning the Proximity Analysis process itself. Proximity Analysis appears to be a powerful planning tool; any suggestions aimed at making it still more powerful would surely be appreciated.

Statewide Transportation Analysis & Research

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Table of Contents

INTRODUCTION

Introduction

Part A of this report has discussed the method of analysis and the zone system employed. It has presented a very brief look at the output formats and the analysis results.

Part B contains the actual computer printout for the analysis of the proximity of injury accidents to hospitals. The analysis is broken down into three parts:

(1) An analysis of the number of injuries which occur within 0-15 and 15-20 minutes of each hospital location;

(2) The number of hospitals which lie within 0-15 and 15-20 minutes' driving time of each zone of Michigan and a comparison with the number of accidents which occur in that zone;

(3) A list of the zones from which no hospital can be reached within 20 minutes' driving time.

This part of the report is aimed toward the analyst or planner who must do detailed analysis work. All details of the proximity analysis printout are included. Zones referred to in the printout may be located on the map of figure B1; in many cases, the analyst will find that use of the county-zone cross-index in figure B2 will greatly speed the location process.

FIGURE B1:

547 ZONE STATEWIDE MODEL

(INSTATE ZONES)

DECEMBER 1972
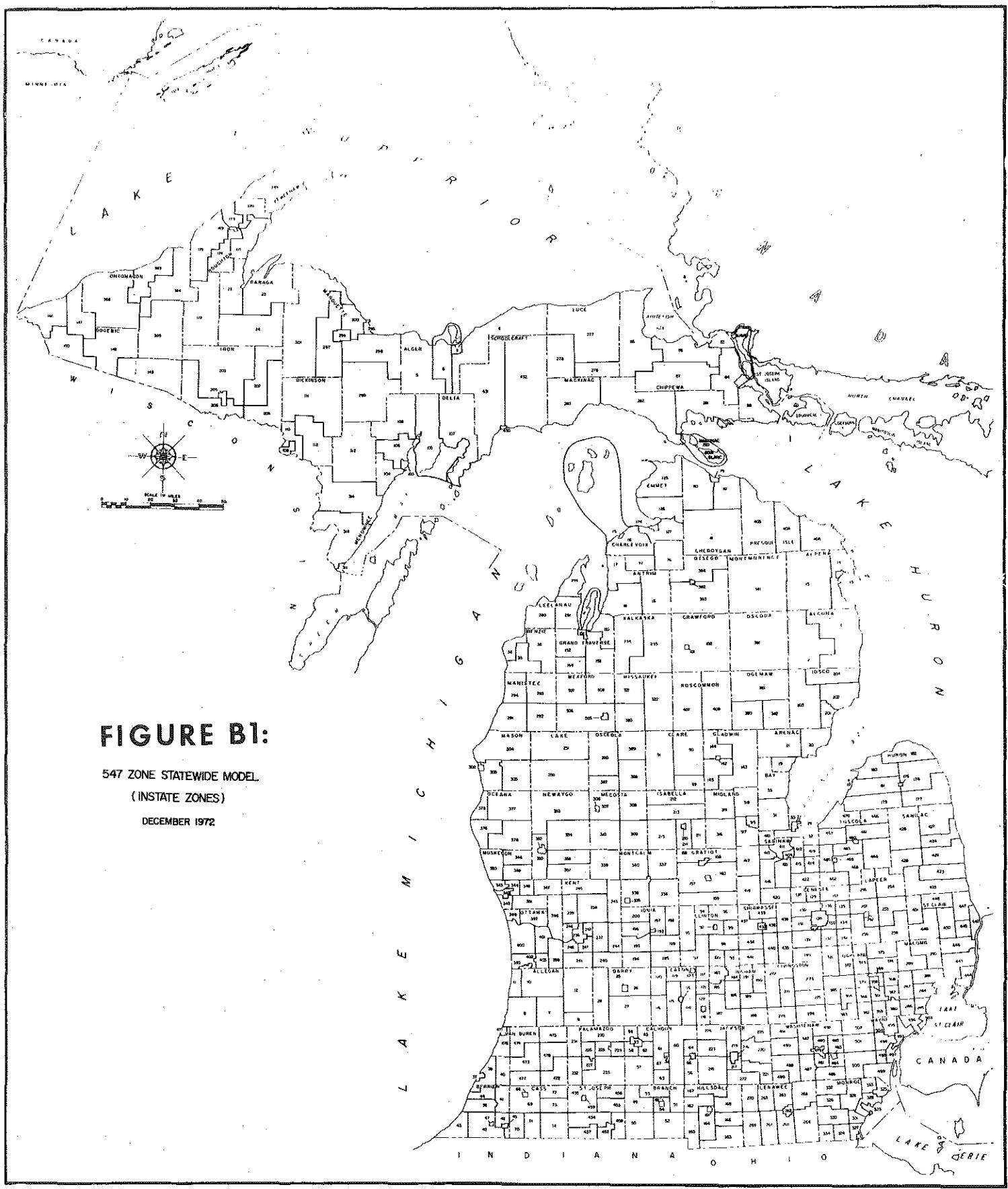
FIGURE B2: COUNTY-TO-ZONE EQUIVALENCE LIST

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33.	Ingham	183 – 191	75.	Schoolcraft	430 – 432
34.	Ionia	192 – 200	76.	Shiawassee	433 – 441
35.	Iosco	201 – 204	77.	St. Clair	442 – 451
36.	Iron	205 – 209	78.	St. Joseph	452 – 459
37.	Isabella	210 – 215	79.	Tuscola	460 – 470
38.	Jackson	216 – 225	80.	Van Buren	471 – 478
39.	Kalamazoo	226 – 233	81.	Washtenaw	479 – 492
40.	Kalkaska	234 – 235	82.	Wayne	493 – 504
41.	Kent	236 – 248	83.	Wexford	505 – 508
42.	Keweenaw	249			

PROXIMITY
OF INJURIES
TO HOSPITALS

STATE WIDE
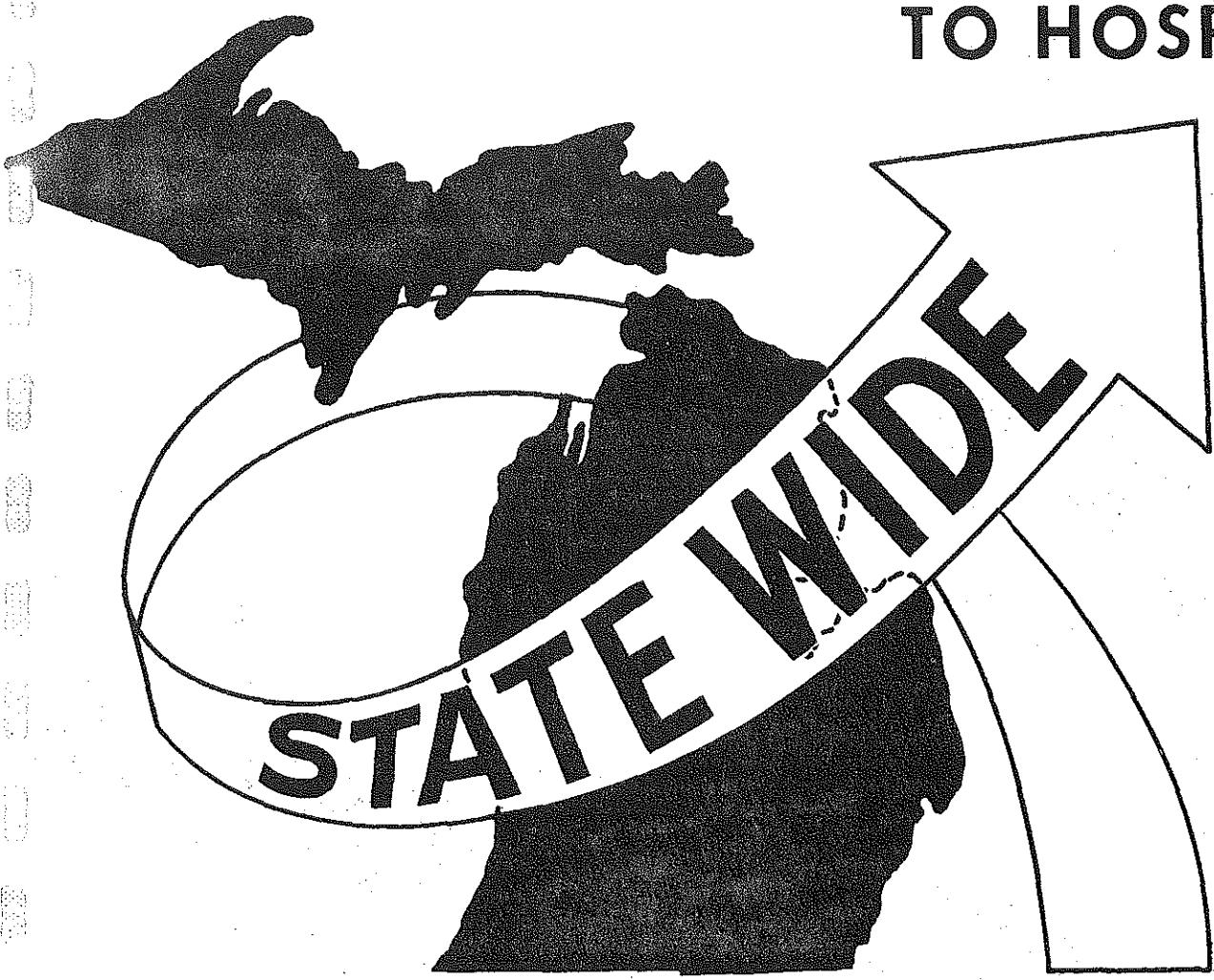
Proximity of Injuries to Hospitals

This section of output treats each zone which contains at least one hospital. The program accumulates the number of injury traffic accidents which occur within 0-15, 15-20, and 0-20 minutes' driving time of each hospital zone.

As an example, consider the output from zone 3, which is in Alger County in the Upper Peninsula. The headings in the upper left-hand corner shows that six injury accidents occurred in zone 3, and that zone 3 has one hospital ("server") having a "capacity" of 34 beds.

Within 0-15 minutes' driving time of zone 3, there were 30 accidents, 24 in an urban area and 6 in a rural area; this comprised 0.06% of all injury accidents in Michigan. There is only one hospital in the band, giving a ratio of injuries per hospital ("server") of 30.00. The next four lines duplicate the previous data for this case.

There are no reported injury accidents within 15-20 minutes of zone 3, nor are any more hospitals encountered. Since there are no hospitals, the program sets the injuries-per-server ratio equal to zero by convention. Within 0-20 minutes, then, there are only the 30 injuries and one hospital from the 0-15 minute band, resulting in a cumulative percent of 0.060% of the state's injury accidents and an injury-per-server ratio of 30.00 for the 0-20 minute "cumulative" band.

The remainder of the section is organized in the same manner. One page of output is devoted to each hospital zone.

The last page of output in this section states that 75.419% of all injury accidents were within 0-15 minutes of at least one hospital, and another 10.100% were between 15 and 20 minutes of a hospital. Therefore, 85.519% of all injury accidents in Michigan occurred within 20 minutes of some hospital.

PROXIMITY OF INJURIES

DATA FOR ZONE   3
INJURIES   =   6
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   34

              TIME BAND   0= 15 MINUTES
              INJURIES   WITHIN BAND =   30   , URBAN =   24   , SUBURBAN =   0   , RURAL =   6
                                        =   0.060 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   30.00
WITHIN 0= 15 MIN.. INJURIES   =   30   CUMULATIVE PERCENT =   0.060
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   30.00

              TIME BAND 15= 20 MINUTES
              INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN.. INJURIES   =   30   CUMULATIVE PERCENT =   0.060
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   30.00

PROXIMITY OF INJURIES

DATA FOR ZONE   7
INJURIES   =   44
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   80

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   44   , URBAN =   0   , SUBURBAN =   0   , RURAL =   44
                              =   0.088 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   44.00
WITHIN 0- 15 MIN., INJURIES   =   44   CUMULATIVE PERCENT = 0.088
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   44.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                              =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   44   CUMULATIVE PERCENT = 0.088
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   44.00

PROXIMITY OF INJURIES

DATA FOR ZONE   9
INJURIES   =   146
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   36

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   146   , URBAN =   0   , SUBURBAN =   146   , RURAL =   0
                                   =   0.294 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   146.00
WITHIN 0- 15 MIN., INJURIES   =   146   CUMULATIVE PERCENT =   0.294.
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   146.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   52   , URBAN =   0   , SUBURBAN =   52   , RURAL =   0
                                   =   0.105 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   198   CUMULATIVE PERCENT =   0.398
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   198.00

PROXIMITY OF INJURIES

DATA FOR ZONE 11
INJURIES   =   32
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   32

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   32   , URBAN =   0   , SUBURBAN =   0   , RURAL =   32
                            =   0.064 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   32.00
WITHIN 0- 15 MIN., INJURIES   =   32   CUMULATIVE PERCENT =   0.064
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   32.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                            =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   32   CUMULATIVE PERCENT =   0.064
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   32.00

PROXIMITY OF INJURIES

DATA FOR ZONE   13
INJURIES   =   80
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   165

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   146   , URBAN =   0   , SUBURBAN =   0   , RURAL =   146
                            =   0.294 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   146.00
WITHIN 0- 15 MIN.. INJURIES   =   146   CUMULATIVE PERCENT =   0.294
      NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   146.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                            =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN.. INJURIES   =   146   CUMULATIVE PERCENT =   0.294
      NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   146.00

PROXIMITY OF INJURIES

DATA FOR ZONE 19
INJURIES   =   36
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   81

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   238   , URBAN =   0   , SUBURBAN =   62   , RURAL =   176
                                     =   0.479 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   238.00
WITHIN 0- 15 MIN., INJURIES   =   238   CUMULATIVE PERCENT = 0.479
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   238.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                     =   0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   238   CUMULATIVE PERCENT = 0.479
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   238.00

PROXIMITY OF INJURIES

DATA FOR ZONE 22
INJURIES   =   22
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   70

                    TIME BAND   0= 15 MINUTES
                    INJURIES   WITHIN BAND =   22   , URBAN =   0   , SUBURBAN =   0   , RURAL =   22
                                         =   0.044 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   22.00
WITHIN 0= 15 MIN., INJURIES   =   22   CUMULATIVE PERCENT =   0.044
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   22.00

                    TIME BAND 15= 20 MINUTES
                    INJURIES   WITHIN BAND =   12   , URBAN =   0   , SUBURBAN =   0   , RURAL =   12
                                         =   0.024 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   34   CUMULATIVE PERCENT =   0.068
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   34.00

PROXIMITY OF INJURIES

DATA FOR ZONE   25
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   102

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   126   , URBAN =   0   , SUBURBAN =   0   , RURAL =   126
                               =   0.253 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   126.00
WITHIN 0- 15 MIN., INJURIES   =   126   CUMULATIVE PERCENT = 0.253
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   126.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                               =   0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   126   CUMULATIVE PERCENT = 0.253
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   126.00

PROXIMITY OF INJURIES

DATA FOR ZONE 29
INJURIES   =   180
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   645

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   780   , URBAN =   190   , SUBURBAN =   590   , RURAL =   0
                                    =   1.569 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   4
            INJURIES   PER SERVER IN BAND =   195.00
WITHIN 0- 15 MIN., INJURIES   =   780   CUMULATIVE PERCENT =   1.569
        NUMBER OF SERVERS =   4
    INJURIES   PER SERVER =   195.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   338   , URBAN =   0   , SUBURBAN =   252   , RURAL =   86
                                    =   0.680 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   1118   CUMULATIVE PERCENT =   2.249
        NUMBER OF SERVERS =   4
    INJURIES   PER SERVER =   279.50

PROXIMITY OF INJURIES

DATA FOR ZONE   34
INJURIES   =   20
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   40

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              TIME BAND    0- 15 MINUTES
              INJURIES     WITHIN BAND =            88    , URBAN =        0   , SUBURBAN =        0   , RURAL =      88
                                        =    0.177 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =        1
              INJURIES     PER SERVER IN BAND =        88.00
WITHIN 0-  15 MIN., INJURIES      =        88        CUMULATIVE PERCENT =   0.177
          NUMBER OF SERVERS =         1
     INJURIES      PER SERVER =        88.00


              TIME BAND   15- 20 MINUTES
              INJURIES     WITHIN BAND =             0   , URBAN =        0   , SUBURBAN =        0   , RURAL =       0
                                        =    0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =        0
              INJURIES     PER SERVER IN BAND =         0.00
WITHIN 0-  20 MIN., INJURIES      =        88        CUMULATIVE PERCENT =   0.177
          NUMBER OF SERVERS =         1
     INJURIES      PER SERVER =        88.00
```

PROXIMITY OF INJURIES

DATA FOR ZONE 37
INJURIES   =   170
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   364

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   672   , URBAN =   0   , SUBURBAN =   672   , RURAL =   0
                        =   1.352 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   2
INJURIES   PER SERVER IN BAND =   336.00
WITHIN 0- 15 MIN., INJURIES   =   672   CUMULATIVE PERCENT =   1.352
        NUMBER OF SERVERS =   2
INJURIES   PER SERVER =   336.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                        =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   672   CUMULATIVE PERCENT =   1.352
        NUMBER OF SERVERS =   2
INJURIES   PER SERVER =   336.00

PROXIMITY OF INJURIES.

DATA FOR ZONE   40
INJURIES   =   124
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   65

                TIME BAND   0= 15 MINUTES
                INJURIES   WITHIN BAND =   124   , URBAN =   124   , SUBURBAN =   0   , RURAL =   0
                                       =   0.249 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   124.00
WITHIN 0=   15 MIN., INJURIES   =   124   CUMULATIVE PERCENT = 0.249
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   124.00

                TIME BAND   15= 20 MINUTES
                INJURIES   WITHIN BAND =   430   , URBAN =   0   , SUBURBAN =   370   , RURAL =   60
                                       =   0.865 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0=   20 MIN., INJURIES   =   554   CUMULATIVE PERCENT = 1.114
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   554.00

PROXIMITY OF INJURIES

DATA FOR ZONE 41
INJURIES   =   66
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   253

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   66   , URBAN =   0   , SUBURBAN =   0   , RURAL =   66
                                =   0.133 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   66.00
WITHIN 0- 15 MIN., INJURIES   =   66   CUMULATIVE PERCENT =   0.133
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   66.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   328   , URBAN =   160   , SUBURBAN =   132   , RURAL =   36
                                =   0.660 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                    INJURIES   PER SERVER IN BAND =   164.00
WITHIN 0- 20 MIN., INJURIES   =   394   CUMULATIVE PERCENT =   0.792
        NUMBER OF SERVERS =   3
    INJURIES   PER SERVER =   131.33

PROXIMITY OF INJURIES

DATA FOR ZONE   45
INJURIES   =   160
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   154

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   406   , URBAN =   160   , SUBURBAN =   12   , RURAL =   234
=   0.817 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   2
INJURIES   PER SERVER IN BAND =   203.00
WITHIN 0- 15 MIN., INJURIES   =   406   CUMULATIVE PERCENT = 0.817
NUMBER OF SERVERS =   2
INJURIES   PER SERVER =   203.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   154   , URBAN =   0   , SUBURBAN =   0   , RURAL =   154
=   0.310 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   154.00
WITHIN 0- 20 MIN., INJURIES   =   560   CUMULATIVE PERCENT = 1.126
NUMBER OF SERVERS =   3
INJURIES   PER SERVER =   186.67

PROXIMITY OF INJURIES

DATA FOR ZONE   47
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   51

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   344   , URBAN =   160 , SUBURBAN =   12   , RURAL =   172
                                    =   0.692 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   2
              INJURIES   PER SERVER IN BAND =   172.00
WITHIN 0- 15 MIN., INJURIES   =   344   CUMULATIVE PERCENT = 0.692
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   172.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   62 , URBAN =   0 , SUBURBAN =   0   , RURAL =   62
                                    =   0.125 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   406   CUMULATIVE PERCENT = 0.817
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   203.00

PROXIMITY OF INJURIES

DATA FOR ZONE 48
INJURIES   =   102
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   120

           TIME BAND   0- 15 MINUTES
           INJURIES   WITHIN BAND =   188   , URBAN =   18   , SUBURBAN =   24   , RURAL =   146
                                  =   0.378 PERCENT OF TOTAL INJURIES

           NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   188.00
WITHIN 0- 15 MIN., INJURIES   =   188   CUMULATIVE PERCENT =   0.378
       NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   188.00

           TIME BAND   15- 20 MINUTES
           INJURIES   WITHIN BAND =   44   , URBAN =   0   , SUBURBAN =   0   , RURAL =   44
                                  =   0.088 PERCENT OF TOTAL INJURIES

           NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   232   CUMULATIVE PERCENT =   0.467
       NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   232.00

PROXIMITY OF INJURIES

DATA FOR ZONE 55
INJURIES   =   242
NUMBER OF SERVERS =   5
TOTAL CAPACITY =   750

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   522   , URBAN =   0 , SUBURBAN =   280   , RURAL =   242
                        =   1.050 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   5
INJURIES   PER SERVER IN BAND =   104.00
WITHIN 0- 15 MIN., INJURIES   =   522   CUMULATIVE PERCENT =   1.050
     NUMBER OF SERVERS =   5
INJURIES   PER SERVER =   104.40

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   106   , URBAN =   0 , SUBURBAN =   46   , RURAL =   60
                        =   0.213 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   106.00
WITHIN 0- 20 MIN., INJURIES   =   628   CUMULATIVE PERCENT =   1.263
     NUMBER OF SERVERS =   6
INJURIES   PER SERVER =   104.67

PROXIMITY OF INJURIES

DATA FOR ZONE 66
INJURIES   =   38
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   140

                TIME BAND   0= 15 MINUTES
                INJURIES   WITHIN BAND =   228   , URBAN =   66   , SUBURBAN =   0   , RURAL =   162
                                    =   0.459 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   228.00
WITHIN 0= 15 MIN., INJURIES   =   228   CUMULATIVE PERCENT =   0.459
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   228.00

                TIME BAND   15= 20 MINUTES
                INJURIES   WITHIN BAND =   112   , URBAN =   0   , SUBURBAN =   46   , RURAL =   66
                                    =   0.225 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   112.00
WITHIN 0= 20 MIN., INJURIES   =   340   CUMULATIVE PERCENT =   0.684
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   170.00

PROXIMITY OF INJURIES

DATA FOR ZONE   67
INJURIES   =   \46
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   71

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   186   , URBAN =   0   , SUBURBAN =   46   , RURAL =   140
                            =   0.374 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   186.00
WITHIN 0- 15 MIN., INJURIES   =   186   CUMULATIVE PERCENT =   0.374
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   186.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   410   , URBAN =   66   , SUBURBAN =   90   , RURAL =   254
                            =   0.825 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   6
                    INJURIES   PER SERVER IN BAND =   68.00
WITHIN 0- 20 MIN., INJURIES   =   596   CUMULATIVE PERCENT =   1.199
        NUMBER OF SERVERS =   7
    INJURIES   PER SERVER =   85.14

PROXIMITY OF INJURIES

DATA FOR ZONE   68
INJURIES   =   36
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   50

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   108   , URBAN =   0   , SUBURBAN =   0   , RURAL =   108
                                =   0.217 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   108.00
WITHIN 0- 15 MIN., INJURIES   =   108   CUMULATIVE PERCENT = 0.217
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   108.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   74   , URBAN =   0   , SUBURBAN =   0   , RURAL =   74
                                =   0.149 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   74.00
WITHIN 0- 20 MIN., INJURIES   =   182   CUMULATIVE PERCENT = 0.366
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   91.00

PROXIMITY OF INJURIES

DATA FOR ZONE   75
INJURIES   =   10
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   47

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   40   , URBAN =   0   , SUBURBAN =   30   , RURAL =   10
                                    =   0.080 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   2
                INJURIES   PER SERVER IN BAND =   20.00
WITHIN 0- 15 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   20.00

                TIME BAND 15- 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                    =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   20.00

PROXIMITY OF INJURIES

DATA FOR ZONE   78
INJURIES   =   30
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   3

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   40   , URBAN =   0   , SUBURBAN =   30   , RURAL =   10
                                        =   0.080 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                    INJURIES   PER SERVER IN BAND =   20.00
WITHIN 0- 15 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   20.00

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   20.00

PROXIMITY OF INJURIES

DATA FOR ZONE 79
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   128

        TIME BAND   0- 15 MINUTES
        INJURIES   WITHIN BAND =   40   , URBAN =   40   , SUBURBAN =   0   , RURAL =   0
                                =   0.080 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   1
          INJURIES   PER SERVER IN BAND =   40.00
WITHIN 0- 15 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   40.00

        TIME BAND 15- 20 MINUTES
        INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                =   0.000 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   0
          INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   40.00

PROXIMITY OF INJURIES

DATA FOR ZONE   83
INJURIES   =   6
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   233

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   6   , URBAN =   0   , SUBURBAN =   0   , RURAL =   6
                                       =   0.012 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   6.00
WITHIN 0- 15 MIN., INJURIES   =   6   CUMULATIVE PERCENT =   0.012
          NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   6.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                       =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   6   CUMULATIVE PERCENT =   0.012
          NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   6.00

PROXIMITY OF INJURIES

DATA FOR ZONE   89
INJURIES   =   98
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   70

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   142   , URBAN =   0   , SUBURBAN =   0   , RURAL =   142
                           =   0.286 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
          INJURIES   PER SERVER IN BAND =   142.00
WITHIN 0- 15 MIN., INJURIES   =   142   CUMULATIVE PERCENT =   0.286
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   142.00

TIME BAND 15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                           =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
          INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   142   CUMULATIVE PERCENT =   0.286
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   142.00

PROXIMITY OF INJURIES

DATA FOR ZONE   92
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   83

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   42   , URBAN =   0   , SUBURBAN =   0   , RURAL =   42
                               =   0.084 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   42.00
WITHIN 0- 15 MIN., INJURIES   =   42   CUMULATIVE PERCENT =   0.084
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   42.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   50   , URBAN =   0   , SUBURBAN =   0   , RURAL =   50
                               =   0.101 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   92   CUMULATIVE PERCENT =   0.185
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   92.00

PROXIMITY OF INJURIES

DATA FOR ZONE 101
INJURIES   =   12
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   108

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   66   , URBAN =   0   , SUBURBAN =   0   , RURAL =   66
                                = 0.133 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   66.00
WITHIN 0- 15 MIN., INJURIES   =   66   CUMULATIVE PERCENT = 0.133
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   66.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                = 0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   66   CUMULATIVE PERCENT = 0.133
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   66.00

PROXIMITY OF INJURIES

DATA FOR ZONE 103
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   150

          TIME BAND   0- 15 MINUTES
          INJURIES   WITHIN BAND =   74   , URBAN =   0   , SUBURBAN =   0   , RURAL =   74
                             =   0.149 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   1
               INJURIES   PER SERVER IN BAND =   74.00
WITHIN 0- 15 MIN., INJURIES   =   74   CUMULATIVE PERCENT =   0.149
     NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   74.00

          TIME BAND   15- 20 MINUTES
          INJURIES   WITHIN BAND =   128   , URBAN =   0   , SUBURBAN =   0   , RURAL =   128
                             =   0.257 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   0
               INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   202   CUMULATIVE PERCENT =   0.406
     NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   202.00

PROXIMITY OF INJURIES

DATA FOR ZONE 109
INJURIES   =   94
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   116

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   126   , URBAN =   0   , SUBURBAN =   0   , RURAL =   126
                                        =   0.253 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   126.00
WITHIN 0- 15 MIN., INJURIES   =   126   CUMULATIVE PERCENT =   0.253
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   126.00

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   126   CUMULATIVE PERCENT =   0.253
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   126.00

PROXIMITY OF INJURIES

DATA FOR ZONE 112
INJURIES   =   22
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   20

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   22   , URBAN =   0   , SUBURBAN =   0   , RURAL =   22
                            =   0.044 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   22.00
WITHIN 0- 15 MIN., INJURIES   =   22   CUMULATIVE PERCENT = 0.044
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   22.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                            =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   22   CUMULATIVE PERCENT = 0.044
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   22.00

PROXIMITY OF INJURIES

DATA FOR ZONE 113
INJURIES   =   40
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   68

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            TIME BAND   0- 15 MINUTES
            INJURIES        WITHIN BAND =        218   , URBAN =        0   , SUBURBAN =        0   , RURAL =      218
                            =    0.438 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =        1
            INJURIES        PER SERVER IN BAND =      218.00
WITHIN 0-  15 MIN., INJURIES        =      218      CUMULATIVE PERCENT =  0.438
        NUMBER OF SERVERS =        1
    INJURIES        PER SERVER =       218.00


            TIME BAND  15- 20 MINUTES
            INJURIES        WITHIN BAND =        148   , URBAN =        0   , SUBURBAN =        6   , RURAL =      142
                            =    0.298 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =        1
            INJURIES        PER SERVER IN BAND =      148.00
WITHIN 0-  20 MIN., INJURIES        =      366      CUMULATIVE PERCENT =  0.736
        NUMBER OF SERVERS =        2
    INJURIES        PER SERVER =       183.00
```

PROXIMITY OF INJURIES

DATA FOR ZONE 122
INJURIES   =   6
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   44

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   180   , URBAN =   0   , SUBURBAN =   6   , RURAL =   174
                                        =   0.362 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   180.00
WITHIN 0- 15 MIN., INJURIES   =   180   CUMULATIVE PERCENT =   0.362
            NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   180.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   126   , URBAN =   0   , SUBURBAN =   0   , RURAL =   126
                                        =   0.253 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   126.00
WITHIN 0- 20 MIN., INJURIES   =   306   CUMULATIVE PERCENT =   0.615
            NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   153.00

PROXIMITY OF INJURIES

DATA FOR ZONE 124
INJURIES   =   68
NUMBER OF SERVERS =   2
TOTAL CAPACITY   =   240

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   126   , URBAN =   58   , SUBURBAN =   0   , RURAL =   68
                            =   0.253 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   2
            INJURIES   PER SERVER IN BAND =   63.00
WITHIN 0- 15 MIN.. INJURIES   =   126   CUMULATIVE PERCENT =   0.253
       NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   63.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   60   , URBAN =   0   , SUBURBAN =   0   , RURAL =   60
                            =   0.121 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN.. INJURIES   =   186   CUMULATIVE PERCENT =   0.374
       NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   93.00

PROXIMITY OF INJURIES

DATA FOR ZONE 128
INJURIES   =   604
NUMBER OF SERVERS =   6
TOTAL CAPACITY =   2001

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   1330   , URBAN =   604   , SUBURBAN =   726   , RURAL =   0
                                   =   2.675 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   6
                INJURIES   PER SERVER IN BAND =   221.00
WITHIN 0- 15 MIN., INJURIES   =   1330   CUMULATIVE PERCENT = 2.675
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   221.67

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   186   , URBAN =   0   , SUBURBAN =   166   , RURAL =   20
                                   =   0.374 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   1516   CUMULATIVE PERCENT = 3.049
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   252.67

PROXIMITY OF INJURIES

DATA FOR ZONE 141
INJURIES   =   2
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   53

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   2   , URBAN =   0   , SUBURBAN =   0   , RURAL =   2
                                    =   0.004 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   2.00
WITHIN 0- 15 MIN., INJURIES   =   2   CUMULATIVE PERCENT =   0.004
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   2.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   270   , URBAN =   0   , SUBURBAN =   166   , RURAL =   104
                                    =   0.543 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   272   CUMULATIVE PERCENT =   0.547
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   272.00

PROXIMITY OF INJURIES

DATA FOR ZONE 142
INJURIES   =   2
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   40

TIME BAND   0= 15 MINUTES
INJURIES   WITHIN BAND =   42 , URBAN =   28 , SUBURBAN =   0 , RURAL =   14
                          =   0.084 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   42.00
WITHIN 0= 15 MIN., INJURIES   =   42   CUMULATIVE PERCENT =   0.084
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   42.00

TIME BAND   15= 20 MINUTES
INJURIES   WITHIN BAND =   40 , URBAN =   0 , SUBURBAN =   0 , RURAL =   40
                          =   0.080 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   42   CUMULATIVE PERCENT =   0.165
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   82.00

PROXIMITY OF INJURIES

DATA FOR ZONE 144
INJURIES   =   32
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   80

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   76   , URBAN =   0   , SUBURBAN =   0   , RURAL =   76
=   0.153 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   76.00
WITHIN 0- 15 MIN., INJURIES   =   76   CUMULATIVE PERCENT =   0.153
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   76.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
=   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   76   CUMULATIVE PERCENT =   0.153
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   76.00

PROXIMITY OF INJURIES

DATA FOR ZONE 147
INJURIES   =   8
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   71

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   8   , URBAN =   0   , SUBURBAN =   0   , RURAL =   8
                                    =   0.016 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   8.00
WITHIN 0- 15 MIN., INJURIES   =   8   CUMULATIVE PERCENT = 0.016
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   8.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   44   , URBAN =   0   , SUBURBAN =   0   , RURAL =   44
                                    =   0.088 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   52   CUMULATIVE PERCENT = 0.105
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   52.00

PROXIMITY OF INJURIES

DATA FOR ZONE 151
INJURIES   =   76
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   328

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   76   , URBAN =   0   , SUBURBAN =   0   , RURAL =   76
                                            =   0.153 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                         INJURIES   PER SERVER IN BAND =   38.00
WITHIN 0- 15 MIN., INJURIES   =   76   CUMULATIVE PERCENT =   0.153
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   38.00

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   180   , URBAN =   20   , SUBURBAN =   0   , RURAL =   160
                                            =   0.362 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                         INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   256   CUMULATIVE PERCENT =   0.515
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   128.00

PROXIMITY OF INJURIES

DATA FOR ZONE 156
INJURIES   =   74
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   142

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   74   , URBAN =   74   , SUBURBAN =   0   , RURAL =   0
                                        =   0.149 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   74.00
WITHIN 0-   15 MIN., INJURIES   =   74   CUMULATIVE PERCENT = 0.149
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   74.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   168   , URBAN =   0   , SUBURBAN =   14   , RURAL =   154
                                        =   0.338 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0-   20 MIN., INJURIES   =   242   CUMULATIVE PERCENT = 0.487
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   242.00

PROXIMITY OF INJURIES

DATA FOR ZONE 161
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   .00

                  TIME BAND   0- 15 MINUTES
                  INJURIES   WITHIN BAND =   130   , URBAN =   0   , SUBURBAN =   0   , RURAL =   130
                                    =   0.261 PERCENT OF TOTAL INJURIES

                  NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   130.00
WITHIN 0- 15 MIN., INJURIES   =   130   CUMULATIVE PERCENT = 0.261
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   130.00

                  TIME BAND   15- 20 MINUTES
                  INJURIES   WITHIN BAND =   30   , URBAN =   0   , SUBURBAN =   0   , RURAL =   30
                                    =   0.060 PERCENT OF TOTAL INJURIES

                  NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   160   CUMULATIVE PERCENT = 0.322
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   160.00

PROXIMITY OF INJURIES

DATA FOR ZONE 169
INJURIES   =   28
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   140

             TIME BAND   0- 15 MINUTES
             INJURIES   WITHIN BAND =   68   , URBAN =   0   , SUBURBAN =   0   , RURAL =   68
                       = 0.137 PERCENT OF TOTAL INJURIES

             NUMBER OF SERVERS IN BAND =   1
             INJURIES   PER SERVER IN BAND =   68.00
WITHIN 0- 15 MIN., INJURIES   =   68   CUMULATIVE PERCENT = 0.137
     NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   68.00

             TIME BAND 15- 20 MINUTES
             INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                       = 0.000 PERCENT OF TOTAL INJURIES

             NUMBER OF SERVERS IN BAND =   0
             INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   68   CUMULATIVE PERCENT = 0.137
     NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   68.00

PROXIMITY OF INJURIES

DATA FOR ZONE 170
INJURIES   =   50
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   76

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   50   , URBAN =   0   , SUBURBAN =   50   , RURAL =   0
                                      =   0.101 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
                   INJURIES   PER SERVER IN BAND =   50.00
WITHIN 0- 15 MIN., INJURIES   =   50   CUMULATIVE PERCENT = 0.101
          NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   50.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                      =   0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
                   INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   50   CUMULATIVE PERCENT = 0.101
          NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   50.00

PROXIMITY OF INJURIES

DATA FOR ZONE 177
INJURIES   =   32
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   29

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   32   , URBAN =   0   , SUBURBAN =   0   , RURAL =   32
                                        =   0.064 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   32.00
WITHIN 0- 15 MIN., INJURIES   =   32   CUMULATIVE PERCENT =   0.064
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   32.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   32   CUMULATIVE PERCENT =   0.064
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   32.00

PROXIMITY OF INJURIES

DATA FOR ZONE 181
INJURIES   =   40
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   95

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   40   , URBAN =   0   , SUBURBAN =   0   , RURAL =   40
                              =   0.080 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   2
                    INJURIES   PER SERVER IN BAND =   20.00
WITHIN 0- 15 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   20.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                              =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   40   CUMULATIVE PERCENT =   0.080
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   20.00

PROXIMITY OF INJURIES

DATA FOR ZONE 183
INJURIES   =   1490
NUMBER OF SERVERS =   5
TOTAL CAPACITY =   1155

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   1914   , URBAN =   1490   , SUBURBAN =   318   , RURAL =   106
                                      =   3.849 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   5
                       INJURIES   PER SERVER IN BAND =   382.00
WITHIN 0- 15 MIN., INJURIES   =   1914   CUMULATIVE PERCENT = 3.849
          NUMBER OF SERVERS =   5
     INJURIES   PER SERVER =   382.80

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   138   , URBAN =   0   , SUBURBAN =   138   , RURAL =   0
                                      =   0.278 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                       INJURIES   PER SERVER IN BAND =   138.00
WITHIN 0- 20 MIN., INJURIES   =   2052   CUMULATIVE PERCENT = 4.127
          NUMBER OF SERVERS =   6
     INJURIES   PER SERVER =   342.00

PROXIMITY OF INJURIES

DATA FOR ZONE 186
INJURIES   =   76
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   83

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   90   , URBAN =   0   , SUBURBAN =   76   , RURAL =   14
                                            =   0.181 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   90.00
WITHIN 0- 15 MIN., INJURIES   =   90   CUMULATIVE PERCENT =   0.181
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   90.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   1554   , URBAN =   1490   , SUBURBAN =   58   , RURAL =   6
                                            =   3.125 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   5
                        INJURIES   PER SERVER IN BAND =   310.00
WITHIN 0- 20 MIN., INJURIES   =   1644   CUMULATIVE PERCENT =   3.306
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   274.00

PROXIMITY OF INJURIES

DATA FOR ZONE 192
INJURIES   =   18
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   64

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   84   , URBAN =   0   , SUBURBAN =   0   , RURAL =   84
                                          =   0.169 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   84.00
    WITHIN 0- 15 MIN., INJURIES   =   84   CUMULATIVE PERCENT =   0.169
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   84.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                          =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
    WITHIN 0- 20 MIN., INJURIES   =   84   CUMULATIVE PERCENT =   0.169
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   84.00

PROXIMITY OF INJURIES

DATA FOR ZONE 200
INJURIES   =   26
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   57

                  TIME BAND   0- 15 MINUTES
                  INJURIES   WITHIN BAND =   26   , URBAN =   26   , SUBURBAN =   0   , RURAL =   0
                                      =   0.052 PERCENT OF TOTAL INJURIES

                  NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   26.00
WITHIN 0- 15 MIN.. INJURIES   =   26   CUMULATIVE PERCENT =   0.052
          NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   26.00

                  TIME BAND   15- 20 MINUTES
                  INJURIES   WITHIN BAND =   34   , URBAN =   0   , SUBURBAN =   0   , RURAL =   34
                                      =   0.068 PERCENT OF TOTAL INJURIES

                  NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   34.00
WITHIN 0- 20 MIN.. INJURIES   =   60   CUMULATIVE PERCENT =   0.121
          NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   30.00

PROXIMITY OF INJURIES

DATA FOR ZONE 201
INJURIES   =   32
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   84

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   84   , URBAN =   0   , SUBURBAN =   0   , RURAL =   84
                                        =   0.169 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   84.00
WITHIN 0- 15 MIN., INJURIES   =   84   CUMULATIVE PERCENT =   0.169
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   84.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   84   CUMULATIVE PERCENT =   0.169
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   84.00

PROXIMITY OF INJURIES

DATA FOR ZONE 205
INJURIES   =   2
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   26

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   2   , URBAN =   2   , SUBURBAN =   0   , RURAL =   0
                                     =   0.004 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   2.00
WITHIN 0- 15 MIN., INJURIES   =   2   CUMULATIVE PERCENT =   0.004
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   2.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   24   , URBAN =   0   , SUBURBAN =   0   , RURAL =   24
                                     =   0.048 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   26   CUMULATIVE PERCENT =   0.052
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   26.00

PROXIMITY OF INJURIES

DATA FOR ZONE 207
INJURIES   =   16
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   30

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   16   , URBAN =   0   , SUBURBAN =   0   , RURAL =   16
                              =   0.032 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   16.00
WITHIN 0- 15 MIN., INJURIES   =   16   CUMULATIVE PERCENT =   0.032
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   16.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   4   , URBAN =   0   , SUBURBAN =   0   , RURAL =   4
                              =   0.008 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   20   CUMULATIVE PERCENT =   0.040
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   20.00

PROXIMITY OF INJURIES

DATA FOR ZONE 210
INJURIES   =   28
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   119

          TIME BAND   0- 15 MINUTES
          INJURIES   WITHIN BAND =   172   , URBAN =   0   , SUBURBAN =   0   , RURAL =   172
                              =   0.344 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   1
               INJURIES   PER SERVER IN BAND =   172.00
WITHIN 0- 15 MIN., INJURIES   =   172   CUMULATIVE PERCENT = 0.346
       NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   172.00

          TIME BAND   15- 20 MINUTES
          INJURIES   WITHIN BAND =   8   , URBAN =   0   , SUBURBAN =   0   , RURAL =   8
                              =   0.016 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   0
               INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   180   CUMULATIVE PERCENT = 0.362
       NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   180.00

PROXIMITY OF INJURIES

DATA FOR ZONE 216
INJURIES   =   240
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   610

        TIME BAND   0- 15 MINUTES
        INJURIES   WITHIN BAND =   516   , URBAN =   244   , SUBURBAN =   272   , RURAL =   0
                              =   1.038 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   4
        INJURIES   PER SERVER IN BAND =   129.00
WITHIN 0- 15 MIN., INJURIES   =   516   CUMULATIVE PERCENT =   1.038
      NUMBER OF SERVERS =   4
   INJURIES   PER SERVER =   129.00

        TIME BAND   15- 20 MINUTES
        INJURIES   WITHIN BAND =   216   , URBAN =   0   , SUBURBAN =   0   , RURAL =   216
                              =   0.434 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   0
        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   732   CUMULATIVE PERCENT =   1.472
      NUMBER OF SERVERS =   4
   INJURIES   PER SERVER =   183.00

PROXIMITY OF INJURIES

DATA FOR ZONE 226
INJURIES   =   536
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   817

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   630   , URBAN =   536   , SUBURBAN =   94   , RURAL =   0
                                     =   1.267 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                        INJURIES   PER SERVER IN BAND =   315.00
WITHIN 0- 15 MIN., INJURIES   =   630   CUMULATIVE PERCENT = 1.267
         NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   315.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   210   , URBAN =   0   , SUBURBAN =   156   , RURAL =   54
                                     =   0.422 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   840   CUMULATIVE PERCENT = 1.689
         NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   420.00

PROXIMITY OF INJURIES

DATA FOR ZONE 233
INJURIES   =   6
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   50

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   6   , URBAN =   0   , SUBURBAN =   0   , RURAL =   6
                                     =   0.012 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                   INJURIES   PER SERVER IN BAND =   6.00
WITHIN 0- 15 MIN., INJURIES   =   6   CUMULATIVE PERCENT = 0.012
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   6.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   42   , URBAN =   0   , SUBURBAN =   42   , RURAL =   0
                                     =   0.084 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                   INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   48   CUMULATIVE PERCENT = 0.097
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   48.00

PROXIMITY OF INJURIES

DATA FOR ZONE 234
INJURIES   =   38
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   20

                    TIME BAND   0= 15 MINUTES
                    INJURIES   WITHIN BAND =   38   , URBAN =   0   , SUBURBAN =   0   , RURAL =   38
                                         =   0.076 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   38.00
WITHIN 0= 15 MIN., INJURIES   =   38   CUMULATIVE PERCENT = 0.076
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   38.00

                    TIME BAND   15= 20 MINUTES
                    INJURIES   WITHIN BAND =   22   , URBAN =   0   , SUBURBAN =   0   , RURAL =   22
                                         =   0.044 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   40   CUMULATIVE PERCENT = 0.121
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   60.00

PROXIMITY OF INJURIES

DATA FOR ZONE 236
INJURIES   =   798
NUMBER OF SERVERS =   8
TOTAL CAPACITY =   2002

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   1368   , URBAN =   794   , SUBURBAN =   574   , RURAL =   0
                                 =   2.751 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   8
                   INJURIES   PER SERVER IN BAND =   171.00
WITHIN 0- 15 MIN., INJURIES   =   1368   CUMULATIVE PERCENT =   2.751
        NUMBER OF SERVERS =   8
     INJURIES   PER SERVER =   171.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   318   , URBAN =   0   , SUBURBAN =   80   , RURAL =   238
                                 =   0.640 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                   INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   1686   CUMULATIVE PERCENT =   3.391
        NUMBER OF SERVERS =   8
     INJURIES   PER SERVER =   210.75

PROXIMITY OF INJURIES

DATA FOR ZONE 252
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   166

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   314   , URBAN =   0   , SUBURBAN =   0   , RURAL =   314
                               =   0.632 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   314.00
WITHIN 0- 15 MIN., INJURIES   =   314   CUMULATIVE PERCENT =   0.632
      NUMBER OF SERVERS =   1
      INJURIES   PER SERVER =   314.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   184   , URBAN =   0   , SUBURBAN =   0   , RURAL =   184
                               =   0.370 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   498   CUMULATIVE PERCENT =   1.002
      NUMBER OF SERVERS =   1
      INJURIES   PER SERVER =   498.00

PROXIMITY OF INJURIES

DATA FOR ZONE 259
INJURIES   =   14
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   94

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   14   , URBAN =   0   , SUBURBAN =   0   , RURAL =   14
                                         =   0.028 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   14.00
WITHIN 0- 15 MIN., INJURIES   =   14   CUMULATIVE PERCENT =   0.028
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   14.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                         =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   14   CUMULATIVE PERCENT =   0.028
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   14.00

PROXIMITY OF INJURIES

DATA FOR ZONE 262
INJURIES   =   86
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   272

                TIME BAND   0= 15 MINUTES
                INJURIES   WITHIN BAND =   272   , URBAN =   86   , SUBURBAN =   0   , RURAL =   186
                             =   0.547 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   272.00
WITHIN 0= 15 MIN., INJURIES   =   272   CUMULATIVE PERCENT =   0.547
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   272.00

                TIME BAND 15= 20 MINUTES
                INJURIES   WITHIN BAND =   176   , URBAN =   0   , SUBURBAN =   74   , RURAL =   102
                             =   0.354 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   176.00
WITHIN 0= 20 MIN., INJURIES   =   448   CUMULATIVE PERCENT =   0.901
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   224.00

PROXIMITY OF INJURIES

DATA FOR ZONE 266
INJURIES   =   74
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   95

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   74   , URBAN =   0   , SUBURBAN =   74   , RURAL =   0
                              =   0.149 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   74.00
WITHIN 0- 15 MIN., INJURIES   =   74   CUMULATIVE PERCENT =   0.149
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   74.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   226   , URBAN =   86   , SUBURBAN =   0   , RURAL =   140
                              =   0.455 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   226.00
WITHIN 0- 20 MIN., INJURIES   =   300   CUMULATIVE PERCENT =   0.603
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   150.00

PROXIMITY OF INJURIES

DATA FOR ZONE 267
INJURIES   =   18
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   37

            TIME BAND   0= 15 MINUTES
            INJURIES   WITHIN BAND =   18   , URBAN =   0   , SUBURBAN =   0   , RURAL =   18
                                  =   0.036 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
               INJURIES   PER SERVER IN BAND =   18.00
WITHIN 0= 15 MIN., INJURIES   =   18   CUMULATIVE PERCENT =   0.036
         NUMBER OF SERVERS =   1
      INJURIES   PER SERVER =   18.00

            TIME BAND   15= 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                  =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
               INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   18   CUMULATIVE PERCENT =   0.036
         NUMBER OF SERVERS =   1
      INJURIES   PER SERVER =   18.00

PROXIMITY OF INJURIES

DATA FOR ZONE 269
INJURIES   =   16
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   25

                    TIME BAND   0= 15 MINUTES
                    INJURIES   WITHIN BAND =   16   , URBAN =   0   , SUBURBAN =   0   , RURAL =   16
                                           =   0.032 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   16.00
WITHIN 0= 15 MIN., INJURIES   =   16   CUMULATIVE PERCENT =   0.032
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   16.00

                    TIME BAND   15= 20 MINUTES
                    INJURIES   WITHIN BAND =   30   , URBAN =   0   , SUBURBAN =   0   , RURAL =   30
                                           =   0.060 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   46   CUMULATIVE PERCENT =   0.093
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   46.00

PROXIMITY OF INJURIES

DATA FOR ZONE 270
INJURIES   =   54
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   12

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   54   , URBAN =   0   , SUBURBAN =   0   , RURAL =   54
                                        =   0.109 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   54.00
    WITHIN 0- 15 MIN., INJURIES   =   54   CUMULATIVE PERCENT =   0.109
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   54.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   68   , URBAN =   26   , SUBURBAN =   0   , RURAL =   42
                                        =   0.137 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
    WITHIN 0- 20 MIN., INJURIES   =   122   CUMULATIVE PERCENT =   0.245
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   122.00

PROXIMITY OF INJURIES

DATA FOR ZONE 271
INJURIES   =   96
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   206

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   110   , URBAN =   0   , SUBURBAN =   0   , RURAL =   110
                                =   0.221 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   110.00
WITHIN 0- 15 MIN., INJURIES   =   110   CUMULATIVE PERCENT =   0.221
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   110.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   214   , URBAN =   0   , SUBURBAN =   0   , RURAL =   214
                                =   0.430 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   214.00
WITHIN 0- 20 MIN., INJURIES   =   324   CUMULATIVE PERCENT =   0.652
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   162.00

PROXIMITY OF INJURIES

DATA FOR ZONE 275
INJURIES   =   214
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   52

```
                TIME BAND   0- 15 MINUTES
                INJURIES       WITHIN BAND =       214   , URBAN =       0   , SUBURBAN =       0   , RURAL =    214
                                =    0.430 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =       1
                INJURIES       PER SERVER IN BAND =     214.00
WITHIN 0-  15 MIN., INJURIES        =     214      CUMULATIVE PERCENT =   0.430
        NUMBER OF SERVERS =        1
     INJURIES      PER SERVER =      214.00


                TIME BAND  15- 20 MINUTES
                INJURIES       WITHIN BAND =       432   , URBAN =       0   , SUBURBAN =      56   , RURAL =    376
                                =    0.869 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =       1
                INJURIES       PER SERVER IN BAND =     432.00
WITHIN 0-  20 MIN., INJURIES        =     646      CUMULATIVE PERCENT =   1.299
        NUMBER OF SERVERS =        2
     INJURIES      PER SERVER =      323.00
```

PROXIMITY OF INJURIES

DATA FOR ZONE 277
INJURIES   =   6
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   66

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   6   , URBAN =   0   , SUBURBAN =   0   , RURAL =   6
                               =   0.012 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   6.00
WITHIN 0- 15 MIN., INJURIES   =   6   CUMULATIVE PERCENT =   0.012
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   6.00

                TIME BAND 15- 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                               =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   6   CUMULATIVE PERCENT =   0.012
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   6.00

PROXIMITY OF INJURIES

DATA FOR ZONE 280
INJURIES   =   20
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   1

           TIME BAND   0- 15 MINUTES
           INJURIES   WITHIN BAND =   20   , URBAN =   0   , SUBURBAN =   0   , RURAL =   20
                                   =   0.040 PERCENT OF TOTAL INJURIES

           NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   20.00
WITHIN 0- 15 MIN., INJURIES   =   20   CUMULATIVE PERCENT =   0.040
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   20.00

           TIME BAND 15- 20 MINUTES
           INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                   =   0.000 PERCENT OF TOTAL INJURIES

           NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   20   CUMULATIVE PERCENT =   0.040
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   20.00

PROXIMITY OF INJURIES

DATA FOR ZONE 282
INJURIES   =   62
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   21

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   62   , URBAN =   0   , SUBURBAN =   0   , RURAL =   62
                                        =   0.125 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   62.00
WITHIN 0- 15 MIN., INJURIES   =   62   CUMULATIVE PERCENT =   0.125
        NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   62.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   62   CUMULATIVE PERCENT =   0.125
        NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   62.00

PROXIMITY OF INJURIES

DATA FOR ZONE 284
INJURIES   =   1336
NUMBER OF SERVERS =   3
TOTAL CAPACITY =   402

          TIME BAND   0- 15 MINUTES
          INJURIES   WITHIN BAND =   2362   , URBAN =   0   , SUBURBAN =   2362   , RURAL =   0
                        =   4.750 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   3
               INJURIES   PER SERVER IN BAND =   787.00
WITHIN 0- 15 MIN., INJURIES   =   2362   CUMULATIVE PERCENT =   4.750
          NUMBER OF SERVERS =   3
     INJURIES   PER SERVER =   787.33

          TIME BAND   15- 20 MINUTES
          INJURIES   WITHIN BAND =   828   , URBAN =   0   , SUBURBAN =   828   , RURAL =   0
                        =   1.665 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   0
               INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   3190   CUMULATIVE PERCENT =   6.416
          NUMBER OF SERVERS =   3
     INJURIES   PER SERVER =   1063.33

PROXIMITY OF INJURIES

DATA FOR ZONE 286
INJURIES   =   264
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   498

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   3972   , URBAN =   0   , SUBURBAN =   3972   , RURAL =   0
                                         =   7.988 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   14
                    INJURIES   PER SERVER IN BAND =   283.00
WITHIN 0- 15 MIN., INJURIES   =   3972   CUMULATIVE PERCENT =   7.988
        NUMBER OF SERVERS =   14
     INJURIES   PER SERVER =   283.71

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   872   , URBAN =   0   , SUBURBAN =   872   , RURAL =   0
                                         =   1.754 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                    INJURIES   PER SERVER IN BAND =   436.00
WITHIN 0- 20 MIN., INJURIES   =   4844   CUMULATIVE PERCENT =   9.742
        NUMBER OF SERVERS =   16
     INJURIES   PER SERVER =   302.75

PROXIMITY OF INJURIES

DATA FOR ZONE 289
INJURIES   =   120
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   40

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   120   , URBAN =   0   , SUBURBAN =   0   , RURAL =   120
                               =   0.241 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                   INJURIES   PER SERVER IN BAND =   120.00
WITHIN 0- 15 MIN., INJURIES   =   120   CUMULATIVE PERCENT =   0.241
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   120.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   68   , URBAN =   68   , SUBURBAN =   0   , RURAL =   0
                               =   0.137 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                   INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   188   CUMULATIVE PERCENT =   0.378
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   188.00

PROXIMITY OF INJURIES

DATA FOR ZONE 291
INJURIES   =   100
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   95

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   100   , URBAN =   0   , SUBURBAN =   0   , RURAL =   100
                          =   0.201 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   100.00
WITHIN 0- 15 MIN., INJURIES   =   100   CUMULATIVE PERCENT =   0.201
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   100.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                          =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   100   CUMULATIVE PERCENT =   0.201
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   100.00

PROXIMITY OF INJURIES

DATA FOR ZONE 294
INJURIES   =   48
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   24

                TIME BAND   0= 15 MINUTES
                INJURIES   WITHIN BAND =   48   , URBAN =   48   , SUBURBAN =   0   , RURAL =   0
                               =   0.097 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   48.00
WITHIN 0= 15 MIN., INJURIES   =   48   CUMULATIVE PERCENT = 0.097
          NUMBER OF SERVERS =   1
       INJURIES   PER SERVER =   48.00

                TIME BAND   15= 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                               =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0.
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   48   CUMULATIVE PERCENT = 0.097
          NUMBER OF SERVERS =   1
       INJURIES   PER SERVER =   48.00

PROXIMITY OF INJURIES

DATA FOR ZONE 295
INJURIES   =   114
NUMBER OF SERVERS =   3
TOTAL CAPACITY =   407

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   114   , URBAN =   0   , SUBURBAN =   0   , RURAL =   114
                                     =   0.229 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   3
                    INJURIES   PER SERVER IN BAND =   38.00
WITHIN 0- 15 MIN., INJURIES   =   114   CUMULATIVE PERCENT = 0.229
          NUMBER OF SERVERS =   3
     INJURIES   PER SERVER =   38.00

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                     =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   114   CUMULATIVE PERCENT = 0.229
          NUMBER OF SERVERS =   3
     INJURIES   PER SERVER =   38.00

PROXIMITY OF INJURIES

DATA FOR ZONE 299
INJURIES   =   52
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   140

                TIME BAND   0= 15 MINUTES
                INJURIES   WITHIN BAND =   52   , URBAN =   52   , SUBURBAN =   0   , RURAL =   0
                                       =   0.105 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                     INJURIES   PER SERVER IN BAND =   52.00
WITHIN 0= 15 MIN., INJURIES   =   52   CUMULATIVE PERCENT =   0.105
      NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   52.00

                TIME BAND   15= 20 MINUTES
                INJURIES   WITHIN BAND =   80   , URBAN =   0   , SUBURBAN =   0   , RURAL =   80
                                       =   0.161 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                     INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   132   CUMULATIVE PERCENT =   0.265
      NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   132.00

PROXIMITY OF INJURIES

DATA FOR ZONE 302
INJURIES   =   46
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   76

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   108   , URBAN =   62   , SUBURBAN =   0   , RURAL =   46
                                        =   0.217 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   108.00
WITHIN 0- 15 MIN., INJURIES   =   108   CUMULATIVE PERCENT =   0.217
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   108.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   108   CUMULATIVE PERCENT =   0.217
            NUMBER OF SERVERS =   1
        INJURIES   PER SERVER =   108.00

PROXIMITY OF INJURIES

DATA FOR ZONE 306
INJURIES   =   78
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   136

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   120   , URBAN =   0   , SUBURBAN =   0   , RURAL =   120
                             =   0.241 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   120.00
WITHIN 0- 15 MIN., INJURIES   =   120   CUMULATIVE PERCENT =   0.241
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   120.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                             =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   120   CUMULATIVE PERCENT =   0.241
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   120.00

PROXIMITY OF INJURIES

DATA FOR ZONE 310
INJURIES   =   58
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   43

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   112   , URBAN =   58   , SUBURBAN =   0   , RURAL =   54
                          =   0.225 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
     INJURIES   PER SERVER IN BAND =   112.00
WITHIN 0- 15 MIN., INJURIES   =   112   CUMULATIVE PERCENT =   0.225
     NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   112.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                          =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
     INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   112   CUMULATIVE PERCENT =   0.225
     NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   112.00

PROXIMITY OF INJURIES

DATA FOR ZONE 311
INJURIES   =   66
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   118

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   66   , URBAN =   0   , SUBURBAN =   0   , RURAL =   66
                              =   0.133 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   66.00
WITHIN 0- 15 MIN., INJURIES   =   66   CUMULATIVE PERCENT = 0.133
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   66.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                              =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   66   CUMULATIVE PERCENT = 0.133
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   66.00

PROXIMITY OF INJURIES

DATA FOR ZONE 315
INJURIES   =   158
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   213

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   172   , URBAN =   0   , SUBURBAN =   14   , RURAL =   158
                              =   0.346 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   172.00
WITHIN 0- 15 MIN., INJURIES   =   172   CUMULATIVE PERCENT =   0.346
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   172.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   104   , URBAN =   0   , SUBURBAN =   0   , RURAL =   104
                              =   0.209 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   276   CUMULATIVE PERCENT =   0.555
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   276.00

PROXIMITY OF INJURIES

DATA FOR ZONE 323
INJURIES   =   132
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   265

          TIME BAND   0- 15 MINUTES
          INJURIES   WITHIN BAND =   422   , URBAN =   0   , SUBURBAN =   262   , RURAL =   160
                       =   0.849 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   2
          INJURIES   PER SERVER IN BAND =   211.00
WITHIN 0- 15 MIN., INJURIES   =   422   CUMULATIVE PERCENT =   0.849
     NUMBER OF SERVERS =   2
   INJURIES   PER SERVER =   211.00

          TIME BAND 15- 20 MINUTES
          INJURIES   WITHIN BAND =   240   , URBAN =   0   , SUBURBAN =   0   , RURAL =   240
                       =   0.483 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   0
          INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   662   CUMULATIVE PERCENT =   1.331
     NUMBER OF SERVERS =   2
   INJURIES   PER SERVER =   331.00

PROXIMITY OF INJURIES

DATA FOR ZONE 335
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   114

          TIME BAND   0- 15 MINUTES
          INJURIES   WITHIN BAND =   156   , URBAN =   0   , SUBURBAN =   0   , RURAL =   156
                              =   0.314 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   1
               INJURIES   PER SERVER IN BAND =   156.00
WITHIN 0- 15 MIN., INJURIES   =   156   CUMULATIVE PERCENT =   0.314
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   156.00

          TIME BAND 15- 20 MINUTES
          INJURIES   WITHIN BAND =   26   , URBAN =   26   , SUBURBAN =   0   , RURAL =   0
                              =   0.052 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   1
               INJURIES   PER SERVER IN BAND =   26.00
WITHIN 0- 20 MIN., INJURIES   =   182   CUMULATIVE PERCENT =   0.366
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   91.00

PROXIMITY OF INJURIES

DATA FOR ZONE 336
INJURIES   =   42
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   157

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   42   , URBAN =   0 , SUBURBAN =   0   , RURAL =   42
                                    =   0.084 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   2
                INJURIES   PER SERVER IN BAND =   21.00
WITHIN 0- 15 MIN., INJURIES   =   42   CUMULATIVE PERCENT = 0.084
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   21.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0 , SUBURBAN =   0   , RURAL =   0
                                    =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   42   CUMULATIVE PERCENT = 0.084
        NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   21.00

PROXIMITY OF INJURIES

DATA FOR ZONE 337
INJURIES   =   46
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   48

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   46   , URBAN =   0 , SUBURBAN =   0   , RURAL =   46
                                   = 0.093 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   46.00
WITHIN 0- 15 MIN., INJURIES   =   46   CUMULATIVE PERCENT = 0.093
       NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   46.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   0 , URBAN =   0 , SUBURBAN =   0   , RURAL =   0
                                   = 0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   46   CUMULATIVE PERCENT = 0.093
       NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   46.00

PROXIMITY OF INJURIES

DATA FOR ZONE 340
INJURIES   =   24
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   99

TIME BAND   0= 15 MINUTES
INJURIES   WITHIN BAND =   24   , URBAN =   24   , SUBURBAN =   0   , RURAL =   0
                         =   0.048 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   24.00
WITHIN 0= 15 MIN., INJURIES   =   24   CUMULATIVE PERCENT =   0.048
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   24.00

TIME BAND   15= 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                         =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   24   CUMULATIVE PERCENT =   0.048
NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   24.00

PROXIMITY OF INJURIES

DATA FOR ZONE 342
INJURIES   =   258
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   706

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   556   , URBAN =   258   , SUBURBAN =   242   , RURAL =   56
                                =   1.118 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   5
            INJURIES   PER SERVER IN BAND =   111.00
WITHIN 0- 15 MIN., INJURIES   =   556   CUMULATIVE PERCENT =   1.118
       NUMBER OF SERVERS =   5
    INJURIES   PER SERVER =   111.20

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   208   , URBAN =   0   , SUBURBAN =   118   , RURAL =   90
                                =   0.418 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   208.00
WITHIN 0- 20 MIN., INJURIES   =   764   CUMULATIVE PERCENT =   1.537
       NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   127.33

PROXIMITY OF INJURIES

DATA FOR ZONE 344
INJURIES   =   42
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   34

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   646   , URBAN =   258   , SUBURBAN =   242   , RURAL =   146
                                =   1.299 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   5
                    INJURIES   PER SERVER IN BAND =   129.00
WITHIN 0- 15 MIN., INJURIES   =   646   CUMULATIVE PERCENT =   1.299
       NUMBER OF SERVERS =   5
    INJURIES   PER SERVER =   129.20

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   174   , URBAN =   0   , SUBURBAN =   118   , RURAL =   56
                                =   0.350 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   174.00
WITHIN 0- 20 MIN., INJURIES   =   820   CUMULATIVE PERCENT =   1.649
       NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   136.67

PROXIMITY OF INJURIES

DATA FOR ZONE 352
INJURIES   =   0
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   65

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   54   , URBAN =   0   , SUBURBAN =   0   , RURAL =   54
                              =   0.109 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   54.00
WITHIN 0- 15 MIN., INJURIES   =   54   CUMULATIVE PERCENT = 0.109
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   54.00

                TIME BAND 15- 20 MINUTES
                INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                              =   0.000 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   54   CUMULATIVE PERCENT = 0.109
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   54.00

PROXIMITY OF INJURIES

DATA FOR ZONE 357
INJURIES   =   32
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   30

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   32   , URBAN =   32   , SUBURBAN =   0   , RURAL =   0
                            =   0.064 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   32.00
WITHIN 0- 15 MIN., INJURIES   =   32   CUMULATIVE PERCENT = 0.064
       NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   32.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                            =   0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   32   CUMULATIVE PERCENT = 0.064
       NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   32.00

PROXIMITY OF INJURIES

DATA FOR ZONE 358
INJURIES   =   774
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   1172

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   2052   , URBAN =   774   , SUBURBAN =   1278   , RURAL =   0
                            =   4.127 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   4
INJURIES   PER SERVER IN BAND =   513.00
WITHIN 0- 15 MIN., INJURIES   =   2052   CUMULATIVE PERCENT =   4.127
      NUMBER OF SERVERS =   4
INJURIES   PER SERVER =   513.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   612   , URBAN =   0   , SUBURBAN =   442   , RURAL =   170
                            =   1.231 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   612.00
WITHIN 0- 20 MIN., INJURIES   =   2664   CUMULATIVE PERCENT =   5.358
      NUMBER OF SERVERS =   5
INJURIES   PER SERVER =   532.80

PROXIMITY OF INJURIES

DATA FOR ZONE 359
INJURIES   =   584
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   373

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   2798   , URBAN =   0   , SUBURBAN =   2798   , RURAL =   0
                         =   5.627 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   8
INJURIES   PER SERVER IN BAND =   349.00
WITHIN 0- 15 MIN., INJURIES   =   2798   CUMULATIVE PERCENT = 5.627
NUMBER OF SERVERS =   8
INJURIES   PER SERVER =   349.75

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   1234   , URBAN =   0   , SUBURBAN =   1234   , RURAL =   0
                         =   2.482 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   4
INJURIES   PER SERVER IN BAND =   308.00
WITHIN 0- 20 MIN., INJURIES   =   4032   CUMULATIVE PERCENT = 8.109
NUMBER OF SERVERS =   12
INJURIES   PER SERVER =   336.00

PROXIMITY OF INJURIES

DATA FOR ZONE 360
INJURIES   =   1164
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   1008

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   2196   , URBAN =   0   , SUBURBAN =   2196   , RURAL =   0
                            =   4.417 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   8
INJURIES   PER SERVER IN BAND =   274.00
WITHIN 0- 15 MIN., INJURIES   =   2196   CUMULATIVE PERCENT =   4.417
       NUMBER OF SERVERS =   8
   INJURIES   PER SERVER =   274.50

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   3006   , URBAN =   0   , SUBURBAN =   3006   , RURAL =   0
                            =   6.046 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   13
INJURIES   PER SERVER IN BAND =   231.00
WITHIN 0- 20 MIN., INJURIES   =   5202   CUMULATIVE PERCENT = 10.462
       NUMBER OF SERVERS =   21
   INJURIES   PER SERVER =   247.71

PROXIMITY OF INJURIES

DATA FOR ZONE 362
INJURIES   =   224
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   200

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   1334   , URBAN =   0   , SUBURBAN =   1334   , RURAL =   0
                                =   2.683 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   2
                    INJURIES   PER SERVER IN BAND =   667.00
WITHIN 0- 15 MIN., INJURIES   =   1334   CUMULATIVE PERCENT = 2.683
         NUMBER OF SERVERS =   2
    INJURIES   PER SERVER =   667.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   1722   , URBAN =   0   , SUBURBAN =   1534   , RURAL =   188
                                =   3.463 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   6
                    INJURIES   PER SERVER IN BAND =   287.00
WITHIN 0- 20 MIN., INJURIES   =   3056   CUMULATIVE PERCENT = 6.146
         NUMBER OF SERVERS =   8
    INJURIES   PER SERVER =   382.00

PROXIMITY OF INJURIES

DATA FOR ZONE 368
INJURIES   =   188
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   196

            TIME BAND   0= 15 MINUTES
            INJURIES   WITHIN BAND =   556   , URBAN =   0   , SUBURBAN =   556   , RURAL =   0
                                     =   1.118 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   556.00
WITHIN 0= 15 MIN., INJURIES   =   556   CUMULATIVE PERCENT = 1.118
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   556.00

            TIME BAND   15= 20 MINUTES
            INJURIES   WITHIN BAND =   1602   , URBAN =   774   , SUBURBAN =   828   , RURAL =   0
                                     =   3.222 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   4
                INJURIES   PER SERVER IN BAND =   400.00
WITHIN 0= 20 MIN., INJURIES   =   2158   CUMULATIVE PERCENT = 4.340
        NUMBER OF SERVERS =   5
    INJURIES   PER SERVER =   431.60

PROXIMITY OF INJURIES

DATA FOR ZONE 376
INJURIES   =   20
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   31

        TIME BAND   0= 15 MINUTES
        INJURIES   WITHIN BAND =   20   , URBAN =   0   , SUBURBAN =   0   , RURAL =   20
                                =   0.040 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   1
        INJURIES   PER SERVER IN BAND =   20.00
WITHIN 0= 15 MIN., INJURIES   =   20   CUMULATIVE PERCENT = 0.040
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   20.00

        TIME BAND   15= 20 MINUTES
        INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                =   0.000 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   0
        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   20   CUMULATIVE PERCENT = 0.040
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   20.00

PROXIMITY OF INJURIES

DATA FOR ZONE 377
INJURIES   =   44
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   43

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   44   , URBAN =   0   , SUBURBAN =   0   , RURAL =   44
                                    =   0.088 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
                  INJURIES   PER SERVER IN BAND =   44.00
WITHIN 0- 15 MIN., INJURIES   =   44   CUMULATIVE PERCENT =   0.088
          NUMBER OF SERVERS =   1
      INJURIES   PER SERVER =   44.00

              TIME BAND 15- 20 MINUTES
              INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                    =   0.000 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
                  INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   44   CUMULATIVE PERCENT =   0.088
          NUMBER OF SERVERS =   1
      INJURIES   PER SERVER =   44.00

PROXIMITY OF INJURIES

DATA FOR ZONE 380
INJURIES   =   54
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   60

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   54   , URBAN =   0   , SUBURBAN =   0   , RURAL =   54
                                     =   0.109 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   54.00
WITHIN 0- 15 MIN., INJURIES   =   54   CUMULATIVE PERCENT = 0.109
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   54.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                     =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   54   CUMULATIVE PERCENT = 0.109
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   54.00

PROXIMITY OF INJURIES

DATA FOR ZONE 383
INJURIES   =   10
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   41

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   10   , URBAN =   0   , SUBURBAN =   0   , RURAL =   10
                                         =   0.020 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   10.00
WITHIN 0- 15 MIN., INJURIES   =   10   CUMULATIVE PERCENT =   0.020
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   10.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                         =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   10   CUMULATIVE PERCENT =   0.020
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   10.00

PROXIMITY OF INJURIES

DATA FOR ZONE 386
INJURIES   =   18
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   18

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   18   , URBAN =   0   , SUBURBAN =   0   , RURAL =   18
                                 =   0.036 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   18.00
WITHIN 0- 15 MIN., INJURIES   =   18   CUMULATIVE PERCENT =   0.036
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   18.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                 =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   18   CUMULATIVE PERCENT =   0.036
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   18.00

PROXIMITY OF INJURIES

DATA FOR ZONE 387
INJURIES   =   58
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   100

           TIME BAND   0- 15 MINUTES
           INJURIES   WITHIN BAND =   58   , URBAN =   0   , SUBURBAN =   0   , RURAL =   58
                              =   0.117 PERCENT OF TOTAL INJURIES

           NUMBER OF SERVERS IN BAND =   1
                INJURIES   PER SERVER IN BAND =   58.00
WITHIN 0- 15 MIN., INJURIES   =   58   CUMULATIVE PERCENT =   0.117
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   58.00

           TIME BAND 15- 20 MINUTES
           INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                              =   0.000 PERCENT OF TOTAL INJURIES

           NUMBER OF SERVERS IN BAND =   0
                INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   58   CUMULATIVE PERCENT =   0.117
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   58.00

PROXIMITY OF INJURIES

DATA FOR ZONE 392
INJURIES   =   12
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   70

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                 TIME BAND   0- 15 MINUTES
                 INJURIES     WITHIN BAND =            60   , URBAN =         0   , SUBURBAN =        0   , RURAL =        60
                                       =    0.121 PERCENT OF TOTAL INJURIES

                 NUMBER OF SERVERS IN BAND =        1
                      INJURIES      PER SERVER IN BAND =         60.00
WITHIN 0-  15 MIN., INJURIES        =        60        CUMULATIVE PERCENT =   0.121
        NUMBER OF SERVERS =        1
     INJURIES      PER SERVER =         60.00


                 TIME BAND  15- 20 MINUTES
                 INJURIES     WITHIN BAND =            30   , URBAN =        30   , SUBURBAN =        0   , RURAL =         0
                                       =    0.060 PERCENT OF TOTAL INJURIES

                 NUMBER OF SERVERS IN BAND =        0
                      INJURIES      PER SERVER IN BAND =          0.00
WITHIN 0-  20 MIN., INJURIES        =        90        CUMULATIVE PERCENT =   0.181
        NUMBER OF SERVERS =        1
     INJURIES      PER SERVER =         90.00
```

PROXIMITY OF INJURIES

DATA FOR ZONE 395
INJURIES   =   136
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   203

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   256 , URBAN =   0 , SUBURBAN =   120 , RURAL =   136
                                =   0.515 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   2
              INJURIES   PER SERVER IN BAND =   128.00
WITHIN 0- 15 MIN., INJURIES   =   256   CUMULATIVE PERCENT =   0.515
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   128.00

              TIME BAND 15- 20 MINUTES
              INJURIES   WITHIN BAND =   190 , URBAN =   0 , SUBURBAN =   0 , RURAL =   190
                                =   0.382 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   446   CUMULATIVE PERCENT =   0.897
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   223.00

PROXIMITY OF INJURIES

DATA FOR ZONE 399
INJURIES   =   118
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   90

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   142   , URBAN =   0   , SUBURBAN =   118   , RURAL =   24
                                         =   0.286 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   142.00
WITHIN 0- 15 MIN., INJURIES   =   142   CUMULATIVE PERCENT = 0.286
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   142.00

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   620   , URBAN =   258   , SUBURBAN =   242   , RURAL =   120
                                         =   1.247 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   5
                    INJURIES   PER SERVER IN BAND =   124.00
WITHIN 0- 20 MIN., INJURIES   =   762   CUMULATIVE PERCENT = 1.533
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   127.00

PROXIMITY OF INJURIES

DATA FOR ZONE 403
INJURIES   =   36
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   40

                    TIME BAND   0= 15 MINUTES
                    INJURIES   WITHIN BAND =   256   , URBAN =   0   , SUBURBAN =   120   , RURAL =   136
                                        =   0.515 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                       INJURIES   PER SERVER IN BAND =   128.00
WITHIN 0= 15 MIN., INJURIES   =   256   CUMULATIVE PERCENT = 0.515
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   128.00

                    TIME BAND 15= 20 MINUTES
                    INJURIES   WITHIN BAND =   78   , URBAN =   0   , SUBURBAN =   78   , RURAL =   0
                                        =   0.157 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                       INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   334   CUMULATIVE PERCENT = 0.672
        NUMBER OF SERVERS =   2
     INJURIES   PER SERVER =   167.00

PROXIMITY OF INJURIES

DATA FOR ZONE 404
INJURIES   =   34
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   100

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   34   , URBAN =   0   , SUBURBAN =   0   , RURAL =   34
                                           =   0.068 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   34.00
WITHIN 0- 15 MIN., INJURIES   =   34   CUMULATIVE PERCENT = 0.068
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   34.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                           =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   34   CUMULATIVE PERCENT = 0.068
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   34.00

PROXIMITY OF INJURIES

DATA FOR ZONE 405
INJURIES   =   26
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   50

        TIME BAND   0= 15 MINUTES
        INJURIES   WITHIN BAND =   26   , URBAN =   0   , SUBURBAN =   0   , RURAL =   26
                           =   0.052 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   1
        INJURIES   PER SERVER IN BAND =   26.00
WITHIN 0= 15 MIN., INJURIES   =   26   CUMULATIVE PERCENT = 0.052
      NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   26.00

        TIME BAND   15= 20 MINUTES
        INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                           =   0.000 PERCENT OF TOTAL INJURIES

        NUMBER OF SERVERS IN BAND =   0
        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   26   CUMULATIVE PERCENT = 0.052
      NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   26.00

PROXIMITY OF INJURIES

DATA FOR ZONE 409
INJURIES   =   586
NUMBER OF SERVERS =   5
TOTAL CAPACITY =   1457

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   1228   , URBAN =   586   , SUBURBAN =   642   , RURAL =   0
                                     =   2.470 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   5
                 INJURIES   PER SERVER IN BAND =   245.00
WITHIN 0- 15 MIN., INJURIES   =   1228   CUMULATIVE PERCENT = 2.470
         NUMBER OF SERVERS =   5
     INJURIES   PER SERVER =   245.60

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   168   , URBAN =   0   , SUBURBAN =   0   , RURAL =   168
                                     =   0.338 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
                 INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   1396   CUMULATIVE PERCENT = 2.808
         NUMBER OF SERVERS =   5
     INJURIES   PER SERVER =   279.20

PROXIMITY OF INJURIES

DATA FOR ZONE 427
INJURIES   =   4
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   22

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   4   , URBAN =   0   , SUBURBAN =   0   , RURAL =   4
                                     =   0.008 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   4.00
WITHIN 0- 15 MIN., INJURIES   =   4   CUMULATIVE PERCENT =   0.008
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   4.00

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                     =   0.000 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   4   CUMULATIVE PERCENT =   0.008
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   4.00

PROXIMITY OF INJURIES

DATA FOR ZONE 428
INJURIES   =   84
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   89

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   84   , URBAN =   0   , SUBURBAN =   0   , RURAL =   84
                                      =   0.169 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   84.00
WITHIN 0- 15 MIN., INJURIES   =   84   CUMULATIVE PERCENT = 0.169
         NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   84.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                      =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   84   CUMULATIVE PERCENT = 0.169
         NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   84.00

PROXIMITY OF INJURIES

DATA FOR ZONE 429
INJURIES   =   50
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   34

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   50   , URBAN =   0   , SUBURBAN =   0   , RURAL =   50
                          =   0.101 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   50.00
WITHIN 0- 15 MIN., INJURIES   =   50   CUMULATIVE PERCENT =   0.101
    NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   50.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                          =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   50   CUMULATIVE PERCENT =   0.101
    NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   50.00

PROXIMITY OF INJURIES

DATA FOR ZONE 430
INJURIES   =   4
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   52

                    TIME BAND   0= 15 MINUTES
                    INJURIES   WITHIN BAND =   22   , URBAN =   0   , SUBURBAN =   0   , RURAL =   22
                                        =   0.044 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                         INJURIES   PER SERVER IN BAND =   22.00
WITHIN 0= 15 MIN., INJURIES   =   22   CUMULATIVE PERCENT = 0.044
         NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   22.00

                    TIME BAND 15= 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                        =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                         INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   22   CUMULATIVE PERCENT = 0.044
         NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   22.00

PROXIMITY OF INJURIES

DATA FOR ZONE 433
INJURIES   =   8
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   276

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   290   , URBAN =   0   , SUBURBAN =   140   , RURAL =   150
                             =   0.583 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   1
            INJURIES   PER SERVER IN BAND =   290.00
WITHIN 0- 15 MIN., INJURIES   =   290   CUMULATIVE PERCENT =   0.583
      NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   290.00

            TIME BAND 15- 20 MINUTES
            INJURIES   WITHIN BAND =   104   , URBAN =   0   , SUBURBAN =   14   , RURAL =   90
                             =   0.209 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   394   CUMULATIVE PERCENT =   0.792
      NUMBER OF SERVERS =   1
   INJURIES   PER SERVER =   394.00

PROXIMITY OF INJURIES

DATA FOR ZONE 442
INJURIES   =   446
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   309

TIME BAND   0= 15 MINUTES
INJURIES   WITHIN BAND =   446   , URBAN =   446   , SUBURBAN =   0   , RURAL =   0
= 0.897 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   2
INJURIES   PER SERVER IN BAND =   223.00
WITHIN 0= 15 MIN., INJURIES   =   446   CUMULATIVE PERCENT = 0.897
NUMBER OF SERVERS =   2
INJURIES   PER SERVER =   223.00

TIME BAND 15= 20 MINUTES
INJURIES   WITHIN BAND =   18   , URBAN =   0   , SUBURBAN =   0   , RURAL =   18
= 0.036 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   464   CUMULATIVE PERCENT = 0.933
NUMBER OF SERVERS =   2
INJURIES   PER SERVER =   232.00

PROXIMITY OF INJURIES

DATA FOR ZONE 443
INJURIES   =   138
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   69

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   138   , URBAN =   0   , SUBURBAN =   0   , RURAL =   138
                                          =   0.278 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   138.00
WITHIN 0- 15 MIN., INJURIES   =   138   CUMULATIVE PERCENT =   0.278
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   138.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                          =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   138   CUMULATIVE PERCENT =   0.278
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   138.00

PROXIMITY OF INJURIES

DATA FOR ZONE 448
INJURIES   =   16
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   45

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   16   , URBAN =   0   , SUBURBAN =   0   , RURAL =   16
                                           =   0.032 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   16.00
WITHIN 0- 15 MIN., INJURIES   =   16   CUMULATIVE PERCENT =   0.032
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   16.00

                    TIME BAND 15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                           =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   16   CUMULATIVE PERCENT =   0.032
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   16.00

PROXIMITY OF INJURIES

DATA FOR ZONE 452
INJURIES   =   46
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   94

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              TIME BAND   0- 15 MINUTES
              INJURIES      WITHIN BAND =        102   , URBAN =      56   , SUBURBAN =        0   , RURAL =      46
                                       =    0.205 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =        1
              INJURIES      PER SERVER IN BAND =      102.00
WITHIN 0-  15 MIN., INJURIES      =      102      CUMULATIVE PERCENT =   0.205
       NUMBER OF SERVERS =        1
   INJURIES      PER SERVER =      102.00


              TIME BAND  15- 20 MINUTES
              INJURIES      WITHIN BAND =        116   , URBAN =        0   , SUBURBAN =        0   , RURAL =     116
                                       =    0.233 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =        0
              INJURIES      PER SERVER IN BAND =        0.00
WITHIN 0-  20 MIN., INJURIES      =      218      CUMULATIVE PERCENT =   0.438
       NUMBER OF SERVERS =        1
   INJURIES      PER SERVER =      218.00
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PROXIMITY OF INJURIES

DATA FOR ZONE 459
INJURIES   =   84
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   91

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   156   , URBAN =   84   , SUBURBAN =   0   , RURAL =   72
                                =   0.314 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   1
                  INJURIES   PER SERVER IN BAND =   156.00
WITHIN 0- 15 MIN., INJURIES   =   156   CUMULATIVE PERCENT = 0.314
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   156.00

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   170   , URBAN =   0   , SUBURBAN =   0   , RURAL =   170
                                =   0.342 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   0
                  INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   326   CUMULATIVE PERCENT = 0.656
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   326.00

PROXIMITY OF INJURIES

DATA FOR ZONE 460
INJURIES   =   18
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   32

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   82 , URBAN =   0 , SUBURBAN =   0   , RURAL =   82
                          =   0.165 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   82.00
WITHIN 0- 15 MIN., INJURIES   =   82   CUMULATIVE PERCENT =   0.165
    NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   82.00

TIME BAND 15- 20 MINUTES
INJURIES   WITHIN BAND =   0 , URBAN =   0 , SUBURBAN =   0   , RURAL =   0
                          =   0.000 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   0
INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   82   CUMULATIVE PERCENT =   0.165
    NUMBER OF SERVERS =   1
INJURIES   PER SERVER =   82.00

PROXIMITY OF INJURIES

DATA FOR ZONE 466
INJURIES   =   20
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   .57

                TIME BAND   0= 15 MINUTES
                INJURIES   WITHIN BAND =   20   , URBAN =   0   , SUBURBAN =   0   , RURAL =   20
                                      =   0.040 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   20.00
WITHIN 0= 15 MIN., INJURIES   =   20   CUMULATIVE PERCENT =   0.040
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   20.00

                TIME BAND   15= 20 MINUTES
                INJURIES   WITHIN BAND =   28   , URBAN =   0   , SUBURBAN =   0   , RURAL =   28
                                      =   0.056 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0= 20 MIN., INJURIES   =   48   CUMULATIVE PERCENT =   0.097
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   48.00

PROXIMITY OF INJURIES

DATA FOR ZONE 471
INJURIES   =   40
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   90

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   96   , URBAN =   0   , SUBURBAN =   0   , RURAL =   96
                                             =   0.193 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   96.00
WITHIN 0- 15 MIN., INJURIES   =   96   CUMULATIVE PERCENT =   0.193
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   96.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   0   , URBAN =   0   , SUBURBAN =   0   , RURAL =   0
                                             =   0.000 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                        INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   96   CUMULATIVE PERCENT =   0.193
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   96.00

PROXIMITY OF INJURIES

DATA FOR ZONE 478
INJURIES   =   92
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   108

          TIME BAND   0- 15 MINUTES
          INJURIES   WITHIN BAND =   92   , URBAN =   92   , SUBURBAN =   0   , RURAL =   0
                              =   0.185 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   1
              INJURIES   PER SERVER IN BAND =   92.00
WITHIN 0- 15 MIN., INJURIES   =   92   CUMULATIVE PERCENT = 0.185
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   92.00

          TIME BAND 15- 20 MINUTES
          INJURIES   WITHIN BAND =   128   , URBAN =   0   , SUBURBAN =   0   , RURAL =   128
                              =   0.257 PERCENT OF TOTAL INJURIES

          NUMBER OF SERVERS IN BAND =   0
              INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   220   CUMULATIVE PERCENT = 0.442
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   220.00

PROXIMITY OF INJURIES

DATA FOR ZONE 479
INJURIES   =   354
NUMBER OF SERVERS =   3
TOTAL CAPACITY =   1580

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   764   , URBAN =   354   , SUBURBAN =   356   , RURAL =   54
                                        =   1.537 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   3
                       INJURIES   PER SERVER IN BAND =   254.00
WITHIN 0- 15 MIN., INJURIES   =   764   CUMULATIVE PERCENT =   1.537
        NUMBER OF SERVERS =   3
     INJURIES   PER SERVER =   254.67

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   672   , URBAN =   218   , SUBURBAN =   402   , RURAL =   52
                                        =   1.352 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                       INJURIES   PER SERVER IN BAND =   336.00
WITHIN 0- 20 MIN., INJURIES   =   1436   CUMULATIVE PERCENT =   2.888
        NUMBER OF SERVERS =   5
     INJURIES   PER SERVER =   287.20

PROXIMITY OF INJURIES

DATA FOR ZONE 483
INJURIES   =   218
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   230

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   1052   , URBAN =   218   , SUBURBAN =   758   , RURAL =   76
                          =   2.116 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   2
INJURIES   PER SERVER IN BAND =   526.00
WITHIN 0- 15 MIN., INJURIES   =   1052   CUMULATIVE PERCENT = 2.116
NUMBER OF SERVERS =   2
INJURIES   PER SERVER =   526.00

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   408   , URBAN =   354   , SUBURBAN =   0   , RURAL =   54
                          =   0.821 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   4
INJURIES   PER SERVER IN BAND =   102.00
WITHIN 0- 20 MIN., INJURIES   =   1460   CUMULATIVE PERCENT = 2.936
NUMBER OF SERVERS =   6
INJURIES   PER SERVER =   243.33

PROXIMITY OF INJURIES

DATA FOR ZONE 487
INJURIES   =   54
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   26

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   84 , URBAN =   0 , SUBURBAN =   0 , RURAL =   84
                                            =   0.169 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   84.00
WITHIN 0- 15 MIN., INJURIES   =   84   CUMULATIVE PERCENT = 0.169
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   84.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   912 , URBAN =   218 , SUBURBAN =   694 , RURAL =   0
                                            =   1.834 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   2
                    INJURIES   PER SERVER IN BAND =   456.00
WITHIN 0- 20 MIN., INJURIES   =   996   CUMULATIVE PERCENT = 2.003
        NUMBER OF SERVERS =   3
    INJURIES   PER SERVER =   332.00

PROXIMITY OF INJURIES

DATA FOR ZONE 490
INJURIES   =   70
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   45

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   108   , URBAN =   0   , SUBURBAN =   0   , RURAL =   108
                                           =   0.217 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   1
                    INJURIES   PER SERVER IN BAND =   108.00
WITHIN 0- 15 MIN., INJURIES   =   108   CUMULATIVE PERCENT =   0.217
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   108.00

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   8   , URBAN =   0   , SUBURBAN =   0   , RURAL =   8
                                           =   0.016 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   0
                    INJURIES   PER SERVER IN BAND =   0.00
WITHIN 0- 20 MIN., INJURIES   =   116   CUMULATIVE PERCENT =   0.233
        NUMBER OF SERVERS =   1
     INJURIES   PER SERVER =   116.00

PROXIMITY OF INJURIES

DATA FOR ZONE 493
INJURIES   =   722
NUMBER OF SERVERS =   34
TOTAL CAPACITY =   7037

              TIME BAND   0- 15 MINUTES
              INJURIES   WITHIN BAND =   2124   , URBAN =   722   , SUBURBAN =   1402   , RURAL =   0
                                    =   4.272 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   40
                 INJURIES   PER SERVER IN BAND =   53.00
WITHIN 0- 15 MIN., INJURIES   =   2124   CUMULATIVE PERCENT =   4.272
        NUMBER OF SERVERS =   40
     INJURIES   PER SERVER =   53.10

              TIME BAND   15- 20 MINUTES
              INJURIES   WITHIN BAND =   2294   , URBAN =   0   , SUBURBAN =   2294   , RURAL =   0
                                    =   4.614 PERCENT OF TOTAL INJURIES

              NUMBER OF SERVERS IN BAND =   10
                 INJURIES   PER SERVER IN BAND =   229.00
WITHIN 0- 20 MIN., INJURIES   =   4418   CUMULATIVE PERCENT =   8.885
        NUMBER OF SERVERS =   50
     INJURIES   PER SERVER =   88.36

PROXIMITY OF INJURIES

DATA FOR ZONE 494
INJURIES   =   1778
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   507

                    TIME BAND   0- 15 MINUTES
                    INJURIES   WITHIN BAND =   6136   , URBAN =   1778   , SUBURBAN =   4358   , RURAL =   0
                              = 12.341 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   17
                    INJURIES   PER SERVER IN BAND =   360.00
WITHIN 0- 15 MIN., INJURIES   =   6136   CUMULATIVE PERCENT = 12.341
       NUMBER OF SERVERS =   17
    INJURIES   PER SERVER =   360.94

                    TIME BAND   15- 20 MINUTES
                    INJURIES   WITHIN BAND =   1832   , URBAN =   0   , SUBURBAN =   1832   , RURAL =   0
                              =   3.684 PERCENT OF TOTAL INJURIES

                    NUMBER OF SERVERS IN BAND =   8
                    INJURIES   PER SERVER IN BAND =   229.00
WITHIN 0- 20 MIN., INJURIES   =   7968   CUMULATIVE PERCENT = 16.025
       NUMBER OF SERVERS =   25
    INJURIES   PER SERVER =   318.72

PROXIMITY OF INJURIES

DATA FOR ZONE 495
INJURIES   =   1020
NUMBER OF SERVERS =   6
TOTAL CAPACITY =   1781

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   3838   , URBAN =   1778   , SUBURBAN =   2060   , RURAL =   0
                              =   7.719 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   0
            INJURIES   PER SERVER IN BAND =   426.00
WITHIN 0- 15 MIN., INJURIES   =   3838   CUMULATIVE PERCENT =   7.719
        NUMBER OF SERVERS =   0
    INJURIES   PER SERVER =   426.44

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   6252   , URBAN =   722   , SUBURBAN =   5530   , RURAL =   0
                              =   12.574 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   50
            INJURIES   PER SERVER IN BAND =   125.00
WITHIN 0- 20 MIN., INJURIES   =   10090   CUMULATIVE PERCENT = 20.293
        NUMBER OF SERVERS =   59
    INJURIES   PER SERVER =   171.02

PROXIMITY OF INJURIES

DATA FOR ZONE 496
INJURIES   =   1402
NUMBER OF SERVERS =   6
TOTAL CAPACITY =   1630

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   3320   , URBAN =   722   , SUBURBAN =   2598   , RURAL =   0
                              =   6.677 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   46
               INJURIES   PER SERVER IN BAND =   72.00
WITHIN 0- 15 MIN., INJURIES   =   3320   CUMULATIVE PERCENT = 6.677
        NUMBER OF SERVERS =   46
     INJURIES   PER SERVER =   72.17

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   5236   , URBAN =   1778   , SUBURBAN =   3458   , RURAL =   0
                              = 10.531 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   16
               INJURIES   PER SERVER IN BAND =   327.00
WITHIN 0- 20 MIN., INJURIES   =   8556   CUMULATIVE PERCENT = 17.208
        NUMBER OF SERVERS =   62
     INJURIES   PER SERVER =   138.00

PROXIMITY OF INJURIES

DATA FOR ZONE 497
INJURIES   =   1274
NUMBER OF SERVERS =   4
TOTAL CAPACITY =   695

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   3854   , URBAN =   1778   , SUBURBAN =   2076   , RURAL =   0
                                    =   7.751 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   8
                INJURIES   PER SERVER IN BAND =   481.00
WITHIN 0- 15 MIN., INJURIES   =   3854   CUMULATIVE PERCENT =   7.751
        NUMBER OF SERVERS =   8
    INJURIES   PER SERVER =   481.75

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   3284   , URBAN =   722   , SUBURBAN =   2422   , RURAL =   140
                                    =   6.605 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   46
                INJURIES   PER SERVER IN BAND =   71.00
WITHIN 0- 20 MIN., INJURIES   =   7138   CUMULATIVE PERCENT = 14.356
        NUMBER OF SERVERS =   54
    INJURIES   PER SERVER =   132.19

PROXIMITY OF INJURIES

DATA FOR ZONE 499
INJURIES   =   430
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   394

            TIME BAND   0- 15 MINUTES
            INJURIES   WITHIN BAND =   2216   , URBAN =   0   , SUBURBAN =   2076   , RURAL =   140
                                     =   4.457 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   6
            INJURIES   PER SERVER IN BAND =   369.00
WITHIN 0- 15 MIN., INJURIES   =   2216   CUMULATIVE PERCENT =   4.457
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   369.33

            TIME BAND   15- 20 MINUTES
            INJURIES   WITHIN BAND =   1864   , URBAN =   1864   , SUBURBAN =   0   , RURAL =   0
                                     =   3.749 PERCENT OF TOTAL INJURIES

            NUMBER OF SERVERS IN BAND =   2
            INJURIES   PER SERVER IN BAND =   932.00
WITHIN 0- 20 MIN., INJURIES   =   4080   CUMULATIVE PERCENT =   8.206
        NUMBER OF SERVERS =   8
    INJURIES   PER SERVER =   510.00

PROXIMITY OF INJURIES

DATA FOR ZONE 500
INJURIES   =   300
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   65

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   672   , URBAN =   0   , SUBURBAN =   672   , RURAL =   0
                                      =   1.352 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   1
                        INJURIES   PER SERVER IN BAND =   672.00
WITHIN 0- 15 MIN., INJURIES   =   672   CUMULATIVE PERCENT =   1.352
        NUMBER OF SERVERS =   1
    INJURIES   PER SERVER =   672.00

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   1638   , URBAN =   0   , SUBURBAN =   1638   , RURAL =   0
                                      =   3.294 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   5
                        INJURIES   PER SERVER IN BAND =   327.00
WITHIN 0- 20 MIN., INJURIES   =   2310   CUMULATIVE PERCENT =   4.646
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   385.00

PROXIMITY OF INJURIES

DATA FOR ZONE 501
INJURIES   =   1236
NUMBER OF SERVERS =   5
TOTAL CAPACITY =   1559

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   3594   , URBAN =   1778 , SUBURBAN =   1816 , RURAL =   0
                          =   7.228 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   8
INJURIES   PER SERVER IN BAND =   449.00
WITHIN 0- 15 MIN., INJURIES   =   3594   CUMULATIVE PERCENT = 7.228
     NUMBER OF SERVERS =   8
INJURIES   PER SERVER =   449.25

TIME BAND 15- 20 MINUTES
INJURIES   WITHIN BAND =   1530   , URBAN =   0 , SUBURBAN =   1530 , RURAL =   0
                          =   3.077 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   1
INJURIES   PER SERVER IN BAND =   1530.00
WITHIN 0- 20 MIN., INJURIES   =   5124   CUMULATIVE PERCENT = 10.305
     NUMBER OF SERVERS =   9
INJURIES   PER SERVER =   569.33

PROXIMITY OF INJURIES

DATA FOR ZONE 502
INJURIES   =   580
NUMBER OF SERVERS =   1
TOTAL CAPACITY =   212

                TIME BAND   0- 15 MINUTES
                INJURIES   WITHIN BAND =   2272   , URBAN =   0   , SUBURBAN =   2272   , RURAL =   0
                                =   4.569 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   6
                INJURIES   PER SERVER IN BAND =   378.00
WITHIN 0- 15 MIN., INJURIES   =   2272   CUMULATIVE PERCENT =   4.569
        NUMBER OF SERVERS =   6
    INJURIES   PER SERVER =   378.67

                TIME BAND   15- 20 MINUTES
                INJURIES   WITHIN BAND =   1208   , URBAN =   0   , SUBURBAN =   1020   , RURAL =   188
                                =   2.430 PERCENT OF TOTAL INJURIES

                NUMBER OF SERVERS IN BAND =   6
                INJURIES   PER SERVER IN BAND =   201.00
WITHIN 0- 20 MIN., INJURIES   =   3480   CUMULATIVE PERCENT =   6.999
        NUMBER OF SERVERS =   12
    INJURIES   PER SERVER =   290.00

PROXIMITY OF INJURIES

DATA FOR ZONE 503
INJURIES   =   44
NUMBER OF SERVERS =   2
TOTAL CAPACITY =   268

TIME BAND   0- 15 MINUTES
INJURIES   WITHIN BAND =   2334   , URBAN =   0   , SUBURBAN =   2334   , RURAL =   0
                         =   4.694 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   8
INJURIES   PER SERVER IN BAND =   291.00
WITHIN 0- 15 MIN., INJURIES   =   2334   CUMULATIVE PERCENT =   4.694
     NUMBER OF SERVERS =   8
INJURIES   PER SERVER =   291.75

TIME BAND   15- 20 MINUTES
INJURIES   WITHIN BAND =   264   , URBAN =   0   , SUBURBAN =   264   , RURAL =   0
                         =   0.531 PERCENT OF TOTAL INJURIES

NUMBER OF SERVERS IN BAND =   4
INJURIES   PER SERVER IN BAND =   66.00
WITHIN 0- 20 MIN., INJURIES   =   2598   CUMULATIVE PERCENT =   5.225
     NUMBER OF SERVERS =   12
INJURIES   PER SERVER =   216.50

INJURIES   PROXIMAL TO ANY SERVER

TIME BAND	INJURIES	PERCENT OF TOTAL INJURIES
0 - 15	37500	75.419
15 - 20	5022	10.100

PROXIMITY
OF HOSPITALS
TO EACH ZONE
OF MICHIGAN

STATE WIDE
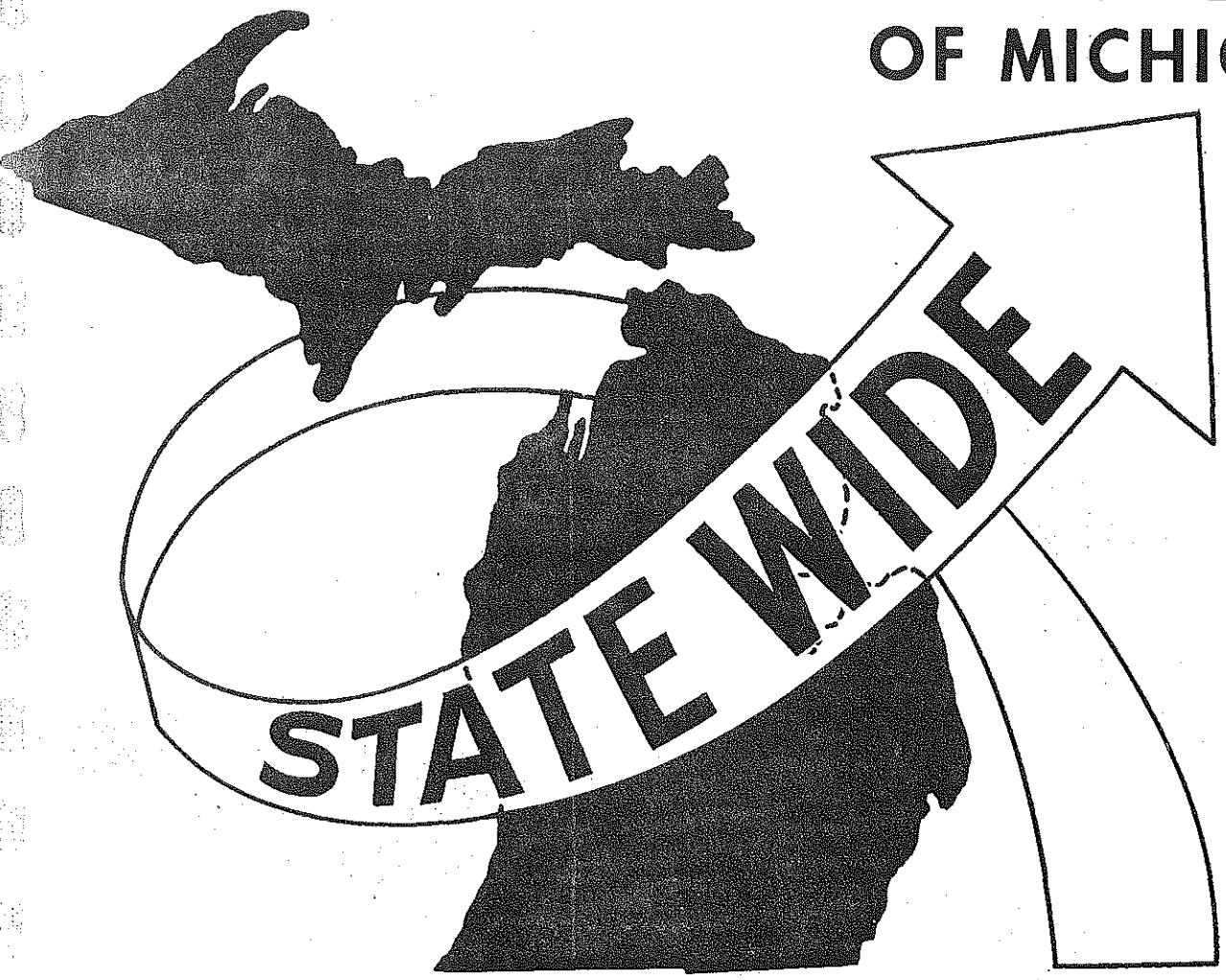
Proximity of Hospitals to Each Zone of Michigan

This section of output attempts to provide an answer to how well each zone of Michigan is being served. Each zone is examined to see how many hospitals lie within 0-15 and 15-20 minutes' driving time away, how many beds are contained in hospitals within each time band, and how this data compares with the number of accidents occurring in the zone.

The column headings deserve a word of explanation. A "service zone" is a zone which contains at least one hospital. So for a given zone and a given time band, the figure in the "service zones" column is the number of zones containing at least one hospital within that time band from the zone of origin. "Servers" means "hospitals"; thus for any given origin zone and time band, the "servers" column gives the number of hospitals in that time band. Similarly the "capacity" is the number of beds in all hospitals lying in a given time band about a zone of origin. "Injuries/server" is a ratio derived by dividing the number of injuries occurring in the origin zone by the number of hospitals lying in the time band. By the same token, "injuries/capacity" is the number of injuries in the origin zone divided by the total number of beds from all hospitals in the time band. If there are no hospitals in a given time band, these last two numbers are set equal to zero by convention.

For example, consider zone 3 again. From the last section, it is known that six injury accidents occurred in zone 3. Within 0-15 minutes, there is one service zone containing one

hospital ("server"). This hospital has 34 beds. Therefore, the "injuries/server" ratio is 6 / 1 = 6.00, and the "injuries/ capacity" ratio is 6 / 34 = 0.18. Since there are no hospitals within 15-20 minutes, everything in the 15-20 minute row for zone 3 is set equal to zero.

As another example, look at zone 39, in which 370 injury accidents occurred. Within 0-15 minutes, there is one server zone containing two hospitals and a total of 364 beds. This gives an injury/server ratio of 370 / 2 = 185.00 and an injury/ capacity ratio of 370 / 364 = 1.02. In the 15-20 minute band, there is one server zone which contains one hospital having 65 beds. Therefore, the injury/server ratio of 370 / 1 = 370.00 and an injury/capacity ratio of 370 / 65 = 5.69.

SERVER PROXIMITY

ZONE		SERVICE ZONES	SERVERS	CAPACITY	INJURIES	/SERVER	INJURIES	/CAPACITY
1	0- 15MIN.	0	0	0	0.00	0.00		
1	15- 20MIN.	0	0	0	0.00	0.00		
2	0- 15MIN.	0	0	0	0.00	0.00		
2	15- 20MIN.	0	0	0	0.00	0.00		
3	0- 15MIN.	1	1	34	6.00	0.18		
3	15- 20MIN.	0	0	0	0.00	0.00		
4	0- 15MIN.	0	0	0	0.00	0.00		
4	15- 20MIN.	0	0	0	0.00	0.00		
5	0- 15MIN.	0	0	0	0.00	0.00		
5	15- 20MIN.	0	0	0	0.00	0.00		
6	0- 15MIN.	1	1	34	24.00	0.71		
6	15- 20MIN.	0	0	0	0.00	0.00		
7	0- 15MIN.	1	1	89	44.00	0.49		
7	15- 20MIN.	0	0	0	0.00	0.00		
8	0- 15MIN.	0	0	0	0.00	0.00		
8	15- 20MIN.	0	0	0	0.00	0.00		
9	0- 15MIN.	1	1	34	146.00	4.06		
9	15- 20MIN.	0	0	0	0.00	0.00		
10	0- 15MIN.	0	0	0	0.00	0.00		
10	15- 20MIN.	1	1	203	102.00	0.50		

11	0- 15MIN.	1	1	32	32.00	1.00
11	15- 20MIN.	0	0	0	0.00	0.00
12	0- 15MIN.	0	0	0	0.00	0.00
12	15- 20MIN.	0	0	0	0.00	0.00
13	0- 15MIN.	1	1	165	80.00	0.48
13	15- 20MIN.	0	0	0	0.00	0.00
14	0- 15MIN.	1	1	165	66.00	0.40
14	15- 20MIN.	0	0	0	0.00	0.00
15	0- 15MIN.	0	0	0	0.00	0.00
15	15- 20MIN.	0	0	0	0.00	0.00
16	0- 15MIN.	0	0	0	0.00	0.00
16	15- 20MIN.	0	0	0	0.00	0.00
17	0- 15MIN.	0	0	0	0.00	0.00
17	15- 20MIN.	0	0	0	0.00	0.00
18	0- 15MIN.	0	0	0	0.00	0.00
18	15- 20MIN.	0	0	0	0.00	0.00
19	0- 15MIN.	1	1	81	36.00	0.44
19	15- 20MIN.	0	0	0	0.00	0.00
20	0- 15MIN.	0	0	0	0.00	0.00
20	15- 20MIN.	0	0	0	0.00	0.00

21	0- 15MIN.	1	1	81	62.00	0.77
21	15- 20MIN.	0	0	0	0.00	0.00
22	0- 15MIN.	1	1	70	22.00	0.31
22	15- 20MIN.	0	0	0	0.00	0.00
23	0- 15MIN.	0	0	0	0.00	0.00
23	15- 20MIN.	1	1	70	12.00	0.17
24	0- 15MIN.	0	0	0	0.00	0.00
24	15- 20MIN.	0	0	0	0.00	0.00
25	0- 15MIN.	1	1	102	0.00	0.00
25	15- 20MIN.	0	0	0	0.00	0.00
26	0- 15MIN.	1	1	102	126.00	1.24
26	15- 20MIN.	0	0	0	0.00	0.00
27	0- 15MIN.	0	0	0	0.00	0.00
27	15- 20MIN.	0	0	0	0.00	0.00
28	0- 15MIN.	0	0	0	0.00	0.00
28	15- 20MIN.	0	0	0	0.00	0.00
29	0- 15MIN.	1	4	645	45.00	0.28
29	15- 20MIN.	0	0	0	0.00	0.00
30	0- 15MIN.	1	4	645	43.00	0.27
30	15- 20MIN.	0	0	0	0.00	0.00

31	0- 15MIN.	1	4	645	47.50	0.29
31	15- 20MIN.	0	0	0	0.00	0.00
32	0- 15MIN.	1	4	645	59.50	0.37
32	15- 20MIN.	0	0	0	0.00	0.00
33	0- 15MIN.	1	1	81	140.00	1.73
33	15- 20MIN.	0	0	0	0.00	0.00
34	0- 15MIN.	1	1	40	20.00	0.50
34	15- 20MIN.	0	0	0	0.00	0.00
35	0- 15MIN.	1	1	40	68.00	1.70
35	15- 20MIN.	0	0	0	0.00	0.00
36	0- 15MIN.	0	0	0	0.00	0.00
36	15- 20MIN.	0	0	0	0.00	0.00
37	0- 15MIN.	1	2	364	85.00	0.47
37	15- 20MIN.	0	0	0	0.00	0.00
38	0- 15MIN.	0	0	0	0.00	0.00
38	15- 20MIN.	0	0	0	0.00	0.00
39	0- 15MIN.	1	2	364	185.00	1.02
39	15- 20MIN.	1	1	65	370.00	5.69
40	0- 15MIN.	1	1	65	124.00	1.91
40	15- 20MIN.	0	0	0	0.00	0.00

41	0- 15MIN.	1	1	253	66.00	0.26
41	15- 20MIN.	2	2	213	33.00	0.31
42	0- 15MIN.	2	2	205	86.00	0.84
42	15- 20MIN.	0	0	0	0.00	0.00
43	0- 15MIN.	0	0	0	0.00	0.00
43	15- 20MIN.	0	0	0	0.00	0.00
44	0- 15MIN.	1	2	364	66.00	0.36
44	15- 20MIN.	1	1	253	132.00	0.52
45	0- 15MIN.	2	2	205	80.00	0.78
45	15- 20MIN.	1	1	253	160.00	0.63
46	0- 15MIN.	2	2	205	6.00	0.06
46	15- 20MIN.	0	0	0	0.00	0.00
47	0- 15MIN.	2	2	205	0.00	0.00
47	15- 20MIN.	0	0	0	0.00	0.00
48	0- 15MIN.	1	1	120	102.00	0.85
48	15- 20MIN.	0	0	0	0.00	0.00
49	0- 15MIN.	0	0	0	0.00	0.00
49	15- 20MIN.	1	1	120	28.00	0.23
50	0- 15MIN.	0	0	0	0.00	0.00
50	15- 20MIN.	0	0	0	0.00	0.00

51	0- 15MIN.	1	1	120	44.00	0.37
51	15- 20MIN.	0	0	0	0.00	0.00
52	0- 15MIN.	1	1	120	18.00	0.15
52	15- 20MIN.	0	0	0	0.00	0.00
53	0- 15MIN.	0	0	0	0.00	0.00
53	15- 20MIN.	1	1	120	4.00	0.03
54	0- 15MIN.	1	1	120	24.00	0.20
54	15- 20MIN.	0	0	0	0.00	0.00
55	0- 15MIN.	1	5	759	48.40	0.32
55	15- 20MIN.	1	1	71	242.00	3.41
56	0- 15MIN.	0	0	0	0.00	0.00
56	15- 20MIN.	1	1	140	6.00	0.04
57	0- 15MIN.	0	0	0	0.00	0.00
57	15- 20MIN.	0	0	0	0.00	0.00
58	0- 15MIN.	1	5	759	13.20	0.09
58	15- 20MIN.	1	1	71	66.00	0.93
59	0- 15MIN.	1	5	759	15.60	0.10
59	15- 20MIN.	0	0	0	0.00	0.00
60	0- 15MIN.	2	2	211	40.00	0.38
60	15- 20MIN.	0	0	0	0.00	0.00

61	0- 15MIN.	1	1	71	60.00	0.85
61	15- 20MIN.	2	6	899	10.00	0.07
62	0- 15MIN.	1	5	759	22.40	0.15
62	15- 20MIN.	0	0	0	0.00	0.00
63	0- 15MIN.	1	5	759	4.80	0.03
63	15- 20MIN.	1	1	71	24.00	0.34
64	0- 15MIN.	1	1	140	28.00	0.20
64	15- 20MIN.	1	1	71	28.00	0.39
65	0- 15MIN.	0	0	0	0.00	0.00
65	15- 20MIN.	2	2	191	6.00	0.06
66	0- 15MIN.	1	1	140	38.00	0.27
66	15- 20MIN.	1	1	71	38.00	0.54
67	0- 15MIN.	1	1	71	46.00	0.65
67	15- 20MIN.	2	6	899	7.67	0.05
68	0- 15MIN.	1	1	59	36.00	0.61
68	15- 20MIN.	1	1	253	36.00	0.14
69	0- 15MIN.	1	1	59	72.00	1.22
69	15- 20MIN.	0	0	0	0.00	0.00
70	0- 15MIN.	1	1	154	62.00	0.40
70	15- 20MIN.	1	1	51	62.00	1.22

71	0- 15MIN.	0	0	0	0.00	0.00
71	15- 20MIN.	1	1	154	88.00	0.57
72	0- 15MIN.	0	0	0	0.00	0.00
72	15- 20MIN.	0	0	0	0.00	0.00
73	0- 15MIN.	0	0	0	0.00	0.00
73	15- 20MIN.	0	0	0	0.00	0.00
74	0- 15MIN.	0	0	0	0.00	0.00
74	15- 20MIN.	0	0	0	0.00	0.00
75	0- 15MIN.	2	2	50	5.00	0.20
75	15- 20MIN.	0	0	0	0.00	0.00
76	0- 15MIN.	0	0	0	0.00	0.00
76	15- 20MIN.	0	0	0	0.00	0.00
77	0- 15MIN.	0	0	0	0.00	0.00
77	15- 20MIN.	0	0	0	0.00	0.00
78	0- 15MIN.	2	2	50	15.00	0.60
78	15- 20MIN.	0	0	0	0.00	0.00
79	0- 15MIN.	1	1	128	0.00	0.00
79	15- 20MIN.	0	0	0	0.00	0.00
80	0- 15MIN.	0	0	0	0.00	0.00
80	15- 20MIN.	0	0	0	0.00	0.00

81	0-	15MIN.	0	0	0	0.00	0.00
81	15-	20MIN.	0	0	0	0.00	0.00
82	0-	15MIN.	1	1	128	40.00	0.31
82	15-	20MIN.	0	0	0	0.00	0.00
83	0-	15MIN.	1	1	233	6.00	0.03
83	15-	20MIN.	0	0	0	0.00	0.00
84	0-	15MIN.	0	0	0	0.00	0.00
84	15-	20MIN.	0	0	0	0.00	0.00
85	0-	15MIN.	0	0	0	0.00	0.00
85	15-	20MIN.	0	0	0	0.00	0.00
86	0-	15MIN.	0	0	0	0.00	0.00
86	15-	20MIN.	0	0	0	0.00	0.00
87	0-	15MIN.	0	0	0	0.00	0.00
87	15-	20MIN.	0	0	0	0.00	0.00
88	0-	15MIN.	0	0	0	0.00	0.00
88	15-	20MIN.	0	0	0	0.00	0.00
89	0-	15MIN.	1	1	70	98.00	1.40
89	15-	20MIN.	0	0	0	0.00	0.00
90	0-	15MIN.	0	0	0	0.00	0.00
90	15-	20MIN.	0	0	0	0.00	0.00

91	0- 15MIN.	0	0	0	0.00	0.00
91	15- 20MIN.	0	0	0	0.00	0.00
92	0- 15MIN.	1	1	83	0.00	0.00
92	15- 20MIN.	0	0	0	0.00	0.00
93	0- 15MIN.	0	0	0	0.00	0.00
93	15- 20MIN.	1	5	1155	4.80	0.02
94	0- 15MIN.	1	1	83	38.00	0.46
94	15- 20MIN.	0	0	0	0.00	0.00
95	0- 15MIN.	0	0	0	0.00	0.00
95	15- 20MIN.	1	1	83	8.00	0.10
96	0- 15MIN.	0	0	0	0.00	0.00
96	15- 20MIN.	1	1	83	42.00	0.51
97	0- 15MIN.	0	0	0	0.00	0.00
97	15- 20MIN.	0	0	0	0.00	0.00
98	0- 15MIN.	0	0	0	0.00	0.00
98	15- 20MIN.	0	0	0	0.00	0.00
99	0- 15MIN.	1	1	83	4.00	0.05
99	15- 20MIN.	0	0	0	0.00	0.00
100	0- 15MIN.	0	0	0	0.00	0.00
100	15- 20MIN.	0	0	0	0.00	0.00

101	0- 15MIN.	1	1	128	12.00	0.11
101	15- 20MIN.	0	0	0	0.00	0.00
102	0- 15MIN.	1	1	108	54.00	0.50
102	15- 20MIN.	0	0	0	0.00	0.00
103	0- 15MIN.	1	1	150	0.00	0.00
103	15- 20MIN.	0	0	0	0.00	0.00
104	0- 15MIN.	1	1	150	74.00	0.49
104	15- 20MIN.	0	0	0	0.00	0.00
105	0- 15MIN.	0	0	0	0.00	0.00
105	15- 20MIN.	0	0	0	0.00	0.00
106	0- 15MIN.	0	0	0	0.00	0.00
106	15- 20MIN.	1	1	150	128.00	0.85
107	0- 15MIN.	0	0	0	0.00	0.00
107	15- 20MIN.	0	0	0	0.00	0.00
108	0- 15MIN.	0	0	0	0.00	0.00
108	15- 20MIN.	0	0	0	0.00	0.00
109	0- 15MIN.	1	1	116	96.00	0.83
109	15- 20MIN.	0	0	0	0.00	0.00
110	0- 15MIN.	1	1	116	30.00	0.26
110	15- 20MIN.	0	0	0	0.00	0.00

111	0- 15MIN.	0	0	0	0.00	0.00
111	15- 20MIN.	0	0	0	0.00	0.00
112	0- 15MIN.	1	1	20	22.00	1.10
112	15- 20MIN.	0	0	0	0.00	0.00
113	0- 15MIN.	1	1	68	40.00	0.59
113	15- 20MIN.	1	1	44	40.00	0.91
114	0- 15MIN.	1	1	68	86.00	1.26
114	15- 20MIN.	1	1	44	86.00	1.95
115	0- 15MIN.	1	1	68	92.00	1.35
115	15- 20MIN.	0	0	0	0.00	0.00
116	0- 15MIN.	0	0	0	0.00	0.00
116	15- 20MIN.	0	0	0	0.00	0.00
117	0- 15MIN.	1	5	1155	55.60	0.24
117	15- 20MIN.	0	0	0	0.00	0.00
118	0- 15MIN.	1	1	44	36.00	0.82
118	15- 20MIN.	1	1	68	36.00	0.53
119	0- 15MIN.	0	0	0	0.00	0.00
119	15- 20MIN.	0	0	0	0.00	0.00
120	0- 15MIN.	0	0	0	0.00	0.00
120	15- 20MIN.	0	0	0	0.00	0.00

121	0- 15MIN.	2	6	1199	17.67	0.09
121	15- 20MIN.	1	1	68	106.00	1.56
122	0- 15MIN.	1	1	44	6.00	0.14
122	15- 20MIN.	1	1	68	6.00	0.09
123	0- 15MIN.	0	0	0	0.00	0.00
123	15- 20MIN.	1	5	1155	4.00	0.02
124	0- 15MIN.	1	2	240	34.00	0.28
124	15- 20MIN.	0	0	0	0.00	0.00
125	0- 15MIN.	0	0	0	0.00	0.00
125	15- 20MIN.	0	0	0	0.00	0.00
126	0- 15MIN.	0	0	0	0.00	0.00
126	15- 20MIN.	1	2	240	30.00	0.25
127	0- 15MIN.	1	2	240	29.00	0.24
127	15- 20MIN.	0	0	0	0.00	0.00
128	0- 15MIN.	1	6	2001	100.67	0.30
128	15- 20MIN.	0	0	0	0.00	0.00
129	0- 15MIN.	0	0	0	0.00	0.00
129	15- 20MIN.	0	0	0	0.00	0.00
130	0- 15MIN.	0	0	0	0.00	0.00
130	15- 20MIN.	0	0	0	0.00	0.00

131	0- 15MIN.	1	6	2001	61.33	0.18
131	15- 20MIN.	0	0	0	0.00	0.00
132	0- 15MIN.	0	0	0	0.00	0.00
132	15- 20MIN.	2	7	2054	23.71	0.08
133	0- 15MIN.	1	6	2001	22.67	0.07
133	15- 20MIN.	0	0	0	0.00	0.00
134	0- 15MIN.	0	0	0	0.00	0.00
134	15- 20MIN.	2	2	219	52.00	0.47
135	0- 15MIN.	0	0	0	0.00	0.00
135	15- 20MIN.	0	0	0	0.00	0.00
136	0- 15MIN.	1	6	2001	37.00	0.11
136	15- 20MIN.	0	0	0	0.00	0.00
137	0- 15MIN.	0	0	0	0.00	0.00
137	15- 20MIN.	0	0	0	0.00	0.00
138	0- 15MIN.	0	0	0	0.00	0.00
138	15- 20MIN.	0	0	0	0.00	0.00
139	0- 15MIN.	0	0	0	0.00	0.00
139	15- 20MIN.	1	6	2001	3.33	0.01
140	0- 15MIN.	0	0	0	0.00	0.00
140	15- 20MIN.	0	0	0	0.00	0.00

| 141 | 0- | 15MIN. | 1 | 1 | 53 | 2.00 | 0.04 |
| 141 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 142 | 0- | 15MIN. | 1 | 1 | 40 | 2.00 | 0.05 |
| 142 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 143 | 0- | 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 143 | 15- | 20MIN. | 1 | 1 | 40 | 40.00 | 1.00 |

| 144 | 0- | 15MIN. | 1 | 1 | 40 | 12.00 | 0.30 |
| 144 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 145 | 0- | 15MIN. | 1 | 1 | 40 | 28.00 | 0.70 |
| 145 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 146 | 0- | 15MIN. | 1 | 1 | 80 | 32.00 | 0.40 |
| 146 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 147 | 0- | 15MIN. | 1 | 1 | 71 | 8.00 | 0.11 |
| 147 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 148 | 0- | 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 148 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 149 | 0- | 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 149 | 15- | 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 150 | 0- | 15MIN. | 1 | 1 | 80 | 44.00 | 0.55 |
| 150 | 15- | 20MIN. | 1 | 1 | 71 | 44.00 | 0.62 |

| 151 | 0- 15MIN. | 1 | 2 | 328 | 38.00 | 0.23 |
| 151 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 152 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 152 | 15- 20MIN. | 1 | 2 | 328 | 55.00 | 0.34 |

| 153 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 153 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 154 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 154 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 155 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 155 | 15- 20MIN. | 1 | 2 | 328 | 10.00 | 0.06 |

| 156 | 0- 15MIN. | 1 | 1 | 142 | 74.00 | 0.52 |
| 156 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 157 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 157 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 158 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 158 | 15- 20MIN. | 1 | 1 | 142 | 124.00 | 0.87 |

| 159 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 159 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 160 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 160 | 15- 20MIN. | 1 | 1 | 142 | 14.00 | 0.10 |

| 161 | 0- 15MIN. | 1 | 1 | 99 | 0.00 | 0.00 |
| 161 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 162 | 0- 15MIN. | 1 | 1 | 99 | 70.00 | 0.71 |
| 162 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 163 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 163 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 164 | 0- 15MIN. | 1 | 1 | 99 | 18.00 | 0.18 |
| 164 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 165 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 165 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 166 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 166 | 15- 20MIN. | 2 | 2 | 124 | 15.00 | 0.24 |

| 167 | 0- 15MIN. | 1 | 1 | 99 | 42.00 | 0.42 |
| 167 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 168 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 168 | 15- 20MIN. | 1 | 1 | 12 | 26.00 | 2.17 |

| 169 | 0- 15MIN. | 1 | 1 | 160 | 28.00 | 0.17 |
| 169 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 170 | 0- 15MIN. | 1 | 1 | 76 | 50.00 | 0.66 |
| 170 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

171	0- 15MIN.	0	0	0	0.00	0.00
171	15- 20MIN.	0	0	0	0.00	0.00
172	0- 15MIN.	0	0	0	0.00	0.00
172	15- 20MIN.	0	0	0	0.00	0.00
173	0- 15MIN.	1	1	160	40.00	0.25
173	15- 20MIN.	0	0	0	0.00	0.00
174	0- 15MIN.	1	1	160	0.00	0.00
174	15- 20MIN.	0	0	0	0.00	0.00
175	0- 15MIN.	0	0	0	0.00	0.00
175	15- 20MIN.	0	0	0	0.00	0.00
176	0- 15MIN.	0	0	0	0.00	0.00
176	15- 20MIN.	0	0	0	0.00	0.00
177	0- 15MIN.	1	1	29	32.00	1.10
177	15- 20MIN.	0	0	0	0.00	0.00
178	0- 15MIN.	0	0	0	0.00	0.00
178	15- 20MIN.	0	0	0	0.00	0.00
179	0- 15MIN.	0	0	0	0.00	0.00
179	15- 20MIN.	1	1	57	28.00	0.49
180	0- 15MIN.	0	0	0	0.00	0.00
180	15- 20MIN.	0	0	0	0.00	0.00

| 181 | 0- 15MIN. | 1 | 2 | 95 | 20.00 | 0.42 |
| 181 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 182 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 182 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 183 | 0- 15MIN. | 1 | 5 | 1155 | 298.00 | 1.29 |
| 183 | 15- 20MIN. | 1 | 1 | 43 | 1490.00 | 34.65 |

| 184 | 0- 15MIN. | 1 | 5 | 1155 | 8.00 | 0.03 |
| 184 | 15- 20MIN. | 1 | 1 | 43 | 40.00 | 0.93 |

| 185 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 185 | 15- 20MIN. | 2 | 6 | 1198 | 3.00 | 0.02 |

| 186 | 0- 15MIN. | 1 | 1 | 43 | 76.00 | 1.77 |
| 186 | 15- 20MIN. | 1 | 5 | 1155 | 15.20 | 0.07 |

| 187 | 0- 15MIN. | 1 | 1 | 43 | 14.00 | 0.33 |
| 187 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 188 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 188 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

| 189 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 189 | 15- 20MIN. | 1 | 1 | 43 | 6.00 | 0.14 |

| 190 | 0- 15MIN. | 0 | 0 | 0 | 0.00 | 0.00 |
| 190 | 15- 20MIN. | 0 | 0 | 0 | 0.00 | 0.00 |

191	0- 15MIN.	0	0	0	0.00	0.00
191	15- 20MIN.	0	0	0	0.00	0.00
192	0- 15MIN.	1	1	64	18.00	0.28
192	15- 20MIN.	0	0	0	0.00	0.00
193	0- 15MIN.	1	1	64	24.00	0.38
193	15- 20MIN.	0	0	0	0.00	0.00
194	0- 15MIN.	0	0	0	0.00	0.00
194	15- 20MIN.	0	0	0	0.00	0.00
195	0- 15MIN.	0	0	0	0.00	0.00
195	15- 20MIN.	0	0	0	0.00	0.00
196	0- 15MIN.	1	1	64	22.00	0.34
196	15- 20MIN.	1	1	57	22.00	0.39
197	0- 15MIN.	1	1	64	20.00	0.31
197	15- 20MIN.	0	0	0	0.00	0.00
198	0- 15MIN.	0	0	0	0.00	0.00
198	15- 20MIN.	0	0	0	0.00	0.00
199	0- 15MIN.	0	0	0	0.00	0.00
199	15- 20MIN.	0	0	0	0.00	0.00
200	0- 15MIN.	1	1	57	26.00	0.46
200	15- 20MIN.	1	1	114	26.00	0.23

201	0- 15MIN.	1	1	44	32.00	0.73
201	15- 20MIN.	0	0	0	0.00	0.00
202	0- 15MIN.	1	1	44	52.00	1.18
202	15- 20MIN.	0	0	0	0.00	0.00
203	0- 15MIN.	0	0	0	0.00	0.00
203	15- 20MIN.	0	0	0	0.00	0.00
204	0- 15MIN.	0	0	0	0.00	0.00
204	15- 20MIN.	0	0	0	0.00	0.00
205	0- 15MIN.	1	1	24	2.00	0.08
205	15- 20MIN.	0	0	0	0.00	0.00
206	0- 15MIN.	0	0	0	0.00	0.00
206	15- 20MIN.	1	1	26	12.00	0.46
207	0- 15MIN.	1	1	39	16.00	0.41
207	15- 20MIN.	0	0	0	0.00	0.00
208	0- 15MIN.	0	0	0	0.00	0.00
208	15- 20MIN.	1	1	39	4.00	0.10
209	0- 15MIN.	0	0	0	0.00	0.00
209	15- 20MIN.	1	1	26	12.00	0.46
210	0- 15MIN.	1	1	119	28.00	0.24
210	15- 20MIN.	0	0	0	0.00	0.00

211	0-	15MIN.	1	1	119	30.00	0.25
211	15-	20MIN.	1	1	142	30.00	0.21
212	0-	15MIN.	1	1	70	44.00	0.63
212	15-	20MIN.	0	0	0	0.00	0.00
213	0-	15MIN.	0	0	0	0.00	0.00
213	15-	20MIN.	1	1	119	8.00	0.07
214	0-	15MIN.	1	1	113	114.00	0.96
214	15-	20MIN.	0	0	0	0.00	0.00
215	0-	15MIN.	0	0	0	0.00	0.00
215	15-	20MIN.	0	0	0	0.00	0.00
216	0-	15MIN.	1	4	614	61.00	0.40
216	15-	20MIN.	0	0	0	0.00	0.00
217	0-	15MIN.	1	4	614	9.50	0.06
217	15-	20MIN.	0	0	0	0.00	0.00
218	0-	15MIN.	0	0	0	0.00	0.00
218	15-	20MIN.	0	0	0	0.00	0.00
219	0-	15MIN.	1	4	614	58.50	0.38
219	15-	20MIN.	0	0	0	0.00	0.00
220	0-	15MIN.	0	0	0	0.00	0.00
220	15-	20MIN.	1	4	614	33.50	0.22

221	0=	15MIN.	0	0	0	0.00	0.00
221	15=	20MIN.	0	0	0	0.00	0.00
222	0=	15MIN.	0	0	0	0.00	0.00
222	15=	20MIN.	1	1	12	42.00	3.50
223	0=	15MIN.	1	1	140	82.00	0.59
223	15=	20MIN.	1	4	614	20.50	0.13
224	0=	15MIN.	1	1	44	32.00	0.73
224	15=	20MIN.	0	0	0	0.00	0.00
225	0=	15MIN.	0	0	0	0.00	0.00
225	15=	20MIN.	0	0	0	0.00	0.00
226	0=	15MIN.	1	2	817	268.00	0.66
226	15=	20MIN.	0	0	0	0.00	0.00
227	0=	15MIN.	1	2	817	21.00	0.05
227	15=	20MIN.	1	1	50	42.00	0.84
228	0=	15MIN.	0	0	0	0.00	0.00
228	15=	20MIN.	1	2	817	19.00	0.05
229	0=	15MIN.	0	0	0	0.00	0.00
229	15=	20MIN.	0	0	0	0.00	0.00
230	0=	15MIN.	0	0	0	0.00	0.00
230	15=	20MIN.	1	2	817	59.00	0.14

231	0- 15MIN.	1	2	817	26.00	0.06
231	15- 20MIN.	1	1	36	52.00	1.44
232	0- 15MIN.	0	0	0	0.00	0.00
232	15- 20MIN.	1	2	817	27.00	0.07
233	0- 15MIN.	1	1	50	6.00	0.12
233	15- 20MIN.	0	0	0	0.00	0.00
234	0- 15MIN.	1	1	20	38.00	1.90
234	15- 20MIN.	0	0	0	0.00	0.00
235	0- 15MIN.	0	0	0	0.00	0.00
235	15- 20MIN.	1	1	20	22.00	1.10
236	0- 15MIN.	1	8	2002	99.25	0.40
236	15- 20MIN.	0	0	0	0.00	0.00
237	0- 15MIN.	0	0	0	0.00	0.00
237	15- 20MIN.	1	8	2002	7.25	0.03
238	0- 15MIN.	0	0	0	0.00	0.00
238	15- 20MIN.	0	0	0	0.00	0.00
239	0- 15MIN.	0	0	0	0.00	0.00
239	15- 20MIN.	1	8	2002	18.00	0.07
240	0- 15MIN.	0	0	0	0.00	0.00
240	15- 20MIN.	0	0	0	0.00	0.00

241	0-	15MIN.	0	0	0	0.00	0.00
241	15-	20MIN.	1	8	2002	4.50	0.02
242	0-	15MIN.	1	8	2002	5.75	0.02
242	15-	20MIN.	0	0	0	0.00	0.00
243	0-	15MIN.	1	1	114	12.00	0.11
243	15-	20MIN.	1	1	57	12.00	0.21
244	0-	15MIN.	0	0	0	0.00	0.00
244	15-	20MIN.	0	0	0	0.00	0.00
245	0-	15MIN.	0	0	0	0.00	0.00
245	15-	20MIN.	0	0	0	0.00	0.00
246	0-	15MIN.	1	8	2002	11.25	0.04
246	15-	20MIN.	0	0	0	0.00	0.00
247	0-	15MIN.	0	0	0	0.00	0.00
247	15-	20MIN.	1	8	2002	10.00	0.04
248	0-	15MIN.	1	8	2002	54.75	0.22
248	15-	20MIN.	0	0	0	0.00	0.00
249	0-	15MIN.	0	0	0	0.00	0.00
249	15-	20MIN.	0	0	0	0.00	0.00
250	0-	15MIN.	0	0	0	0.00	0.00
250	15-	20MIN.	0	0	0	0.00	0.00

251	0- 15MIN.	0	0	0	0.00	0.00
251	15- 20MIN.	0	0	0	0.00	0.00
252	0- 15MIN.	1	1	166	0.00	0.00
252	15- 20MIN.	0	0	0	0.00	0.00
253	0- 15MIN.	0	0	0	0.00	0.00
253	15- 20MIN.	1	1	166	66.00	0.40
254	0- 15MIN.	0	0	0	0.00	0.00
254	15- 20MIN.	0	0	0	0.00	0.00
255	0- 15MIN.	0	0	0	0.00	0.00
255	15- 20MIN.	1	1	166	14.00	0.08
256	0- 15MIN.	1	1	166	134.00	0.81
256	15- 20MIN.	0	0	0	0.00	0.00
257	0- 15MIN.	1	1	166	180.00	1.08
257	15- 20MIN.	0	0	0	0.00	0.00
258	0- 15MIN.	0	0	0	0.00	0.00
258	15- 20MIN.	1	1	49	68.00	1.39
259	0- 15MIN.	1	1	94	14.00	0.15
259	15- 20MIN.	0	0	0	0.00	0.00
260	0- 15MIN.	0	0	0	0.00	0.00
260	15- 20MIN.	0	0	0	0.00	0.00

261	0-	15MIN.	0	0	0	0.00	0.00
261	15-	20MIN.	1	2	328	25.00	0.15
262	0-	15MIN.	1	1	272	86.00	0.32
262	15-	20MIN.	1	1	95	86.00	0.91
263	0-	15MIN.	1	1	272	140.00	0.51
263	15-	20MIN.	1	1	95	140.00	1.47
264	0-	15MIN.	0	0	0	0.00	0.00
264	15-	20MIN.	1	1	272	102.00	0.38
265	0-	15MIN.	0	0	0	0.00	0.00
265	15-	20MIN.	0	0	0	0.00	0.00
266	0-	15MIN.	1	1	95	74.00	0.78
266	15-	20MIN.	1	1	272	74.00	0.27
267	0-	15MIN.	1	1	37	18.00	0.49
267	15-	20MIN.	0	0	0	0.00	0.00
268	0-	15MIN.	1	1	272	46.00	0.17
268	15-	20MIN.	0	0	0	0.00	0.00
269	0-	15MIN.	1	1	25	16.00	0.64
269	15-	20MIN.	0	0	0	0.00	0.00
270	0-	15MIN.	1	1	12	54.00	4.50
270	15-	20MIN.	0	0	0	0.00	0.00

271	0- 15MIN.	1	1	206	96.00	0.47
271	15- 20MIN.	1	1	52	96.00	1.85
272	0- 15MIN.	1	1	204	14.00	0.07
272	15- 20MIN.	0	0	0	0.00	0.00
273	0- 15MIN.	0	0	0	0.00	0.00
273	15- 20MIN.	1	1	52	92.00	1.77
274	0- 15MIN.	0	0	0	0.00	0.00
274	15- 20MIN.	1	1	52	56.00	1.08
275	0- 15MIN.	1	1	52	214.00	4.12
275	15- 20MIN.	1	1	206	214.00	1.04
276	0- 15MIN.	0	0	0	0.00	0.00
276	15- 20MIN.	0	0	0	0.00	0.00
277	0- 15MIN.	1	1	66	6.00	0.09
277	15- 20MIN.	0	0	0	0.00	0.00
278	0- 15MIN.	0	0	0	0.00	0.00
278	15- 20MIN.	0	0	0	0.00	0.00
279	0- 15MIN.	0	0	0	0.00	0.00
279	15- 20MIN.	0	0	0	0.00	0.00
280	0- 15MIN.	1	1	1	20.00	20.00
280	15- 20MIN.	0	0	0	0.00	0.00

281	0- 15MIN.	0	0	0	0.00	0.00
281	15- 20MIN.	0	0	0	0.00	0.00
282	0- 15MIN.	1	1	21	62.00	2.95
282	15- 20MIN.	0	0	0	0.00	0.00
283	0- 15MIN.	0	0	0	0.00	0.00
283	15- 20MIN.	0	0	0	0.00	0.00
284	0- 15MIN.	1	3	602	445.33	2.22
284	15- 20MIN.	0	0	0	0.00	0.00
285	0- 15MIN.	4	15	2998	59.20	0.30
285	15- 20MIN.	0	0	0	0.00	0.00
286	0- 15MIN.	3	14	3134	18.86	0.08
286	15- 20MIN.	1	2	268	132.00	0.99
287	0- 15MIN.	0	0	0	0.00	0.00
287	15- 20MIN.	3	8	1296	103.50	0.64
288	0- 15MIN.	1	3	602	46.00	0.23
288	15- 20MIN.	0	0	0	0.00	0.00
289	0- 15MIN.	1	1	49	120.00	2.45
289	15- 20MIN.	0	0	0	0.00	0.00
290	0- 15MIN.	0	0	0	0.00	0.00
290	15- 20MIN.	0	0	0	0.00	0.00

291	0- 15MIN.	1	1	95	100.00	1.05
291	15- 20MIN.	0	0	0	0.00	0.00
292	0- 15MIN.	0	0	0	0.00	0.00
292	15- 20MIN.	0	0	0	0.00	0.00
293	0- 15MIN.	0	0	0	0.00	0.00
293	15- 20MIN.	0	0	0	0.00	0.00
294	0- 15MIN.	1	1	24	48.00	2.00
294	15- 20MIN.	0	0	0	0.00	0.00
295	0- 15MIN.	1	3	407	38.00	0.28
295	15- 20MIN.	0	0	0	0.00	0.00
296	0- 15MIN.	0	0	0	0.00	0.00
296	15- 20MIN.	0	0	0	0.00	0.00
297	0- 15MIN.	0	0	0	0.00	0.00
297	15- 20MIN.	0	0	0	0.00	0.00
298	0- 15MIN.	0	0	0	0.00	0.00
298	15- 20MIN.	0	0	0	0.00	0.00
299	0- 15MIN.	1	1	140	52.00	0.37
299	15- 20MIN.	0	0	0	0.00	0.00
300	0- 15MIN.	0	0	0	0.00	0.00
300	15- 20MIN.	1	1	140	80.00	0.57

301	0- 15MIN.	0	0	0	0.00	0.00
301	15- 20MIN.	0	0	0	0.00	0.00
302	0- 15MIN.	1	1	74	46.00	0.61
302	15- 20MIN.	0	0	0	0.00	0.00
303	0- 15MIN.	0	0	0	0.00	0.00
303	15- 20MIN.	0	0	0	0.00	0.00
304	0- 15MIN.	0	0	0	0.00	0.00
304	15- 20MIN.	0	0	0	0.00	0.00
305	0- 15MIN.	1	1	74	62.00	0.82
305	15- 20MIN.	0	0	0	0.00	0.00
306	0- 15MIN.	1	1	136	74.00	0.54
306	15- 20MIN.	0	0	0	0.00	0.00
307	0- 15MIN.	1	1	136	46.00	0.34
307	15- 20MIN.	0	0	0	0.00	0.00
308	0- 15MIN.	0	0	0	0.00	0.00
308	15- 20MIN.	0	0	0	0.00	0.00
309	0- 15MIN.	0	0	0	0.00	0.00
309	15- 20MIN.	0	0	0	0.00	0.00
310	0- 15MIN.	1	1	43	58.00	1.35
310	15- 20MIN.	0	0	0	0.00	0.00

311	0- 15MIN.	1	1	118	66.00	0.56
311	15- 20MIN.	0	0	0	0.00	0.00
312	0- 15MIN.	0	0	0	0.00	0.00
312	15- 20MIN.	0	0	0	0.00	0.00
313	0- 15MIN.	0	0	0	0.00	0.00
313	15- 20MIN.	0	0	0	0.00	0.00
314	0- 15MIN.	0	0	0	0.00	0.00
314	15- 20MIN.	0	0	0	0.00	0.00
315	0- 15MIN.	1	1	213	158.00	0.74
315	15- 20MIN.	0	0	0	0.00	0.00
316	0- 15MIN.	0	0	0	0.00	0.00
316	15- 20MIN.	0	0	0	0.00	0.00
317	0- 15MIN.	1	1	213	14.00	0.07
317	15- 20MIN.	0	0	0	0.00	0.00
318	0- 15MIN.	0	0	0	0.00	0.00
318	15- 20MIN.	1	1	213	30.00	0.14
319	0- 15MIN.	0	0	0	0.00	0.00
319	15- 20MIN.	0	0	0	0.00	0.00
320	0- 15MIN.	0	0	0	0.00	0.00
320	15- 20MIN.	0	0	0	0.00	0.00

321	0-	15MIN.	0	0	0	0.00	0.00
321	15-	20MIN.	0	0	0	0.00	0.00
322	0-	15MIN.	0	0	0	0.00	0.00
322	15-	20MIN.	0	0	0	0.00	0.00
323	0-	15MIN.	1	2	265	66.00	0.50
323	15-	20MIN.	0	0	0	0.00	0.00
324	0-	15MIN.	0	0	0	0.00	0.00
324	15-	20MIN.	0	0	0	0.00	0.00
325	0-	15MIN.	1	2	394	70.00	0.36
325	15-	20MIN.	1	4	695	35.00	0.20
326	0-	15MIN.	0	0	0	0.00	0.00
326	15-	20MIN.	0	0	0	0.00	0.00
327	0-	15MIN.	0	0	0	0.00	0.00
327	15-	20MIN.	1	2	265	100.00	0.75
328	0-	15MIN.	0	0	0	0.00	0.00
328	15-	20MIN.	1	2	265	20.00	0.15
329	0-	15MIN.	1	2	265	131.00	0.99
329	15-	20MIN.	0	0	0	0.00	0.00
330	0-	15MIN.	0	0	0	0.00	0.00
330	15-	20MIN.	0	0	0	0.00	0.00

331	0- 15MIN.	1	2	265	14.00	0.11
331	15- 20MIN.	0	0	0	0.00	0.00
332	0- 15MIN.	0	0	0	0.00	0.00
332	15- 20MIN.	0	0	0	0.00	0.00
333	0- 15MIN.	0	0	0	0.00	0.00
333	15- 20MIN.	1	2	394	43.00	0.22
334	0- 15MIN.	0	0	0	0.00	0.00
334	15- 20MIN.	0	0	0	0.00	0.00
335	0- 15MIN.	1	1	114	0.00	0.00
335	15- 20MIN.	1	1	57	0.00	0.00
336	0- 15MIN.	1	2	157	21.00	0.27
336	15- 20MIN.	0	0	0	0.00	0.00
337	0- 15MIN.	1	1	48	46.00	0.96
337	15- 20MIN.	0	0	0	0.00	0.00
338	0- 15MIN.	1	1	114	144.00	1.26
338	15- 20MIN.	0	0	0	0.00	0.00
339	0- 15MIN.	1	1	43	54.00	1.26
339	15- 20MIN.	0	0	0	0.00	0.00
340	0- 15MIN.	1	1	99	24.00	0.24
340	15- 20MIN.	0	0	0	0.00	0.00

341	0- 15MIN.	0	0	0	0.00	0.00
341	15- 20MIN.	0	0	0	0.00	0.00
342	0- 15MIN.	2	5	740	51.60	0.35
342	15- 20MIN.	1	1	90	258.00	2.87
343	0- 15MIN.	0	0	0	0.00	0.00
343	15- 20MIN.	0	0	0	0.00	0.00
344	0- 15MIN.	2	5	740	8.40	0.06
344	15- 20MIN.	1	1	90	42.00	0.47
345	0- 15MIN.	2	5	740	40.00	0.27
345	15- 20MIN.	1	1	90	200.00	2.22
346	0- 15MIN.	0	0	0	0.00	0.00
346	15- 20MIN.	0	0	0	0.00	0.00
347	0- 15MIN.	0	0	0	0.00	0.00
347	15- 20MIN.	0	0	0	0.00	0.00
348	0- 15MIN.	2	5	740	11.20	0.08
348	15- 20MIN.	0	0	0	0.00	0.00
349	0- 15MIN.	1	1	34	90.00	2.65
349	15- 20MIN.	1	4	706	22.50	0.13
350	0- 15MIN.	0	0	0	0.00	0.00
350	15- 20MIN.	0	0	0	0.00	0.00

351	0- 15MIN.	0	0	0	0.00	0.00
351	15- 20MIN.	2	2	124	16.00	0.26
352	0- 15MIN.	1	1	65	0.00	0.00
352	15- 20MIN.	0	0	0	0.00	0.00
353	0- 15MIN.	0	0	0	0.00	0.00
353	15- 20MIN.	0	0	0	0.00	0.00
354	0- 15MIN.	0	0	0	0.00	0.00
354	15- 20MIN.	0	0	0	0.00	0.00
355	0- 15MIN.	1	1	65	54.00	0.83
355	15- 20MIN.	0	0	0	0.00	0.00
356	0- 15MIN.	0	0	0	0.00	0.00
356	15- 20MIN.	0	0	0	0.00	0.00
357	0- 15MIN.	1	1	30	32.00	1.07
357	15- 20MIN.	0	0	0	0.00	0.00
358	0- 15MIN.	1	4	1172	193.50	0.66
358	15- 20MIN.	1	1	194	774.00	3.95
359	0- 15MIN.	3	8	2354	73.00	0.25
359	15- 20MIN.	1	4	1008	146.00	0.58
360	0- 15MIN.	2	8	1506	145.50	0.77
360	15- 20MIN.	3	13	3784	89.54	0.31

361	0- 15MIN.	3	9	2553	57.11	0.20
361	15- 20MIN.	2	7	1981	73.43	0.26
362	0- 15MIN.	2	2	573	112.00	0.39
362	15- 20MIN.	1	6	1781	37.33	0.13
363	0- 15MIN.	0	0	0	0.00	0.00
363	15- 20MIN.	3	3	464	62.67	0.41
364	0- 15MIN.	0	0	0	0.00	0.00
364	15- 20MIN.	0	0	0	0.00	0.00
365	0- 15MIN.	0	0	0	0.00	0.00
365	15- 20MIN.	0	0	0	0.00	0.00
366	0- 15MIN.	2	5	1372	14.00	0.05
366	15- 20MIN.	1	1	373	70.00	0.19
367	0- 15MIN.	3	9	1703	28.22	0.15
367	15- 20MIN.	1	4	1172	63.50	0.22
368	0- 15MIN.	1	1	194	186.00	0.96
368	15- 20MIN.	1	4	1172	47.00	0.16
369	0- 15MIN.	2	5	1368	22.80	0.08
369	15- 20MIN.	0	0	0	0.00	0.00
370	0- 15MIN.	1	4	1172	145.00	0.49
370	15- 20MIN.	0	0	0	0.00	0.00

371	0- 15MIN.	0	0	0	0.00	0.00
371	15- 20MIN.	0	0	0	0.00	0.00
372	0- 15MIN.	0	0	0	0.00	0.00
372	15- 20MIN.	0	0	0	0.00	0.00
373	0- 15MIN.	0	0	0	0.00	0.00
373	15- 20MIN.	1	4	1172	42.50	0.15
374	0- 15MIN.	0	0	0	0.00	0.00
374	15- 20MIN.	0	0	0	0.00	0.00
375	0- 15MIN.	0	0	0	0.00	0.00
375	15- 20MIN.	0	0	0	0.00	0.00
376	0- 15MIN.	1	1	31	20.00	0.65
376	15- 20MIN.	0	0	0	0.00	0.00
377	0- 15MIN.	1	1	43	44.00	1.02
377	15- 20MIN.	0	0	0	0.00	0.00
378	0- 15MIN.	0	0	0	0.00	0.00
378	15- 20MIN.	0	0	0	0.00	0.00
379	0- 15MIN.	0	0	0	0.00	0.00
379	15- 20MIN.	0	0	0	0.00	0.00
380	0- 15MIN.	1	1	64	54.00	0.84
380	15- 20MIN.	0	0	0	0.00	0.00

381	0- 15MIN.	0	0	0	0.00	0.00
381	15- 20MIN.	0	0	0	0.00	0.00
382	0- 15MIN.	0	0	0	0.00	0.00
382	15- 20MIN.	0	0	0	0.00	0.00
383	0- 15MIN.	1	1	41	10.00	0.24
383	15- 20MIN.	0	0	0	0.00	0.00
384	0- 15MIN.	0	0	0	0.00	0.00
384	15- 20MIN.	0	0	0	0.00	0.00
385	0- 15MIN.	0	0	0	0.00	0.00
385	15- 20MIN.	0	0	0	0.00	0.00
386	0- 15MIN.	1	1	18	18.00	1.00
386	15- 20MIN.	0	0	0	0.00	0.00
387	0- 15MIN.	1	1	100	58.00	0.58
387	15- 20MIN.	0	0	0	0.00	0.00
388	0- 15MIN.	0	0	0	0.00	0.00
388	15- 20MIN.	0	0	0	0.00	0.00
389	0- 15MIN.	0	0	0	0.00	0.00
389	15- 20MIN.	0	0	0	0.00	0.00
390	0- 15MIN.	0	0	0	0.00	0.00
390	15- 20MIN.	0	0	0	0.00	0.00

391	0- 15MIN.	0	0	0	0.00	0.00
391	15- 20MIN.	0	0	0	0.00	0.00
392	0- 15MIN.	1	1	70	12.00	0.17
392	15- 20MIN.	0	0	0	0.00	0.00
393	0- 15MIN.	1	1	70	48.00	0.69
393	15- 20MIN.	0	0	0	0.00	0.00
394	0- 15MIN.	0	0	0	0.00	0.00
394	15- 20MIN.	1	1	70	30.00	0.43
395	0- 15MIN.	2	2	243	68.00	0.56
395	15- 20MIN.	0	0	0	0.00	0.00
396	0- 15MIN.	0	0	0	0.00	0.00
396	15- 20MIN.	0	0	0	0.00	0.00
397	0- 15MIN.	1	1	90	24.00	0.27
397	15- 20MIN.	1	1	34	24.00	0.71
398	0- 15MIN.	0	0	0	0.00	0.00
398	15- 20MIN.	1	1	40	78.00	1.95
399	0- 15MIN.	1	1	90	118.00	1.31
399	15- 20MIN.	2	5	740	23.60	0.16
400	0- 15MIN.	0	0	0	0.00	0.00
400	15- 20MIN.	2	2	293	44.00	0.30

401	0- 15MIN.	0	0	0	0.00	0.00
401	15- 20MIN.	0	0	0	0.00	0.00
402	0- 15MIN.	2	2	243	42.00	0.35
402	15- 20MIN.	0	0	0	0.00	0.00
403	0- 15MIN.	2	2	243	18.00	0.15
403	15- 20MIN.	0	0	0	0.00	0.00
404	0- 15MIN.	1	1	100	34.00	0.34
404	15- 20MIN.	0	0	0	0.00	0.00
405	0- 15MIN.	1	1	19	26.00	1.37
405	15- 20MIN.	0	0	0	0.00	0.00
406	0- 15MIN.	0	0	0	0.00	0.00
406	15- 20MIN.	0	0	0	0.00	0.00
407	0- 15MIN.	0	0	0	0.00	0.00
407	15- 20MIN.	0	0	0	0.00	0.00
408	0- 15MIN.	0	0	0	0.00	0.00
408	15- 20MIN.	0	0	0	0.00	0.00
409	0- 15MIN.	1	5	1457	117.20	0.40
409	15- 20MIN.	0	0	0	0.00	0.00
410	0- 15MIN.	0	0	0	0.00	0.00
410	15- 20MIN.	1	1	213	74.00	0.35

411	0- 15MIN.	1	5	1457	66.80	0.23
411	15- 20MIN.	0	0	0	0.00	0.00
412	0- 15MIN.	1	5	1457	50.40	0.17
412	15- 20MIN.	1	4	645	63.00	0.39
413	0- 15MIN.	0	0	0	0.00	0.00
413	15- 20MIN.	1	5	1457	16.40	0.06
414	0- 15MIN.	0	0	0	0.00	0.00
414	15- 20MIN.	0	0	0	0.00	0.00
415	0- 15MIN.	1	5	1457	11.20	0.04
415	15- 20MIN.	0	0	0	0.00	0.00
416	0- 15MIN.	0	0	0	0.00	0.00
416	15- 20MIN.	0	0	0	0.00	0.00
417	0- 15MIN.	0	0	0	0.00	0.00
417	15- 20MIN.	0	0	0	0.00	0.00
418	0- 15MIN.	0	0	0	0.00	0.00
418	15- 20MIN.	0	0	0	0.00	0.00
419	0- 15MIN.	0	0	0	0.00	0.00
419	15- 20MIN.	2	9	2102	9.56	0.04
420	0- 15MIN.	0	0	0	0.00	0.00
420	15- 20MIN.	0	0	0	0.00	0.00

421	0-	15MIN.	0	0	0	0.00	0.00
421	15-	20MIN.	0	0	0	0.00	0.00
422	0-	15MIN.	0	0	0	0.00	0.00
422	15-	20MIN.	0	0	0	0.00	-0.00
423	0-	15MIN.	0	0	0	0.00	0.00
423	15-	20MIN.	0	0	0	0.00	0.00
424	0-	15MIN.	0	0	0	0.00	0.00
424	15-	20MIN.	0	0	0	0.00	0.00
425	0-	15MIN.	0	0	0	0.00	0.00
425	15-	20MIN.	0	0	0	0.00	0.00
426	0-	15MIN.	0	0	0	0.00	0.00
426	15-	20MIN.	0	0	0	0.00	0.00
427	0-	15MIN.	1	1	22	4.00	0.18
427	15-	20MIN.	0	0	0	0.00	0.00
428	0-	15MIN.	1	1	89	84.00	0.94
428	15-	20MIN.	0	0	0	0.00	0.00
429	0-	15MIN.	1	1	34	50.00	1.47
429	15-	20MIN.	0	0	0	0.00	0.00
430	0-	15MIN.	1	1	53	4.00	0.08
430	15-	20MIN.	0	0	0	0.00	0.00

431	0- 15MIN.	1	1	52	18.00	0.35
431	15- 20MIN.	0	0	0	0.00	0.00
432	0- 15MIN.	0	0	0	0.00	0.00
432	15- 20MIN.	0	0	0	0.00	0.00
433	0- 15MIN.	1	1	274	8.00	0.03
433	15- 20MIN.	0	0	0	0.00	0.00
434	0- 15MIN.	0	0	0	0.00	0.00
434	15- 20MIN.	1	1	276	40.00	0.14
435	0- 15MIN.	0	0	0	0.00	0.00
435	15- 20MIN.	1	1	276	14.00	0.05
436	0- 15MIN.	1	1	274	140.00	0.51
436	15- 20MIN.	0	0	0	0.00	0.00
437	0- 15MIN.	1	1	274	84.00	0.30
437	15- 20MIN.	0	0	0	0.00	0.00
438	0- 15MIN.	0	0	0	0.00	0.00
438	15- 20MIN.	1	1	276	10.00	0.04
439	0- 15MIN.	1	1	274	58.00	0.21
439	15- 20MIN.	0	0	0	0.00	0.00
440	0- 15MIN.	0	0	0	0.00	0.00
440	15- 20MIN.	0	0	0	0.00	0.00

441	0-	15MIN.	0	0	0	0.00	0.00
441	15-	20MIN.	1	1	276	40.00	0.14
442	0-	15MIN.	1	2	309	223.00	1.44
442	15-	20MIN.	0	0	0	0.00	0.00
443.	0-	15MIN.	1	1	69	138.00	2.00
443	15-	20MIN.	0	0	0	0.00	0.00
444	0-	15MIN.	0	0	0	0.00	0.00
444	15-	20MIN.	0	0	0	0.00	0.00
445	0-	15MIN.	0	0	0	0.00	0.00
445	15-	20MIN.	0	0	0	0.00	0.00
446	0-	15MIN.	0	0	0	0.00	0.00
446	15-	20MIN.	1	2	309	9.00	0.06
447	0-	15MIN.	0	0	0	0.00	0.00
447	15-	20MIN.	0	0	0	0.00	0.00
448	0-	15MIN.	1	1	45	16.00	0.36
448	15-	20MIN.	0	0	0	0.00	0.00
449	0-	15MIN.	0	0	0	0.00	0.00
449	15-	20MIN.	0	0	0	0.00	0.00
450	0-	15MIN.	0	0	0	0.00	0.00
450	15-	20MIN.	0	0	0	0.00	0.00

451	0-	15MIN.	0	0	0	0.00	0.00
451	15-	20MIN.	0	0	0	0.00	0.00
452	0-	15MIN.	1	1	94	46.00	0.49
452	15-	20MIN.	0	0	0	0.00	0.00
453	0-	15MIN.	0	0	0	0.00	0.00
453	15-	20MIN.	0	0	0	0.00	0.00
454	0-	15MIN.	0	0	0	0.00	0.00
454	15-	20MIN.	1	1	91	54.00	0.59
455	0-	15MIN.	1	1	91	72.00	0.79
455	15-	20MIN.	0	0	0	0.00	0.00
456	0-	15MIN.	0	0	0	0.00	0.00
456	15-	20MIN.	0	0	0	0.00	0.00
457	0-	15MIN.	0	0	0	0.00	0.00
457	15-	20MIN.	2	2	185	58.00	0.63
458	0-	15MIN.	1	1	94	56.00	0.60
458	15-	20MIN.	0	0	0	0.00	0.00
459	0-	15MIN.	1	1	91	84.00	0.92
459	15-	20MIN.	0	0	0	0.00	0.00
460	0-	15MIN.	1	1	32	18.00	0.56
460	15-	20MIN.	0	0	0	0.00	0.00

461	0- 15MIN.	1	1	32	20.00	0.63
461	15- 20MIN.	0	0	0	0.00	0.00
462	0- 15MIN.	0	0	0	0.00	0.00
462	15- 20MIN.	0	0	0	0.00	0.00
463	0- 15MIN.	1	1	32	44.00	1.38
463	15- 20MIN.	0	0	0	0.00	0.00
464	0- 15MIN.	0	0	0	0.00	0.00
464	15- 20MIN.	0	0	0	0.00	0.00
465	0- 15MIN.	0	0	0	0.00	0.00
465	15- 20MIN.	0	0	0	0.00	0.00
466	0- 15MIN.	1	1	57	20.00	0.35
466	15- 20MIN.	0	0	0	0.00	0.00
467	0- 15MIN.	0	0	0	0.00	0.00
467	15- 20MIN.	0	0	0	0.00	0.00
468	0- 15MIN.	0	0	0	0.00	0.00
468	15- 20MIN.	0	0	0	0.00	0.00
469	0- 15MIN.	0	0	0	0.00	0.00
469	15- 20MIN.	0	0	0	0.00	0.00
470	0- 15MIN.	0	0	0	0.00	0.00
470	15- 20MIN.	0	0	0	0.00	0.00

471	0- 15MIN.	1	1	90	40.00	0.44
471	15- 20MIN.	0	0	0	0.00	0.00
472	0- 15MIN.	0	0	0	0.00	0.00
472	15- 20MIN.	1	1	108	58.00	0.54
473	0- 15MIN.	0	0	0	0.00	0.00
473	15- 20MIN.	2	2	173	30.00	0.35
474	0- 15MIN.	0	0	0	0.00	0.00
474	15- 20MIN.	0	0	0	0.00	0.00
475	0- 15MIN.	0	0	0	0.00	0.00
475	15- 20MIN.	1	1	108	10.00	0.09
476	0- 15MIN.	1	1	90	56.00	0.62
476	15- 20MIN.	0	0	0	0.00	0.00
477	0- 15MIN.	0	0	0	0.00	0.00
477	15- 20MIN.	1	1	59	8.00	0.14
478	0- 15MIN.	1	1	108	92.00	0.85
478	15- 20MIN.	0	0	0	0.00	0.00
479	0- 15MIN.	1	3	1540	118.00	0.23
479	15- 20MIN.	1	2	230	177.00	1.54
480	0- 15MIN.	2	5	1770	12.80	0.04
480	15- 20MIN.	0	0	0	0.00	0.00

481	0- 15MIN.	2	5	1770	58.40	0.16
481	15- 20MIN.	1	1	26	292.00	11.23
482	0- 15MIN.	1	3	1540	2.67	0.01
482	15- 20MIN.	1	1	45	8.00	0.18
483	0- 15MIN.	1	2	230	109.00	0.95
483	15- 20MIN.	2	4	1566	54.50	0.14
484	0- 15MIN.	1	2	230	201.00	1.75
484	15- 20MIN.	4	10	3190	40.20	0.13
485	0- 15MIN.	2	5	1770	9.20	0.03
485	15- 20MIN.	0	0	0	0.00	0.00
486	0- 15MIN.	2	3	254	10.00	0.12
486	15- 20MIN.	0	0	0	0.00	0.00
487	0- 15MIN.	1	1	26	54.00	2.08
487	15- 20MIN.	1	2	230	27.00	0.23
488	0- 15MIN.	0	0	0	0.00	0.00
488	15- 20MIN.	0	0	0	0.00	0.00
489	0- 15MIN.	0	0	0	0.00	0.00
489	15- 20MIN.	0	0	0	0.00	0.00
490	0- 15MIN.	1	1	45	70.00	1.56
490	15- 20MIN.	0	0	0	0.00	0.00

491	0- 15MIN.	1	1	45	38.00	0.84
491	15- 20MIN.	0	0	0	0.00	0.00
492	0- 15MIN.	0	0	0	0.00	0.00
492	15- 20MIN.	1	3	1540	17.33	0.03
493	0- 15MIN.	2	40	8667	18.05	0.08
493	15- 20MIN.	2	10	2476	72.20	0.29
494	0- 15MIN.	4	17	4542	104.59	0.39
494	15- 20MIN.	2	8	2024	222.25	0.88
495	0- 15MIN.	3	9	2661	113.33	0.38
495	15- 20MIN.	6	50	10782	20.40	0.09
496	0- 15MIN.	4	46	9433	30.48	0.15
496	15- 20MIN.	4	16	3991	87.63	0.35
497	0- 15MIN.	3	8	1596	159.25	0.80
497	15- 20MIN.	3	46	10448	27.70	0.12
498	0- 15MIN.	4	9	1661	41.33	0.22
498	15- 20MIN.	2	11	3340	33.82	0.11
499	0- 15MIN.	2	6	1089	71.67	0.39
499	15- 20MIN.	1	2	507	215.00	0.85
500	0- 15MIN.	1	1	65	300.00	4.62
500	15- 20MIN.	1	5	1559	60.00	0.19

501	0-	15MIN.	3	8	2278	154.50	0.54
501	15-	20MIN.	1	1	65	1236.00	19.02
502	0-	15MIN.	2	4	1771	96.67	0.33
502	15-	20MIN.	1	6	1781	96.67	0.33
503	0-	15MIN.	2	8	1898	5.50	0.02
503	15-	20MIN.	1	4	498	11.00	0.09
504	0-	15MIN.	5	11	3073	41.45	0.15
504	15-	20MIN.	1	5	1559	91.20	0.29
505	0-	15MIN.	0	0	0	0.00	0.00
505	15-	20MIN.	0	0	0	0.00	0.00
506	0-	15MIN.	0	0	0	0.00	0.00
506	15-	20MIN.	0	0	0	0.00	0.00
507	0-	15MIN.	0	0	0	0.00	0.00
507	15-	20MIN.	0	0	0	0.00	0.00
508	0-	15MIN.	0	0	0	0.00	0.00
508	15-	20MIN.	0	0	0	0.00	0.00

ZONES NOT SERVED

STATE WIDE
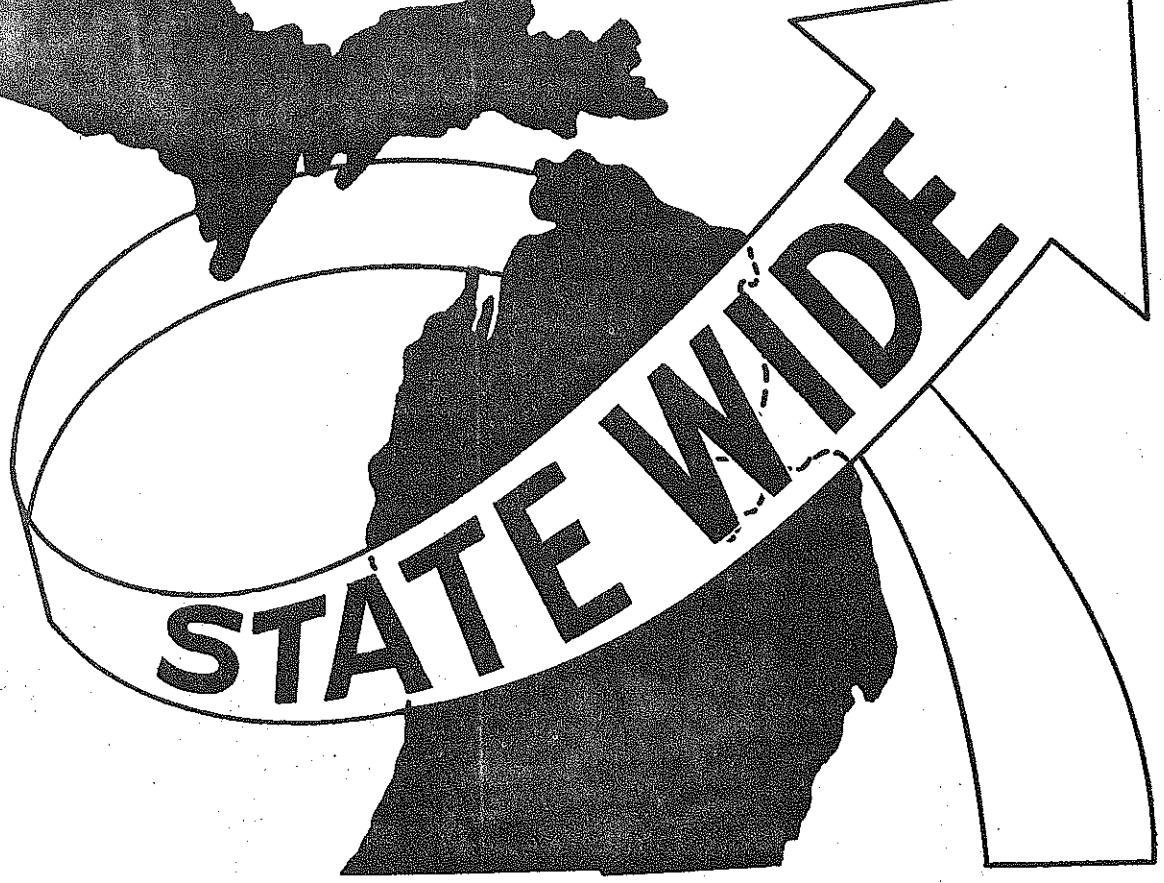
Zones Not Served

This section lists the zones from which it is not possible
to reach a hospital within twenty minutes' driving time. In
addition, the number of injury accidents in each of the zones
is specified. Note, for example, that zone 238 has 230 accidents,
but more than 20 minutes are required to reach a hospital.

The last line of this section accumulates the total number
of injury accidents (7200) which occurred more than twenty
minutes from a hospital. From the last page of the output for
the proximity of injuries to hospitals, it is known that 42,522
injury accidents occurred within twenty minutes of some hospital,
and that these are 85.519% of all injury accidents that occurred
in Michigan.

ZONES NOT SERVED

ZONE	INJURIES
1	28
2	18
4	28
5	24
8	50
12	86
15	52
16	42
17	16
18	18
20	58
24	14
27	60
28	8
36	10
38	52
43	56
50	22
57	44
72	6
73	32
74	48
76	52
77	6
80	92
81	28
84	12
85	18
86	6
87	20
88	30
90	88
91	54
97	34
98	80
100	88
105	34
107	6
108	32
111	22
116	12
119	56
120	10
125	74
129	76
130	92

135	32
137	34
138	54
140	68
148	0
149	16
153	100
154	14
157	58
159	70
163	22
165	10
171	76
172	8
175	44
176	0
178	40
180	46
182	16
188	24
190	40
191	82
194	12
195	32
198	58
199	40
203	70
204	38
215	58
218	38
221	56
225	20
229	44
238	230
240	52
244	48
245	44
249	22
250	64
251	18
254	16
260	32
265	68
274	28
278	6
279	34
281	16
283	32
290	74
292	8

293	16
296	78
297	34
298	4
301	22
303	24
304	16
308	6
309	20
312	24
313	50
314	22
316	52
319	36
320	12
321	8
322	14
324	0
326	92
330	8
332	8
334	48
341	52
343	6
346	48
347	42
350	42
353	26
354	24
356	36
364	0
365	126
371	38
372	38
374	174
375	60
378	52
379	2
381	30
382	24
384	18
385	22
388	40
389	40
390	20
391	22
396	82
401	0
406	22
407	138

408	66
414	6
416	26
417	56
418	28
420	46
421	108
422	126
423	30
424	28
425	64
426	28
432	80
440	16
444	34
445	36
447	32
449	32
450	24
451	10
453	34
456	8
462	20
464	24
465	36
467	10
468	26
469	0
470	50
474	32
488	26
489	4
505	50
506	222
507	28
508	30

INJURIES   NOT SERVED BY ANY SERVER =   7200